
Subject: Renegade & Windows 7 RTM
Posted by [dr3w2](#) on Wed, 09 Sep 2009 18:05:10 GMT
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Before I go and download my legal copy just checking if anyone is running Renegade or any other odd games/programs like it with Windows 7 RTM. Any issues with other software or hardware?

Subject: Re: Renegade & Windows 7 RTM
Posted by [Hex](#) on Wed, 09 Sep 2009 18:19:57 GMT
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Renegade runs fine on the RTM (7600 ultimate), I've not come across anything that won't run with a little bit of tweaking tbh

Subject: Re: Renegade & Windows 7 RTM
Posted by [raven](#) on Wed, 09 Sep 2009 18:28:34 GMT
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Works perfect on the RTM both x64 and 32

Subject: Re: Renegade & Windows 7 RTM
Posted by [danpaul88](#) on Wed, 09 Sep 2009 21:11:03 GMT
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Works fine for me on Win7 Pro x64 (RTM)

Subject: Re: Renegade & Windows 7 RTM
Posted by [Doitle](#) on Thu, 10 Sep 2009 05:09:24 GMT
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RTM?

Subject: Re: Renegade & Windows 7 RTM
Posted by [Hex](#) on Thu, 10 Sep 2009 06:40:02 GMT
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release to manufacturing (retail)

Subject: Re: Renegade & Windows 7 RTM
Posted by [Homey](#) on Thu, 10 Sep 2009 10:52:37 GMT
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Same as Vista, alright. Prefer on XP as turning off vsync works there :/

Subject: Re: Renegade & Windows 7 RTM
Posted by [EvilWhiteDragon](#) on Thu, 10 Sep 2009 12:47:10 GMT
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Run it as admin mode and vsync option works as you would expect.

Subject: Re: Renegade & Windows 7 RTM
Posted by [Omar007](#) on Thu, 10 Sep 2009 14:44:04 GMT
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Or just disable UAC

Subject: Re: Renegade & Windows 7 RTM
Posted by [Ethenal](#) on Thu, 10 Sep 2009 23:29:55 GMT
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Omar007 wrote on Thu, 10 September 2009 09:44Or just disable UAC
Still gotta run it as admin without UAC dawg...

Subject: Re: Renegade & Windows 7 RTM
Posted by [Hex](#) on Thu, 10 Sep 2009 23:46:15 GMT
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Don't disabled UAC, use TweakUAC to put it in silent mode.

Subject: Re: Renegade & Windows 7 RTM
Posted by [Wiener](#) on Fri, 11 Sep 2009 07:05:22 GMT
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runs perfectly on 7100. Just have some problems with dual screens and win7 famous' energy saving crashes ...

Subject: Re: Renegade & Windows 7 RTM

Posted by [EvilWhiteDragon](#) on Fri, 11 Sep 2009 07:06:47 GMT

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Hex wrote on Fri, 11 September 2009 01:46 Don't disabled UAC, use TweakUAC to put it in silent mode.

You know that the second lowest UAC setting in W7 makes it nearly not bother you anymore?

@Weiner:

W7 powersavings are fine, it's just some hardware/drivers which have an iffy ACPI implementation, which when those functions are called (like W7 does) it can to unexoected things, which usually end in crashes.

Subject: Re: Renegade & Windows 7 RTM

Posted by [Omar007](#) on Fri, 11 Sep 2009 08:22:20 GMT

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Ethanal wrote on Fri, 11 September 2009 01:29 Omar007 wrote on Thu, 10 September 2009 09:44 Or just disable UAC

Still gotta run it as admin without UAC dawg...

As soon as i turned it off i can't check the 'Run as Admin' checkbox of any file anymore. Also renegade remembers my settings without having it running in Admin mode when i turned off UAC.

Subject: Re: Renegade & Windows 7 RTM

Posted by [dr3w2](#) on Fri, 11 Sep 2009 23:49:42 GMT

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So I ended up installing and resetting myself up on my desktop with windows 7. Enjoyed it so much I installed it on my laptop as well

Interesting thing to note, upon initially trying out Renegade (exact files I had running on my vista previously) I kept getting the initial popup from shaders.dll saying it's not compatible with directx.

The source code in shaders.dll was the call to `BOOL TryLoadD3DX();`

So naturally I figure alright well in that case I'll just comment out that function call anyways. So I installed visual studio, downloaded the directx SDK.. then tried renegade again. No problems. I didn't even need to recompile my DLL with the code commented out.

So Saberhawk I THINK

```
BOOL test = D3DXCheckVersion(D3D_SDK_VERSION, D3DX_SDK_VERSION);
```

Returns false on windows 7 due to dx10 if the directx SDK is not installed. You would know more about this then I though, but something to keep in mind for TT

Or i just ran into some weird ass bug

Subject: Re: Renegade & Windows 7 RTM
Posted by [Ethenal](#) on Fri, 11 Sep 2009 23:54:43 GMT
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Omar007 wrote on Fri, 11 September 2009 03:22Ethenal wrote on Fri, 11 September 2009 01:29Omar007 wrote on Thu, 10 September 2009 09:44Or just disable UAC
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As soon as i turned it off i can't check the 'Run as Admin' checkbox of any file anymore. Also renegade remembers my settings without having it running in Admin mode when i turned off UAC. Oh wait, I forgot when I used to run Vista without UAC, I just disabled the prompts. UAC was still on. My bad.

Subject: Re: Renegade & Windows 7 RTM
Posted by [danpaul88](#) on Sat, 12 Sep 2009 14:10:50 GMT
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andr3w282 wrote on Sat, 12 September 2009 00:49

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Actually its because 3.4.4 uses a newer version of DX9 than the one included with DX10 on Windows 7. Just run the DirectX End-User Runtime Web Installer and it will add all the required dll files to run 3.4.4, or use the 3.4.4 installer.

Subject: Re: Renegade & Windows 7 RTM
Posted by [saberhawk](#) on Mon, 14 Sep 2009 01:31:45 GMT
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andr3w282 wrote on Fri, 11 September 2009 19:49So I ended up installing and resetting myself up on my desktop with windows 7. Enjoyed it so much I installed it on my laptop as well

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It's saying you don't have the version of D3DX matching the SDK version that shaders.dll was compiled with installed. It's not a bug. If you built shaders.dll with the same SDK version as the "shipping" builds of 3.4.4 and had previously used the scripts 3.4.4 installer, that message would never occur.

Subject: Re: Renegade & Windows 7 RTM
Posted by [dr3w2](#) on Mon, 14 Sep 2009 02:56:52 GMT
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makes sense.
