Subject: [model] sniper rifle

Posted by JsxKeule on Sat, 10 Oct 2009 11:57:10 GMT

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that was my last weapon modle i made for renegade

but im to lazy to fix the hadn positions hope you like it Toggle Spoiler

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Subject: Re: [model] sniper rifle

Posted by Tupolev TU-95 Bear on Sat, 10 Oct 2009 12:35:28 GMT

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nice job mate

Subject: Re: [model] sniper rifle

Posted by GoldDrag on Sat, 10 Oct 2009 12:37:57 GMT

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awesome but had it for months lol

Subject: Re: [model] sniper rifle

Posted by slosha on Sat, 10 Oct 2009 14:36:39 GMT

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It's good but I can't help noticing you totally ripped off scrin's idea. Kudos to that! lol

Subject: Re: [model] sniper rifle

Posted by Di3HardNL on Sat, 10 Oct 2009 15:02:14 GMT

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I think its better then what scrin made, he added way to much shit to every weapon.

Keule did a good job because he only added a couple of things which all look good

Subject: Re: [model] sniper rifle

Posted by Tupolev TU-95 Bear on Sat, 10 Oct 2009 15:05:52 GMT

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Di3HardNL wrote on Sat, 10 October 2009 16:02I think its better then what scrin made, he added way to much shit to every weapon.

Keule did a good job because he only added a couple of things which all look good plus scrins models a fps-dropper

but like i say good job

Subject: Re: [model] sniper rifle

Posted by YazooGang on Sat, 10 Oct 2009 15:43:32 GMT

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Very nice man!

Subject: Re: [model] sniper rifle

Posted by JsxKeule on Sat, 10 Oct 2009 15:52:10 GMT

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thx for the good comments

Subject: Re: [model] sniper rifle

Posted by Omar007 on Sat, 10 Oct 2009 16:04:04 GMT

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I like it but i think the scope you put against your eye shouldn't be lighted though. The other side looks cool lighted ^^

Subject: Re: [model] sniper rifle

Posted by Reaver11 on Sat, 10 Oct 2009 16:08:40 GMT

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I would probably only put a laserpointer directly under the barrel. But indeed as said before nice iob!

Subject: Re: [model] sniper rifle

Posted by nope.avi on Sun, 11 Oct 2009 00:02:57 GMT

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looks nice hands are fine tbh

Subject: Re: [model] sniper rifle Posted by ArtyWh0re on Sun, 11 Oct 2009 19:02:22 GMT

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Great job Keule. I might use this at some point.