Subject: {OS} vs. Jelly
Posted by liquidv2 on Sun, 04 Oct 2009 17:53:41 GMT

Quote:I would really hate for their to be a forfeit. If both communities agree to play a smaller match size then go for it. If not then the match will be rescheduled and those two communities will have to play a double header(meaning play two rounds of the tournament in one day) the next saturday.
what happens if they never have a team of 10 but we always show up with a team of 10? will it get postponed for all eternity or will they be forced to play short-handed? it doesn't make much sense to force a team that's ready to play to play with less players just because the other team can't get all 10 of theirs on

how does it work in this case?

Subject: Re: {OS} vs. Jelly
Posted by rcmorr09 on Sun, 04 Oct 2009 18:04:23 GMT

liquidv2 wrote on Sun, 04 October 2009 13:53Quote:I would really hate for their to be a forfeit. If both communities agree to play a smaller match size then go for it. If not then the match will be rescheduled and those two communities will have to play a double header(meaning play two rounds of the tournament in one day) the next saturday.
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how does it work in this case?

Os will prob try to get us to play 5v5 or 6v6 since they only have a few good players anyway and that gives them a better shot. Perhaps os should only bring there best 2 players then?

Subject: Re: {OS} vs. Jelly
Posted by -SoQ-Warlock on Sun, 04 Oct 2009 18:04:50 GMT

play in the spirit of the tourney.
I guess Jelly can bring up 10 on saturday and I think OS can make it too at least 8. dunno if they have more.
SoQ couldnt make it on saturday, so we were happy OS played us another day.

Then 8vs8 should be honest.
Unless this is the tourney of the biggest community instead of the best community.

Subject: Re: {OS} vs. Jelly
Posted by liquidv2 on Sun, 04 Oct 2009 18:08:56 GMT
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we can drop over half our team to play them but it seems unfair to the other 6 or 7 guys on our team who showed up to play a game

what do i say to them? sorry you showed up, have a nice day

Subject: Re: {OS} vs. Jelly
Posted by rcmorr09 on Sun, 04 Oct 2009 18:12:58 GMT
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liquidv2 wrote on Sun, 04 October 2009 14:08we can drop over half our team to play them but it seems unfair to the other 6 or 7 guys on our team who showed up to play a game

what do i say to them? sorry you showed up, have a nice day

Well don't worry liquid we will have a LOOOONNNNGGG time to figure this out as Im sure the next round will get extended.

Subject: Re: {OS} vs. Jelly
Posted by BLÃ»Îµl4Î²ÃªL   on Sun, 04 Oct 2009 18:13:36 GMT
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Seriously, who wants to play a game with more players on their team? That is so lame.

If they're gonna cry saying "YEAH BUT WE SHOWED UP WITH 10, MY VALUABLE TIME IS FUCKED NOW" just switch 5 players in the second round, big deal? Not everybody can be there even though they said they would, unexpected things can happen in real life, nobody gives a shit about this tournament at that point.

If you respect eachother, drop your amount of players to the same amount of the other team and switch out players for the second round, so in the end everybody gets to play and we'll all be one happy fucking family.

Subject: Re: {OS} vs. Jelly
Posted by rcmorr09 on Sun, 04 Oct 2009 18:20:17 GMT
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with more players on their team? That is so lame.

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FUCKED NOW" just switch 5 players in the second round, big deal? Not everybody can be there even though they said they would, unexpected things can happen in real life, nobody gives a shit about this tournament at that point.

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Says the guy on the team with only 5 people showing up

When you have all 10 players show up every week feel free to comment.

Subject: Re: {OS} vs. Jelly
Posted by liquidv2 on Sun, 04 Oct 2009 18:22:35 GMT
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it seems retarded to call it a 10v10 tournament when no one actually tries to get 10 players on

we try to figure out who can make it and who can't and adjust accordingly, and when the game comes and 12 of the signed up players are on teamspeak ready to go and the other team has 4

though they said they would, unexpected things can happen in real life, nobody gives a shit about this tournament at that point.
there might be more to it than that

Subject: Re: {OS} vs. Jelly
Posted by BLÃ»Îµl4Î²ÃªL   on Sun, 04 Oct 2009 19:43:52 GMT
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2009 14:13Seriously, who wants to play a game with more players on their team? That is so lame.

If they're gonna cry saying "YEAH BUT WE SHOWED UP WITH 10, MY VALUABLE TIME IS FUCKED NOW" just switch 5 players in the second round, big deal? Not everybody can be there even though they said they would, unexpected things can happen in real life, nobody gives a shit about this tournament at that point.

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Says the guy on the team with only 5 people showing up

When you have all 10 players show up every week feel free to comment.

I am speaking for all the communities with the same problem, which is getting enough players to play on the deadline. We had 9 players signed up for round 2, only 5 showed up. Sorry for not having such a big community and interest for this tournament like jelly ok chief? And don't talk like we didn't try, because we did try and you can only do so much. If you want to play a match where the other team is outnumbered for several reasons, go ahead and be proud of yourself.

liquidv2 wrote on Sun, 04 October 2009 13:22it seems retarded to call it a 10v10 tournament when no one actually tries to get 10 players on

we try to figure out who can make it and who can't and adjust accordingly, and when the game comes and 12 of the signed up players are on teamspeak ready to go and the other team has 4 people on you can say that is lame

Like I said before, in every round 2 matches are being played, so you COULD switch out players for the second match, so (almost) everybody gets to play.

though they said they would, unexpected things can happen in real life, nobody gives a shit about this tournament at that point.

liquidv2 wrotethere might be more to it than that

Yes, like one of our players who has swine flu. Or another player who had to visit his baby, which he can only see for 4 days each month.

Subject: Re: {OS} vs. Jelly
Posted by jakerz on Sun, 04 Oct 2009 19:53:58 GMT
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We will Try our best to get the full 10 of course. It's just people have life to put before the games. And has of lately a lot of people in {Os} Have not been active. I will try personally to get the full team, No promises but i will try.

Subject: Re: {OS} vs. Jelly
Posted by HaTe on Sun, 04 Oct 2009 20:19:31 GMT
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How about if you can't get 10, you go randomly recruit more people who are online at the same time?

Subject: Re: {OS} vs. Jelly

Posted by Hitman on Sun, 04 Oct 2009 20:30:10 GMT

HaTe wrote on Sun, 04 October 2009 15:19How about if you can't get 10, you go randomly recruit more people who are online at the same time?
how the fuck do random people represent a certain community?

if only 5 people show up on one side, you should just 5v5 em if there is no other option, or just postpone it but that isn't a good idea it seems

---

Subject: Re: {OS} vs. Jelly
Posted by HaTe on Sun, 04 Oct 2009 21:16:47 GMT

They don't represent a community, that is the point. If a community doesn't get enough people, it could be seen as an advantage, it is no advantage recruiting random people...
I said this jokingly before, but it actually does make a little sense, though most people will disagree with it.

Subject: Re: {OS} vs. Jelly
Posted by c4onyou8 on Sun, 04 Oct 2009 22:05:26 GMT

lawl o no the cw team could only get 2 playas....2v2?

haha it's a funny notion

Subject: Re: {OS} vs. Jelly
Posted by liquidv2 on Sun, 04 Oct 2009 23:14:50 GMT

doing 4v4s and 5v5s is something clanwars people do all the time, so of course they're in favor of doing small games

i say if you know a person can't make it that week then you shouldn't sign them up, in the instance of a player visiting his child maybe he knew ahead of time when it would be
getting the swine flu is quite a valid excuse though, but if i had the swine flu i doubt i'd sign up to play renegade

unless he or she got it after they signed up, in which case there's next to nothing you can do about it

10vs10 tournament...if there are only 10 total players in the games played something is going wrong

Subject: Re: {OS} vs. Jelly
Posted by blitzkey on Mon, 05 Oct 2009 00:02:49 GMT
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LOL WE CANT EVEN GET 10 PEOPLE TO SIGN UP

http://clanwars.cc/smak_leagueThread.aspx?GID=25&FID=1&ThreadID=9883
9 people sign up, 5 on that list made it 4 couldnt.

Subject: Re: {OS} vs. Jelly
Posted by liquidv2 on Mon, 05 Oct 2009 00:23:19 GMT
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Subject: Re: {OS} vs. Jelly
Posted by BLÃ»Îµl4Î²ÃªL   on Mon, 05 Oct 2009 00:41:39 GMT
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blitzkey wrote on Sun, 04 October 2009 19:02LOL WE CANT EVEN GET 10 PEOPLE TO SIGN
UP

http://clanwars.cc/smak_leagueThread.aspx?GID=25&FID=1&ThreadID=9883
9 people sign up, 5 on that list made it 4 couldnt.

UKNOWIMSAYIN!?

Subject: Re: {OS} vs. Jelly
Posted by Goztow on Mon, 05 Oct 2009 06:20:50 GMT
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Noone would really care if it weren't for the prize money... Donate the prize money to a good
cause and the problem will be solved .

Subject: Re: {OS} vs. Jelly
Posted by liquidv2 on Mon, 05 Oct 2009 11:15:32 GMT
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i don't agree that $100 is the reason i'm irritated that no one can get a team of 10 players together
when we have had over 10 players each time

donate all the prize money to TD and Mr. Mom; it won't change anything

Subject: Re: {OS} vs. Jelly
Posted by blitzkey on Tue, 06 Oct 2009 00:55:44 GMT
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donate the money to me and everyone wins

Subject: Re: {OS} vs. Jelly
Posted by MoMo on Tue, 06 Oct 2009 14:41:00 GMT
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love to see people ore react so much for jsut a Online game tournament of having a Below 10 People Match.

Realise this: Jelly And any other active community/Ren Server which is active, will have allways people in the line ot play such as 10+ any time.

But when it goes about {Os}/Cw.cc Smaller "Groups" we play with the people we know basicly over a long period which wll say we will not have a large amount everytime we play,thats the problem when you Run a Clan/Group but you might not understand it at all if i see you saying stuff you don't know much of probally.
we could have if we didn't had Rosters, so we could ask other people/Friends to join us in the match to fill up the spots,But we have rosters and so we will go with the rosters which is a rule so don't blame people for having a smaller amount of people, cause sometimes stuff happends while people arent enable to show up, which is Called "Real Life".

You may play us 10v4 ore what ever if you whish to have it, and if you would feel yourself a big guy to play a match like that.

Also i think Me and The Jelly Match organiser should pick a date which fits well to both Sides, and disuss it instead of poping a date right now when nothing will be sure/is discussed.
so i fancy the jelly match organiser Contacts me By pm here to get things sorted.

Subject: Re: {OS} vs. Jelly
Posted by liquidv2 on Thu, 08 Oct 2009 00:53:48 GMT
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i think the difference between the way we (Jelly) have run our teams in this is that we look ahead of time and ask people if they'll be able to make the date, and if they cannot we find another person
we could always find random players to show up but we don't; we show up with our pre-chosen team

i think the rosters could be extended to 20 or something and clans/communities should widen their

search for players; if {OS} had players on its team that weren't in the {OS} clan it would be totally fine
just grab people you know or players you've played with, anyone who's capable of playing

you have 12 players ready to go and the other team has 3 or 4; it's like Why the fuck did we even show up? i see where the clans are having an issue but nothing is stopping them from finding more players (who don't even have to be in that clan)

Subject: Re: {OS} vs. Jelly
Posted by BLÃ»Îμl4Î²ÃªL   on Thu, 08 Oct 2009 03:06:29 GMT
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liquidv2 wroteif {OS} had players on its team that weren't in the {OS} clan it would be totally fine
just grab people you know or players you've played with, anyone who's capable of playing

One thing you don't seem to understand is that clans or groups don't play with random people. Anyone on this forum could sign up for jelly and play for jelly; our system doesn't work like that.

You can not just "find people to play", this tournament is called the Renegade Global Community Tournament, which means each player on a team has to respresent his or her community/clan. Can you imagine 5 random guys playing for cc? I can't...

liquidv2 wroteyou have 12 players ready to go and the other team has 3 or 4

No matches were played with that amount of players, the smallest match was a 5v5 and both teams were not able to get any more players, but I get the point. I'm pretty sure all communities will try very hard to get enough people to play, that goes for cc aswell, but like I said before, you can only do so much.

Subject: Re: {OS} vs. Jelly
Posted by liquidv2 on Thu, 08 Oct 2009 03:30:12 GMT
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if i wasn't a jelly person i could play for cw.cc
i know a lot of the players and i've played with them; are you telling me you wouldn't let me play?

Subject: Re: {OS} vs. Jelly
Posted by blitzkey on Thu, 08 Oct 2009 04:03:53 GMT
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if it wasnt for the rest of the other communities i would play for OS

Subject: Re: {OS} vs. Jelly
Posted by BLÃ»Îµl4Î²ÃªL on Thu, 08 Oct 2009 05:15:07 GMT
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liquidv2 wrote on Wed, 07 October 2009 22:30if i wasn't a jelly person i could play for cw.cc
i know a lot of the players and i've played with them; are you telling me you wouldn't let me play?

ofcourse i would let you play, you're my boy liq!

Subject: Re: {OS} vs. Jelly
Posted by liquidv2 on Wed, 14 Oct 2009 23:43:18 GMT
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if MoMo or someone else from {OS} could get back to me about when the game should be played
that'd be cool; i asked him if he was interested in playing it an hour or two earlier and he said he'd
ask and let me know what was decided

as of now i'm assuming it's still 9 pm GMT on saturday (until someone tells me otherwise)

Subject: Re: {OS} vs. Jelly
Posted by ELiT3FLyR on Fri, 16 Oct 2009 18:40:00 GMT
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Quote:donate all the prize money to TD and Mr. Mom; it won't change anything actually td is due
to pay me wages for looking after his ts in his absense so u might aswell send it straight to me

---

Subject: Re: {OS} vs. Jelly
Posted by Mr.Mom on Mon, 19 Oct 2009 22:00:42 GMT
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Is their any progress being made on this match?

Subject: Re: {OS} vs. Jelly
Posted by liquidv2 on Tue, 20 Oct 2009 03:41:18 GMT
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not really; we're playing on saturday, the week before Round 4 begins
it's do or die

and i'd like to ask now: is Loki indeed banned from participating in the tournament?

Subject: Re: {OS} vs. Jelly
Posted by [Mr.Mom](#) on Tue, 20 Oct 2009 03:50:18 GMT
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liquidv2 wrote on Mon, 19 October 2009 20:41not really; we're playing on saturday, the week before Round 4 begins
it's do or die

and i'd like to ask now: is Loki indeed banned from participating in the tournament?

We prefer to exclude people that use *cheat name removed*from participating in the tournament.

Subject: Re: {OS} vs. Jelly
Posted by [BLÃ»Ìµl4Î²ÃªL](#) on Tue, 20 Oct 2009 04:01:08 GMT
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What shasta is trying to say is YES, he is.

Subject: Re: {OS} vs. Jelly
Posted by [liquidv2](#) on Tue, 20 Oct 2009 04:02:31 GMT
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so what happens if he shows up to play for {OS} again

Subject: Re: {OS} vs. Jelly
Posted by [BLÃ»Ìµl4Î²ÃªL](#) on Tue, 20 Oct 2009 04:08:10 GMT
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He will be forced to leave the server.

edit; I just did a quick nicksearchipthingy (how the fuck do you call this?) anyway, he has 1000 IP's, all of em start with 173. So before playing {Os} you might wanna check their IP's first by using !pi in IRC.

Subject: Re: {OS} vs. Jelly
Posted by [liquidv2](#) on Tue, 20 Oct 2009 04:45:36 GMT
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someone with mod status in the RGCT servers would have to do that because i don't think normal players can

---

he tried to say he was on their roster signed up as MeMe when the real MeMe showed up 5 minutes later so i knew he was full of shit

fuckin loki

Subject: Re: {OS} vs. Jelly
Posted by RadioactiveHell on Tue, 20 Oct 2009 20:57:08 GMT
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Lol, Os isn't shady at all.

Subject: Re: {OS} vs. Jelly
Posted by Jamie or NuneGa on Wed, 21 Oct 2009 02:07:15 GMT
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ELiT3FLyR wrote on Fri, 16 October 2009 19:40Quote:donate all the prize money to TD and Mr. Mom; it won't change anything actually td is due to pay me wages for looking after his ts in his absense so u might aswell send it straight to me

look at you just posting on the forum a lot