Subject: Note to Newbs Posted by Anonymous on Sat, 04 May 2002 10:56:00 GMT View Forum Message <> Reply to Message

Do not waste your teams mines. THERE CAN BE ONLY 30 MINES PLACED BY YOUR TEAM. THIS INCLUDES REMOTE C-4.As most know, the only real way to protect your base from the SBH is mines. Therefor its critical that 25 prox mines go into base defence. Let one person handle it. If you start throwing them randomly around the mines in critical spots will disappear and SBH are free to stroll in. Please leave explosives to the experts. If you don't know, don't use 'em.

Subject: Note to Newbs Posted by Anonymous on Sun, 05 May 2002 14:49:00 GMT View Forum Message <> Reply to Message

I wish a few n00bs would read this topic... which they probally wont, just today I was mineing the base (because noone else did) and when I had finished there were about 20 mines that some stupid n00b had put outside the OB It makes me SOOOOOO MAD! when n00bs give the other team an advantage!!!! Iol[May 05, 2002: Message edited by: Super Dan]

Subject: Note to Newbs Posted by Anonymous on Sun, 05 May 2002 17:31:00 GMT View Forum Message <> Reply to Message

from experince, stealth black hands ussually nuke from the outside for the most part. I know I do.proxies are more for the techs/hotwires that wish to destroy a building via mcv

Subject: Note to Newbs Posted by Anonymous on Sun, 05 May 2002 17:36:00 GMT View Forum Message <> Reply to Message

Mine sneaky places - tunnels for instance!

Subject: Note to Newbs Posted by Anonymous on Sun, 05 May 2002 18:11:00 GMT View Forum Message <> Reply to Message

I agree wholeheartedly except its not just n))bs doing it. A good question to you guys: do you mine the entrance to the weps fac on city? No, the guard tower covers this until the power goes down same for the barracks. All to many times I have seen people drop 6+ mines in both areas leaving pp and ref wide open this has become my least fgavorite level for this reason.

on city I only mine the pp, ref, and war factory because if the engies try to get to the barracks the agt will kill their vehicle and them before they get there

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