

---

Subject: Modeling The Harvester?

Posted by [Good-One-Driver](#) on Sun, 18 Oct 2009 18:14:20 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

ok so i know the harvister is the only veh that can be edited and is there any tut of how to do it and how to save it?

cause i want to add some stuff to di3's advanced harvisters

---

---

Subject: Re: Modeling The Harvister?

Posted by [ErroR](#) on Sun, 18 Oct 2009 18:37:55 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

it's harvesters, can't you see it sounds wrong

---

---

Subject: Re: Modeling The Harvister?

Posted by [anant](#) on Sun, 18 Oct 2009 19:11:08 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Does that really matter?

---

---

Subject: Re: Modeling The Harvister?

Posted by [ErroR](#) on Sun, 18 Oct 2009 19:31:04 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

anant wrote on Sun, 18 October 2009 22:11Does that really matter?

no

G1D, to do it you have to import the harvester.

then skin everything, make changes, make all bones invisible (via unticking[]Export geometry, in w3d settings), set the w3d settings of the boxes that are around the harvester to OBBox then untick export geometry. don't delete any bones. And i think that's about it.

---

---

Subject: Re: Modeling The Harvister?

Posted by [anant](#) on Sun, 18 Oct 2009 20:00:25 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Lulz. i was concerned there

---

---

Subject: Re: Modeling The Harvister?

Posted by [Tupolev TU-95 Bear](#) on Sun, 18 Oct 2009 20:31:29 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Good-One-Driver wrote on Sun, 18 October 2009 19:14ok so i know the harvister is the only veh that can be edited and is there any tut of how to do it and how to save it?

cause i want to add some stuff to di3's advanced harvisters  
sounds good mate

abit like pimp my ride special C&C edition

---

---

**Subject: Re: Modeling The Harvister?**

Posted by [Good-One-Driver](#) on Sun, 18 Oct 2009 23:55:16 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

ok this is how it looks like so i need to....

**File Attachments**

---

1) [Untitled.jpg](#), downloaded 799 times



[View Forum Message](#) <> [Reply to Message](#)

---

lookin good ands some green nos for the pipes on teh harvester

---

---

**Subject: Re: Modeling The Harvester?**

Posted by [Xena](#) on Mon, 19 Oct 2009 10:41:52 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Good-One-Driver wrote on Sun, 18 October 2009 18:55ok this is how it looks like so i need to....

lol @ standard vista .\_\_

have some of this

XP ftw lol

---

---

**Subject: Re: Modeling The Harvester?**

Posted by [Omar007](#) on Mon, 19 Oct 2009 11:26:23 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Offtopic

But is it just me or does the picture only shows for about 1/2 ???

---

---

**Subject: Re: Modeling The Harvester?**

Posted by [Altzan](#) on Mon, 19 Oct 2009 12:38:44 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Omar007 wrote on Mon, 19 October 2009 06:26Offtopic

But is it just me or does the picture only shows for about 1/2 ???

Yeah, same here

---

---

**Subject: Re: Modeling The Harvester?**

Posted by [Spyder](#) on Mon, 19 Oct 2009 14:53:55 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Xena wrote on Mon, 19 October 2009 12:41Good-One-Driver wrote on Sun, 18 October 2009 18:55ok this is how it looks like so i need to....

lol @ standard vista .\_\_

have some of this

XP ftw lol

Share wallpaper please...NAO

---

---

**Subject: Re: Modeling The Harvister?**

Posted by [Xena](#) on Mon, 19 Oct 2009 17:21:35 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

[quote title=DimitryK wrote on Mon, 19 October 2009 09:53]Xena wrote on Mon, 19 October 2009 12:41Good-One-Driver wrote on Sun, 18 October 2009 18:55

blablabla

XP ftw lol

Share wallpaper please...NAO

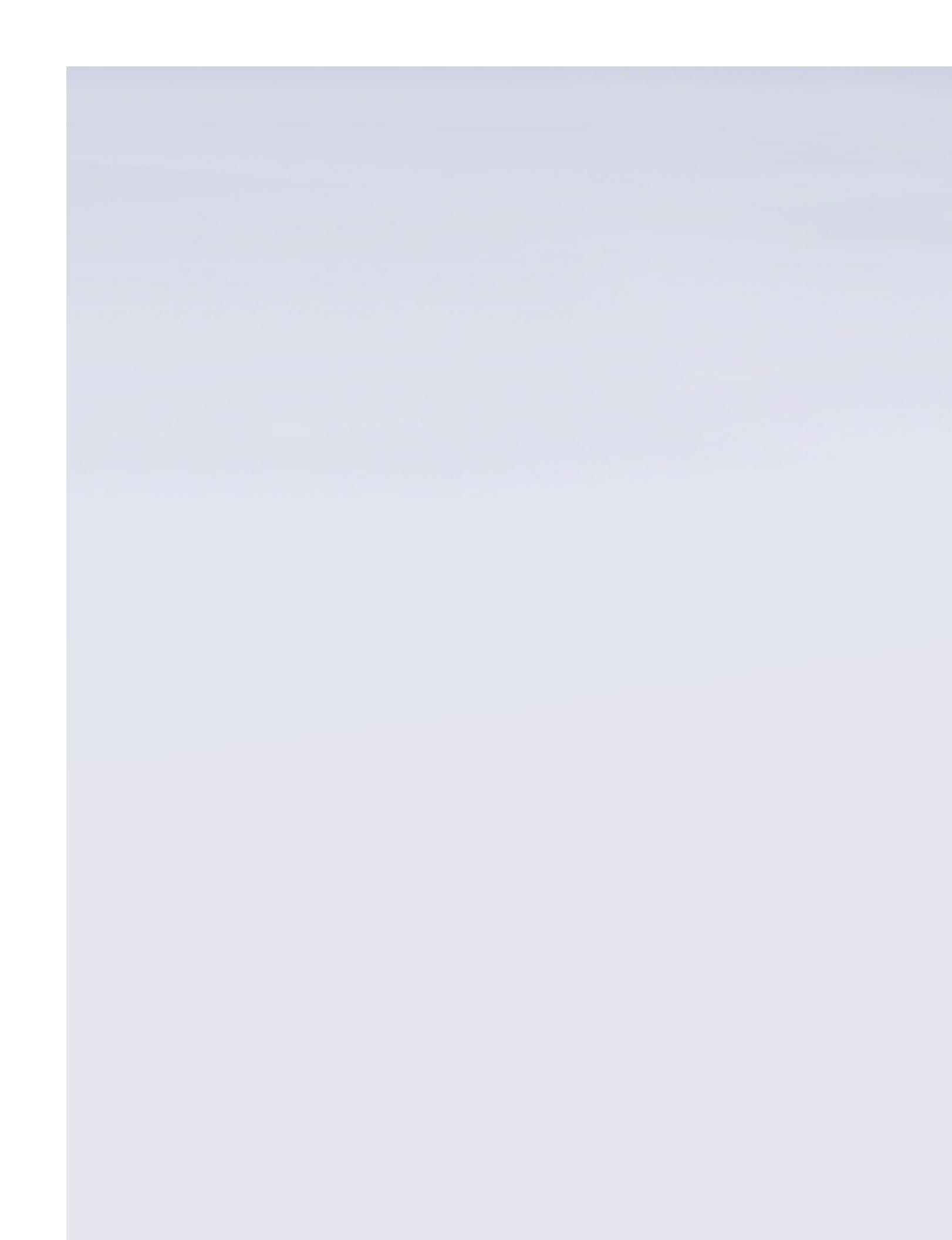
next time pm me for it

---

**File Attachments**

1) [1253195778909.jpg](#), downloaded 415 times

---



Subject: Re: Modeling The Harvester?

Posted by [Spyder](#) on Mon, 19 Oct 2009 18:05:41 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

[quote title=Xena wrote on Mon, 19 October 2009 19:21]DimitryK wrote on Mon, 19 October 2009 09:53Xena wrote on Mon, 19 October 2009 12:41Good-One-Driver wrote on Sun, 18 October 2009 18:55

blablabla

XP ftw lol

Share wallpaper please...NAO

next time pm me for it

Thank you

---

---

Subject: Re: Modeling The Harvester?

Posted by [Altzan](#) on Tue, 20 Oct 2009 12:35:55 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Fail quotes are fail.

---

---

Subject: Re: Modeling The Harvester?

Posted by [Xena](#) on Tue, 20 Oct 2009 16:01:41 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Altzan wrote on Tue, 20 October 2009 14:35Fail quotes are fail.

i know i messed it up deleting the ss of the messages XD

---

anyways, i cant believe the wallpaper has been dl'd 12 times already D:

---