
Subject: Looking for a few good people
Posted by [Stallion](#) on Sun, 23 Aug 2009 10:59:42 GMT
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A new community called Dark Realm Gaming is starting up and needs a few good people. This is a full community not just a server. We will have a modified server, irc, website, and teamspeak. (Other servers for renegade and/or other games will come in due time.)

(We already have a pretty sizable group of people and most details situated already, everything should be set to start in a few weeks.)

This community needs people that can do one or more of the following: has moderator experience in a server and/or website, does scripting, does work in level editor, can assist financially by donating to the server (any amount helps), has website building/operating experience, know's teamspeak, has an enthusiasm for renegade and will bring that to DRG, or any quality you thing we would want.

Do NOT come if you have a bad attitude, like to cheat, can't follow direction, aren't a team player, or wish to bring anything negative to this community.

Please pm me in these forums if you wish to be a part of this up and coming community. When you pm me please leave what you would like to bring to this community and if it's a skill such as scripting please leave some sort of example of your work or other proof of your ability.

Thank you all ~ Stallion

Subject: Re: Looking for a few good people
Posted by [reborn](#) on Sun, 23 Aug 2009 11:03:23 GMT
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Please explain what you have that would be attractive to someone looking to join said team. You have explained what you are looking for, but what do you have to offer?

Subject: Re: Looking for a few good people
Posted by [Ethenal](#) on Sun, 23 Aug 2009 17:13:21 GMT
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reborn wrote on Sun, 23 August 2009 06:03Please explain what you have that would be attractive to someone looking to join said team. You have explained what you are looking for, but what do you have to offer?

Zing

Subject: Re: Looking for a few good people
Posted by [Stallion](#) on Sun, 23 Aug 2009 17:30:36 GMT
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There will be several modifications on the server and some of them will be never done before stuff. (Actually, more of most once the glitches get worked out.) Not all of them will be done up front as there not all ready yet but hopefully most will be ready within a week of the server being up.

I will not be publicly telling people what the mods are and to this point I believe only 1 person actually knows what most of them are. (Don't ask because I don't want anyone bugging this person to find out.)

Anything else you wish to discuss I would be glad to do in private if you have a genuine interest in getting in on this new community. I'd love to have you on board.

Subject: Re: Looking for a few good people
Posted by [dr3w2](#) on Sun, 23 Aug 2009 18:12:22 GMT
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Can the name be changed to pruxostories ?

Subject: Re: Looking for a few good people
Posted by [Stallion](#) on Sun, 23 Aug 2009 18:36:24 GMT
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lol? andrew you noob

Subject: Re: Looking for a few good people
Posted by [VirtusXII](#) on Mon, 24 Aug 2009 02:56:50 GMT
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what modifications are you talking about...

cuz just fyi any modification can be done by almost anyone...all it takes is a broad mind to think of a good idea.

as of right now im trying to get custom weapons into my server that can act like normal defenses and vehicles....its actually kinda hard Imfao

Subject: Re: Looking for a few good people
Posted by [Stallion](#) on Mon, 24 Aug 2009 07:20:35 GMT

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Stallion wrote on Sun, 23 August 2009 12:30I will not be publicly telling people what the mods are and to this point

Sorry, but you'll have to wait and see. Though I didn't say they can't be done, just that some of them haven't been done. Some of them are merely made into a more realistic form and others are just adjusted so they keep things fair and less like a cheat.

Subject: Re: Looking for a few good people
Posted by [VirtusXII](#) on Mon, 24 Aug 2009 09:25:01 GMT
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well then can you help me on something?

i need someone to show me or tell me how to Edit an existing MIX map used on FDS originally and add unteamed building and units to fight against both GDI & NOD and also have it so people dont have to download that map

Subject: Re: Looking for a few good people
Posted by [Boofst0rm](#) on Mon, 24 Aug 2009 10:25:30 GMT
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y bother with renegade

i mean well done for setting up a server and all that but at the end of the day Renegade won't be the game getting you members.

thats unless the server mods arnt super orgasmic

by all means im not saying dont set one up, if you enjoy the game go ahead

but anyways good luck with the server and the new moderators that join

Subject: Re: Looking for a few good people
Posted by [Stallion](#) on Fri, 28 Aug 2009 18:11:56 GMT
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I'm bothering with renegade because I have ideas for game modifications that have never been done and others that will to some degree bridge the gap between normal aow and extreme aow making it fun for fans of both.

I still need someone that knows something about setting up and making .dll files; and anyone that

knows about renegade modding be it coding or level editor can be of use.

Subject: Re: Looking for a few good people

Posted by [Pyr0man1c](#) on Sat, 29 Aug 2009 15:22:25 GMT

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And it will also be a balanced server, not making vehicles or infantry too powerful. Servers for other games will come in time.

Stallion is offering the chance for people to help make a server with modifications which will make renegade seem a bit better and the chance to make a unique server which is modified is a good offer to those who like modified servers but never played in them due to balance issues.
