Subject: Modeling The Harvester?

Posted by Good-One-Driver on Sun, 18 Oct 2009 18:14:20 GMT

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ok so i know the harvister is the only veh that can be edited and is there any tut of how to do it and how to save it?

cause i want to add some stuff to di3's advanced harvisters

Subject: Re: Modeling The Harvister?

Posted by ErroR on Sun, 18 Oct 2009 18:37:55 GMT

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it's harvesters, can't you see it sounds wrong

Subject: Re: Modeling The Harvister?

Posted by anant on Sun, 18 Oct 2009 19:11:08 GMT

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Does that really matter?

Subject: Re: Modeling The Harvister?

Posted by ErroR on Sun. 18 Oct 2009 19:31:04 GMT

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anant wrote on Sun, 18 October 2009 22:11Does that really matter?

G1D, to do it you have to import the harvester.

then skin everything, make changes, make all bones invisible (via unticking[]Export geometry, in w3d settings), set the w3d settings of the boxes that are around the harvester to OBBox then untick export geometry. don't delete any bones. And i think that's about it.

Subject: Re: Modeling The Harvister?

Posted by anant on Sun, 18 Oct 2009 20:00:25 GMT

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Lulz, i was concerned there

Subject: Re: Modeling The Harvister?

Posted by Tupolev TU-95 Bear on Sun, 18 Oct 2009 20:31:29 GMT

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Good-One-Driver wrote on Sun, 18 October 2009 19:14ok so i know the harvister is the only veh that can be edited and is there any tut of how to do it and how to save it?

cause i want to add some stuff to di3's advanced harvisters sounds good mate

abit like pimp my ride special C&C edition

Subject: Re: Modeling The Harvister?

Posted by Good-One-Driver on Sun, 18 Oct 2009 23:55:16 GMT

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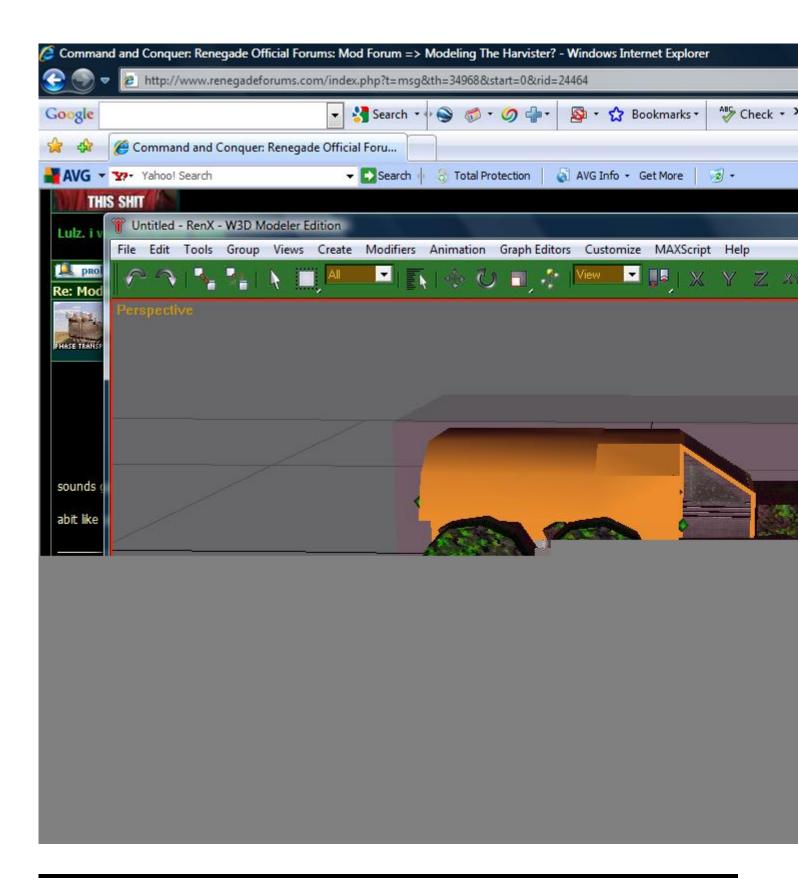
ok this is how it looks like so i need to....

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1) Untitled.jpg, downloaded 712 times

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Subject: Re: Modeling The Harvister?
Posted by Tupolev TU-95 Bear on Mon, 19 Oct 2009 06:46:37 GMT

lookin good ands some green nos for the pipes on teh harvester

Subject: Re: Modeling The Harvister?

Posted by Xena on Mon, 19 Oct 2009 10:41:52 GMT

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Good-One-Driver wrote on Sun. 18 October 2009 18:55ok this is how it looks like so i need to.... lol @ standard vista .\_.

have some of this

XP ftw lol

Subject: Re: Modeling The Harvister?

Posted by Omar007 on Mon, 19 Oct 2009 11:26:23 GMT

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Offtopic

But is it just me or does the picture only shows for about 1/2???

Subject: Re: Modeling The Harvister?

Posted by Altzan on Mon, 19 Oct 2009 12:38:44 GMT

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Omar007 wrote on Mon, 19 October 2009 06:26Offtopic

But is it just me or does the picture only shows for about 1/2???

Yeah, same here

Subject: Re: Modeling The Harvister?

Posted by Spyder on Mon, 19 Oct 2009 14:53:55 GMT

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Xena wrote on Mon, 19 October 2009 12:41Good-One-Driver wrote on Sun, 18 October 2009 18:55ok this is how it looks like so i need to....

lol @ standard vista .\_.

have some of this

## XP ftw Iol

Share wallpaper please...NAO

Subject: Re: Modeling The Harvister?

Posted by Xena on Mon, 19 Oct 2009 17:21:35 GMT

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[quote title=DimitryK wrote on Mon, 19 October 2009 09:53]Xena wrote on Mon, 19 October 2009 12:41Good-One-Driver wrote on Sun, 18 October 2009 18:55

blablabla

XP ftw lol

Share wallpaper please...NAO

next time pm me for it

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1) 1253195778909.jpg, downloaded 357 times

Subject: Re: Modeling The Harvister?

Posted by Spyder on Mon, 19 Oct 2009 18:05:41 GMT

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[quote title=Xena wrote on Mon, 19 October 2009 19:21]DimitryK wrote on Mon, 19 October 2009 09:53Xena wrote on Mon, 19 October 2009 12:41Good-One-Driver wrote on Sun, 18 October 2009 18:55

blablabla

XP ftw lol

Share wallpaper please...NAO

next time pm me for it

Thank you

Subject: Re: Modeling The Harvester?

Posted by Altzan on Tue, 20 Oct 2009 12:35:55 GMT

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Fail quotes are fail.

Subject: Re: Modeling The Harvester?

Posted by Xena on Tue, 20 Oct 2009 16:01:41 GMT

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Altzan wrote on Tue, 20 October 2009 14:35Fail quotes are fail.

i know i messed it up deleting the ss of the messages XD

anyways, i cant believe the wallpaper has been dl'd 12 times already D: