
Subject: best tactic ever.....

Posted by [Anonymous](#) on Thu, 02 May 2002 03:33:00 GMT

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win win win!!!

Subject: best tactic ever.....

Posted by [Anonymous](#) on Thu, 02 May 2002 03:47:00 GMT

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quote:Originally posted by Pajama Sam:win win win!!! I'm not gonna reply on this one.....d*mn i just did.....!

Subject: best tactic ever.....

Posted by [Anonymous](#) on Thu, 02 May 2002 04:43:00 GMT

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**** i never thought of that!

Subject: best tactic ever.....

Posted by [Anonymous](#) on Thu, 02 May 2002 07:53:00 GMT

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quote:Originally posted by Pajama Sam:win win win!!! Wow, how do I do that?Looks like cheating, you cheater.

Subject: best tactic ever.....

Posted by [Anonymous](#) on Thu, 02 May 2002 07:57:00 GMT

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This post looks like a cry for attention

Subject: best tactic ever.....

Posted by [Anonymous](#) on Thu, 02 May 2002 08:33:00 GMT

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so the worsttactic is lose lose lose. i have a better tactic win and be the mvp lol

Subject: best tactic ever.....

Posted by [Anonymous](#) on Thu, 02 May 2002 08:54:00 GMT

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Subject: best tactic ever.....

Posted by [Anonymous](#) on Thu, 02 May 2002 09:12:00 GMT

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If you are ever bieng fired on by an infentry unit while you are in a flam tank, all you need to do is fire your flames in his direction. Evan if he is out of range, he won't be able to see through the flame, so he can't aim as well. This will give you the time you need to get in range, or get some cover.

Subject: best tactic ever.....

Posted by [Anonymous](#) on Thu, 02 May 2002 09:16:00 GMT

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This does'nt work....it just show everyone where u are!Stupid n00b!

Subject: best tactic ever.....

Posted by [Anonymous](#) on Thu, 02 May 2002 10:20:00 GMT

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Why is it that when someone disagrees with someone else they almost always end their post with "stupid nOOB" (or something like that). Doesn't really makes sense to me but heh who am I.

Subject: best tactic ever.....

Posted by [Anonymous](#) on Thu, 02 May 2002 11:55:00 GMT

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your targeter will still lock on the tank. Just run them over if you can. Morbious is the best gdi ftank eliminator.

Subject: best tactic ever.....

Posted by [Anonymous](#) on Thu, 02 May 2002 13:04:00 GMT

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ive got a better tactic.... win win win WIN

Subject: best tactic ever.....

Posted by [Anonymous](#) on Thu, 02 May 2002 14:26:00 GMT

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sry but most of the time infantry can beat a flame tank

Subject: best tactic ever.....

Posted by [Anonymous](#) on Thu, 02 May 2002 15:23:00 GMT

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quote:Originally posted by StuntCorpse:Infantry cant stop flame tanks ... at least when I'm in it it takes a little while (45 seconds YEA!) Get close and run'em over, or put the dot on'em and burn'em. Infantry burn fast. You cant blind anybody with flames - it only makes their FPS go down (if they have a crappy video card). They can still target you with that giant red box.Your right, i have a pretty bad video card and when i'm fighting a flame tank my fps drops like a rock and suddendly i'm dead becuase i got ran over. It gets even worse with mutiple flame tanks. it makes it really hard for me to see stuff coming during a flame rush.

Subject: best tactic ever.....

Posted by [Anonymous](#) on Thu, 02 May 2002 15:45:00 GMT

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whats sad about the flame tank is the hit radius of it - technically a flame tank should annihilate infantry - but this doesnt seem to happen on the game however a good way of killing flame tanks is to just stand between their two turrets - it just sits there and wont shoot at you - i could only do this on the second hardest mode thought i dont know what the hardest mode is like

Subject: best tactic ever.....

Posted by [Anonymous](#) on Thu, 02 May 2002 15:46:00 GMT

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let me rephrase that - the tank will shoot at you but it cant hit you and it wont move to run over you

Subject: best tactic ever.....

Posted by [Anonymous](#) on Thu, 02 May 2002 17:40:00 GMT

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Dont just fire your flames in the general direction. If the flame hits an infantry dead on it kills em in no time, if he stand inbetween the flames it takes alot longer.

Subject: best tactic ever.....

Posted by [Anonymous](#) on Thu, 02 May 2002 18:45:00 GMT

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There are no stupid questions, only arrogant jerks that mock newcomers... Would you talk that way to someone face to face (Griever89)? It took me some time to even notice the flashing dots - targeting points for your flames, and yes it will toast infantry pretty quickly. But, there are better things to do with flame tanks. They are pretty fast and great in numbers. Just don't run off solo with your flame tank. I have seen a lot of potentially devastating flame rushes absolutely ruined by someone losing patience and rambling off on their own. The flamer doesn't last long with half a dozen gdi hosing it down. Plus, you leave your team hanging by reducing the effectiveness of the rush effect. Practice your driving a bit too - it's pretty funny to see a flame rush from the GDI side (hourglass) when 1 or 2 flamers get hung up on rocks or roll over on their side as they catch the edge of the tunnel entrance. [May 02, 2002: Message edited by: SgtZim]

Subject: best tactic ever.....

Posted by [Anonymous](#) on Thu, 02 May 2002 18:58:00 GMT

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OH YEAH that will help me tks man

Subject: best tactic ever.....

Posted by [Anonymous](#) on Thu, 02 May 2002 19:00:00 GMT

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quote:Originally posted by Pajama Sam:win win win!!! Wow! YOur right! THis relly kills them. I like your thinking. Good Job

Subject: best tactic ever.....

Posted by [Anonymous](#) on Thu, 02 May 2002 19:03:00 GMT

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Hey Griever, wind your neck in pal. GameJet has a valid point and it works. It's similar to the aim of circling the structure you're attacking, and flaming away. It prevents infantry from targeting easily, and you also get the odd squish. To follow on, I have noticed that infantry are much harder to kill when they stand on buildings. E.g. on the barracks in city_flying.

Subject: best tactic ever.....

Posted by [Anonymous](#) on Thu, 02 May 2002 21:16:00 GMT

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Ohhhhhh!!! Thats sounds like it might actually work. however, nothin can beat proper teamwork

Subject: best tactic ever.....

Posted by [Anonymous](#) on Thu, 02 May 2002 22:10:00 GMT

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So what you're saying is that if we all concentrate hard enough on winning we might actually pull it off! This never struck me before... I sense a dormant genius afoot!

Subject: best tactic ever.....

Posted by [Anonymous](#) on Fri, 03 May 2002 00:14:00 GMT

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Infantry cant stop flame tanks ... at least when I'm in it it takes a little while (45 seconds YEA!) Get close and run'em over, or put the dot on'em and burn'em. Infantry burn fast. You cant blind anybody with flames - it only makes their FPS go down (if they have a crappy video card). They can still target you with that giant red box.

Subject: best tactic ever.....

Posted by [Anonymous](#) on Fri, 03 May 2002 00:53:00 GMT

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quote:Originally posted by Griever89:This does'nt work....it just show everyone where u are!Stupid n00b!If they are firing on you, they already know where you are.

Subject: best tactic ever.....

Posted by [Anonymous](#) on Fri, 03 May 2002 00:59:00 GMT

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yera but say a gunner ontop of that hill in Under...he might be targeting on oh say a buggy, but the flamer is more important....

Subject: best tactic ever.....

Posted by [Anonymous](#) on Fri, 03 May 2002 07:02:00 GMT

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I prefer the suicidal soldier approach to destroying flame tanks. Jump at it and throw timed C4. Get run over.. respawn and repeat as necessary. Sure it takes time to exploded, but so does chasing flame tanks around and around buildings. Obviously a tank is better, but we're talking about infantry anyway.I just hate those people that put mines down everywhere trying to stop

flame rushes, only in effect leaving our building MCTs vulnerable.[May 03, 2002: Message edited by: kubi0461]

Subject: best tactic ever.....

Posted by [Anonymous](#) on Fri, 03 May 2002 08:24:00 GMT

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Thank you for your support Squiddley. kubi0461, in order to destroy the mines in your path, send two Personnel Carriers in front of your column of flam tanks. They will destroy most of the mines on the way in and they can mow down and infantry that are firing at you from high positions (as it is much much harder to destroy an infantry shooting at you from a rooftop).

Subject: best tactic ever.....

Posted by [Anonymous](#) on Fri, 03 May 2002 09:31:00 GMT

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wow i nv though abt iti onli think abt team works and good communiation skillhmmmm.....thanks for enlightening mihahaha

Subject: best tactic ever.....

Posted by [Anonymous](#) on Fri, 03 May 2002 10:47:00 GMT

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The best way to keep infantry is to have sniper support!

Subject: best tactic ever.....

Posted by [Anonymous](#) on Mon, 06 May 2002 09:50:00 GMT

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Or have me in an Apache... Infantry don't stand a chance against my L33t H4X skillz!

Subject: best tactic ever.....

Posted by [Anonymous](#) on Mon, 06 May 2002 11:22:00 GMT

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quote:Originally posted by StuntCorpse:Infantry cant stop flame tanks ... at least when I'm in it it takes a little while (45 seconds YEA!) Get close and run'em over, or put the dot on'em and burn'em. Infantry burn fast. You cant blind anybody with flames - it only makes their FPS go down (if they have a crappy video card). They can still target you with that giant red box.That's the whole point, if the enemy's game lags like hell they'll be running at a wall and you can take the

easy squish. Btw, even if you do small damage on a person with the flame, they might run for cover giving you a chance to get away. Only some people.

Subject: best tactic ever.....

Posted by [Anonymous](#) on Mon, 06 May 2002 13:17:00 GMT

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if you want to kill him, just run over him! he won't expect that because he think you will run away and just wait for him to come close and when he is out of range just press the reverse button and hear the boink sound and if he threw the c4 just disarm it.

Subject: best tactic ever.....

Posted by [Anonymous](#) on Tue, 07 May 2002 18:18:00 GMT

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I agree with him. Especially when your out of range. After a little the target box disapears and i find it really hard to get it back on. At close range that doesn't work though its to easy to tell where the flames are originating from.

Subject: best tactic ever.....

Posted by [Anonymous](#) on Tue, 07 May 2002 18:25:00 GMT

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who brung this back up?
