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Subject: NE vs ST Results

Posted by [\[NE\]Fobby\[GEN\]](#) on Sun, 11 Oct 2009 21:24:29 GMT

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We just finished the NE vs Shadow Team game and here are the results:

First map Islands

NE: Nod

ST: GDI

Time: 16 minutes

Result: NE wins by base destruction

Second map Islands

NE: GDI

ST: Nod

Time: 27 minutes

Result: Shadow Team wins by base destruction

According to Tournament rules:

Quote: If both communities destroyed each others base, then the community who did it in the fastest time wins.

Therefore: NE advances.

Good games and pros to shadow team!

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Subject: Re: NE vs ST Results

Posted by [\[KH\]LordOfDeath](#) on Sun, 11 Oct 2009 21:28:56 GMT

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i feel free to post the endgame ss:

<http://img117.imageshack.us/gal.php?g=stvsne1stgame.png>

EDIT:

oops^^.. my browser didn load ya ss^^ k double ss-post^^

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Subject: Re: NE vs ST Results

Posted by [liquidv2](#) on Sun, 11 Oct 2009 21:31:29 GMT

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hey, good job by both teams getting together and getting the games played

and it's cool that it came down to the wire to determine the winners

does anyone else think that Nod might be the better team?

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Subject: Re: NE vs ST Results

Posted by [\[NE\]Fobby\[GEN\]](#) on Sun, 11 Oct 2009 21:35:00 GMT

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On Islands it's probably true. Arties>MRLS

Both teams played well on Nod, I guess the difference in the end was that we lasted about 11 minutes longer defending as GDI.

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Subject: Re: NE vs ST Results

Posted by [Vasatron1](#) on Sun, 11 Oct 2009 21:37:53 GMT

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Good games guys

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Subject: Re: NE vs ST Results

Posted by [hybrid7mm](#) on Sun, 11 Oct 2009 22:19:36 GMT

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Good games NE

Defended extremely well and kept us at bay ticking those precious seconds away

Hopefully game against ya'll again in the future.

Cya'll around

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Subject: Re: NE vs ST Results

Posted by [\[NE\]Fobby\[GEN\]](#) on Sun, 11 Oct 2009 22:29:37 GMT

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Yup, anytime Hybrid. You know where to find us if you ever want to play again.

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Subject: Re: NE vs ST Results

Posted by [-SoQ-Warlock](#) on Mon, 12 Oct 2009 18:02:36 GMT

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[NEFobby[GEN] wrote on Sun, 11 October 2009 23:35]On Islands it's probably true. Arties>MRLS

Both teams played well on Nod, I guess the difference in the end was that we lasted about 11 minutes longer defending as GDI.

Funny, SoQ vs OS both times GDI won but without base destruction.

Anyways, congratz NE and gl vs TK2

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Subject: Re: NE vs ST Results

Posted by [\[NE\]Fobby\[GEN\]](#) on Mon, 12 Oct 2009 21:33:20 GMT

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-SoQ-Warlock wrote on Mon, 12 October 2009 14:02[NEFobby[GEN] wrote on Sun, 11 October 2009 23:35]On Islands it's probably true. Arties>MRLS

Both teams played well on Nod, I guess the difference in the end was that we lasted about 11 minutes longer defending as GDI.

Funny, SoQ vs OS both times GDI won but without base destruction.

Anyways, congratz NE and gl vs TK2

I see. I think we do a lot better with Arties and Nod vehicles than Meds or MRLS. We are the "Nod Elites" [NE] after all.

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Subject: Re: NE vs ST Results

Posted by [Goztow](#) on Tue, 13 Oct 2009 06:39:32 GMT

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Nod elites can only win with Nod, it seems so logical!

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Subject: Re: NE vs ST Results

Posted by [-SoQ-Warlock](#) on Tue, 13 Oct 2009 19:22:05 GMT

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true, that makes sense.

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