Subject: problem

Posted by Tupolev TU-95 Bear on Mon, 28 Sep 2009 18:37:13 GMT

View Forum Message <> Reply to Message

I wanna do mission stomping on holy ground so i load it up and i get this problem i end up falling through the temple

## File Attachments

1) untitled.bmp, downloaded 162 times

Subject: Re: problem

Posted by danpaul88 on Mon, 28 Sep 2009 18:57:49 GMT

View Forum Message <> Reply to Message

Have you edited / deleted any of the mission maps (m##.mix)?

Subject: Re: problem

Posted by Tupolev TU-95 Bear on Mon, 28 Sep 2009 19:07:12 GMT

View Forum Message <> Reply to Message

no i only deleted some .dds files thats all

Subject: Re: problem

Posted by danpaul88 on Mon, 28 Sep 2009 19:14:24 GMT

View Forum Message <> Reply to Message

Try uninstalling custom scripts.dll (delete scripts.dll, bhs.dll, d3dx8.dll, shaders.dll and then rename scripts2.dll to scripts.dll), it is known to cause problems with some of the mission maps. You will have to re-install custom scripts.dll again afterwards, the official installer will make that quite easy to do.

Subject: Re: problem

Posted by Tupolev TU-95 Bear on Mon, 28 Sep 2009 19:16:02 GMT

View Forum Message <> Reply to Message

ok well thanks for the tip ill take a look at it some day =]

Subject: Re: problem

Posted by cmatt42 on Mon, 28 Sep 2009 19:48:35 GMT

View Forum Message <> Reply to Message

You should just be able to rename scripts.dll to something like scripts.dll.bak then rename scripts2.dll to scripts.dll. When finished playing single player, just do the reverse.

Subject: Re: problem

Posted by Good-One-Driver on Tue, 29 Sep 2009 01:39:12 GMT

View Forum Message <> Reply to Message

nice fps

Subject: Re: problem

Posted by Tupolev TU-95 Bear on Tue, 29 Sep 2009 06:41:47 GMT

View Forum Message <> Reply to Message

yeah

Subject: Re: problem

Posted by nope.avi on Wed, 30 Sep 2009 19:35:42 GMT

View Forum Message <> Reply to Message

Good-One-Driver wrote on Mon, 28 September 2009 21:39nice fps you're one to talk