Subject: ag_pucreation.w3d

Posted by ErroR on Sun, 23 Aug 2009 20:45:41 GMT

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How does it work? it has a few files inside that look like are responsible for the disapear animation. There is a c4_ex1a which i don't know what it is, but when import there is a box and 2 bones. So basicly this thing does is wrap a texture around a disapearing object, just like the stealth effect but this one has a w3d. How can i edit this effect? Can anyone have a look?

Subject: Re: ag_pucreation.w3d

Posted by ErroR on Mon, 24 Aug 2009 22:09:03 GMT

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