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Subject: Server crash when loaded C&C\_Under.mix edit  
Posted by [VirtusXII](#) on Mon, 31 Aug 2009 02:35:42 GMT

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I used leveledit on C&C\_Undermix Temp-adding (like im suppose to) unteamed defenses like turrets and ceiling guns to attack both GDI and NOD when entering the field area, but when i load the map it crashes the server.

how do i fix this so its similar to CO-Op maps and what do i need to do to make it NOT crash?

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