Subject: What the heck? Posted by Anonymous on Sat, 27 Apr 2002 13:34:00 GMT View Forum Message <> Reply to Message

ok, yesterday i was playing on city flying, and i saw a buggy drop from the sky, land on some guy and kill him. Anyone have an explanation?

Subject: What the heck? Posted by Anonymous on Sat, 27 Apr 2002 13:43:00 GMT View Forum Message <> Reply to Message

i think ACK ownz and m16 and his little 11 sept memorial service friends like woggysuck big time for info about this topic check topic:about c4kitty with the bautifull african countryside picture

Subject: What the heck? Posted by Anonymous on Sat, 27 Apr 2002 13:55:00 GMT View Forum Message <> Reply to Message

What has that suposed to mean???And its not M16 its MI6!

Subject: What the heck? Posted by Anonymous on Sat, 27 Apr 2002 14:05:00 GMT View Forum Message <> Reply to Message

quote: Topic: DO U THINK M16 IS A LAME ASS N00B NEWBIE ? Wow. I can't manage to make a connection between this and "Tactics & Strategies", perhaps you'd like to enlighten me?

Subject: What the heck? Posted by Anonymous on Sat, 27 Apr 2002 14:07:00 GMT View Forum Message <> Reply to Message

Sh1t happens?

Subject: What the heck? Posted by Anonymous on Sat, 27 Apr 2002 14:36:00 GMT View Forum Message <> Reply to Message

maybe its a tip or tactic to like me

## Subject: What the heck? Posted by Anonymous on Sat, 27 Apr 2002 15:22:00 GMT View Forum Message <> Reply to Message

Yet another \*\*\* flame thread

Subject: What the heck? Posted by Anonymous on Sat, 27 Apr 2002 15:37:00 GMT View Forum Message <> Reply to Message

A hurricane perhaps?

Subject: What the heck? Posted by Anonymous on Sat, 27 Apr 2002 17:10:00 GMT View Forum Message <> Reply to Message

Yes i did it with my psychics powers

Subject: What the heck? Posted by Anonymous on Sat, 27 Apr 2002 17:22:00 GMT View Forum Message <> Reply to Message

lets think for a second...1)you can't put humvees on aircraft...2)for some reason ground vehicles flip off every vertical drop3)Westwood has made a remarkable game that is still remarkably laggy

Subject: What the heck? Posted by Anonymous on Sat, 27 Apr 2002 17:30:00 GMT View Forum Message <> Reply to Message

quote: Originally posted by eae: Sh1t happens? oh man thats awesome

Subject: What the heck? Posted by Anonymous on Sat, 27 Apr 2002 17:32:00 GMT View Forum Message <> Reply to Message

quote:Originally posted by MI6:[QB]I AM A JACK@SS. I AM FAT. I AM RELATED TO C4RATTY. I CANNOT \$HIT PROPERLY. MY HEAD IS ALL FUKED UP. I WILL NEVER VENTURE ON THESE FORUMS AGAIN. I WARSHIP HYPER\_9, ACK, ALL THE PPL ON "Famous people on the forums" AND ANY1 WHO HAS PLAYED IN A MULTI GAME. I AM A BITC-H AND A BA\$TARD. [QB][ April 28, 2002: Message edited by: Hyper\_9 ] quote: 11 sept memorial service friends like woggysuck big time/dies from luaghing OMG LMAO

Subject: What the heck? Posted by Anonymous on Sat, 27 Apr 2002 18:44:00 GMT View Forum Message <> Reply to Message

Didn't you know that Renegade had a Chronosphere?

Subject: What the heck? Posted by Anonymous on Sat, 27 Apr 2002 18:46:00 GMT View Forum Message <> Reply to Message

Either.....a) He was on the part of the airstrip where tanks are dropped while somone bought a buggyB)Lag. THis happened to me too

Subject: What the heck? Posted by Anonymous on Sat, 27 Apr 2002 19:11:00 GMT View Forum Message <> Reply to Message

you newbie everyone knows that brutes throw vechials!you are newbie!!!!!!1111111(You so you know thats sarcasim i have no idea how the \*\*\*\* that happend)

Subject: What the heck? Posted by Anonymous on Sat, 27 Apr 2002 19:16:00 GMT View Forum Message <> Reply to Message

Maby this happend. The buggy drove onto the ramp of the hand of nod, an appache then landed beside the ramp, the buggy then drove on top of the apache, the apache takes off and for some odd reason the buggy stays put, then when near a infantry the buggy drove off and landed on him. Only reason this might work is because westwood wouldn't of thought about vehicles riding on vehicles so they didn't put the script in that would make them fall off when they moved. Oh maby it was the lag, yeah, probably the lag.\*yes I know I said then way to much \*

Subject: What the heck? Posted by Anonymous on Sat, 27 Apr 2002 19:37:00 GMT The funny thing is that the guy with 5 posts under his belt is calling the guy with 9x his posts a newbie No, I don't see how this is a valid strat either...

Subject: What the heck? Posted by Anonymous on Sat, 27 Apr 2002 19:43:00 GMT View Forum Message <> Reply to Message

quote:Originally posted by Endlessly:Maby this happend.The buggy drove onto the ramp of the hand of nod, an appache then landed beside the ramp, the buggy then drove on top of the apache, the apache takes off and for some odd reason the buggy stays put, then when near a infantry the buggy drove off and landed on him. Only reason this might work is because westwood wouldn't of thought about vehicles riding on vehicles so they didn't put the script in that would make them fall off when they moved. Oh maby it was the lag, yeah, probably the lag.\*yes I know I said then way to much \*you may have a point here...I did get a nod buggy to stay atop a harvester on the Field map once...it was stuck between the turret and the wall and i went up the ramp and over the cab of the harv and landed on its back...Just sat there shooting from my perch for a while till a med tank showed up an blasted me off.

Subject: What the heck? Posted by Anonymous on Sun, 28 Apr 2002 01:31:00 GMT View Forum Message <> Reply to Message

mayby thats because i am to busy killing u guys than read and type here but it was a sort of (lets see of anyone will read this )

Subject: What the heck? Posted by Anonymous on Sun, 28 Apr 2002 05:19:00 GMT View Forum Message <> Reply to Message

1. too much lag2. they fell off those CRAPPY edges, dont u h8 that when u got a mammothand 3. u where a dumass and got drunk while playin the gamein result of 3rd 1 if its the casedont play games while drunkget a lifelive it with partys, and rinkin with mates and not drinkin with internet porn

Subject: What the heck? Posted by Anonymous on Sun, 28 Apr 2002 06:49:00 GMT View Forum Message <> Reply to Message

quote: i think ACK ownz and m16 and his little 11 sept memorial service friends like woggysuck big timefor info about this topic check topic:about c4kitty with the bautifull african countryside

Subject: What the heck? Posted by Anonymous on Sun, 28 Apr 2002 07:29:00 GMT View Forum Message <> Reply to Message

did it fall in the CENTRAL part of the map? u know were the highway thingy is...maybye it could have blown off....it was funny, i put c4 on an enemy buggy, and it drove off the bridge, and i detonated it, and he blew up, yet still survived w/ a lil healt left so i fliped out my pistol.....

Subject: What the heck? Posted by Anonymous on Sun, 28 Apr 2002 07:34:00 GMT View Forum Message <> Reply to Message

I like the pre-patch lag. IT leg you do flips and drive a buggy on two wheels and awsome \*\*\*\*. But they fixed that, but they didn't fix the more serious ones.. I like the driving on two wheels bugyg \*\*\*\* it WW!!! He probly was killed form it falling from cargo plane or lag, or the secret psychic char that shots and invisible beam that lets him pick up vehicles and move them arond. Whoops, I've said too much.

Subject: What the heck? Posted by Anonymous on Sun, 28 Apr 2002 11:32:00 GMT View Forum Message <> Reply to Message

Subject: What the heck? Posted by Anonymous on Sun, 28 Apr 2002 13:24:00 GMT View Forum Message <> Reply to Message

Hey nodnl...Zeg ff waar je woont wil je dan kom ik ff langs!(we are both dutch haha)

Subject: What the heck? Posted by Anonymous on Sun, 28 Apr 2002 14:06:00 GMT View Forum Message <> Reply to Message

I feel SOOOOO sorry for the Dutch people having a git like you.

holland ownzhe m16 ik ben het ook (nodnl)waar woon jij dan??maarre dude...als je ff verder terug leest zie je dat t een testje was om te kijken hoeveel mensen het zouden lezen

Subject: What the heck? Posted by Anonymous on Sun, 28 Apr 2002 15:02:00 GMT View Forum Message <> Reply to Message

quote:Originally posted by Hyper\_9:I Like To Flame People And Never Shut Up!!!lol

Subject: What the heck? Posted by Anonymous on Sun, 28 Apr 2002 15:03:00 GMT View Forum Message <> Reply to Message

quote:Originally posted by -nodnl- necrodf:mayby thats because i am to busy killing u guys than read and type here but it was a sort of (lets see of anyone will read this) Maybe you're too busy getting your Butt kicked to spell correctly

Subject: What the heck? Posted by Anonymous on Sun, 28 Apr 2002 17:10:00 GMT View Forum Message <> Reply to Message

Dit is het internet, weet je nog het is zeer onbeleefd om nederlands te lullen terwijl zo weinig mensen het kunnen lezen.Rough translation:This is online, you know, it's rude talking in a language only a hand few can read.

Subject: What the heck? Posted by Anonymous on Sun, 28 Apr 2002 17:25:00 GMT View Forum Message <> Reply to Message

me korea

Subject: What the heck? Posted by Anonymous on Sun, 28 Apr 2002 18:02:00 GMT View Forum Message <> Reply to Message

yah man dit forum zuigt echt aan alle kante man !

Transation: I SO LOVE THIS FORUM!

I nominate certain persons (You all know who...) on this thread for the honorary title of m0tarted.

Subject: What the heck? Posted by Anonymous on Sun, 28 Apr 2002 18:14:00 GMT View Forum Message <> Reply to Message

quote:Originally posted by ThunderChicken:loloh why i oughta.....

Subject: What the heck? Posted by Anonymous on Sun, 28 Apr 2002 19:06:00 GMT View Forum Message <> Reply to Message

Subject: What the heck? Posted by Anonymous on Mon, 29 Apr 2002 02:31:00 GMT View Forum Message <> Reply to Message

wtf is this? the forum for dissing and \*\*\*\*? grow up people! all this over a game????? geez!

Subject: What the heck? Posted by Anonymous on Mon, 29 Apr 2002 19:03:00 GMT View Forum Message <> Reply to Message

quote:Originally posted by Hyper\_9:[ April 28, 2002: Message edited by: Hyper\_9 ]Remember, its worship not WARSHIP.

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