
Subject: Level edit questions.

Posted by [JJC](#) on Sun, 13 Sep 2009 03:46:35 GMT

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Hi everyone,

I have a few questions about renegade's level edit, hope someone can help me out =)

First of all, I need to spawn a vehicle from walking into a script zone. So say I walk on a pedestal, and then a vehicle will spawn close by. but I don't know how to do this, and the script list is long.

And my second question is that I want to make a co-op, but I don't know how to spawn enemy infantry. When I try, they never show up ingame, so I'm sure I'm doing it wrong.

Thanks =D

Subject: Re: Level edit questions.

Posted by [Vaati19](#) on Sun, 20 Sep 2009 20:04:09 GMT

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GTH_Enable_Spawner_On_Enter

Can you use at the "tank pedestal"

Spawners who have "StartsDisabled must also have "GTH_Enable_Spawner_On_Enter"
