Subject: Jelly submitting 16 players! - Split Posted by -SoQ-Warlock on Sun, 16 Aug 2009 13:08:08 GMT View Forum Message <> Reply to Message

TD wrote on Sun, 16 August 2009 00:59Jelly Games:

- 1. TD
- 2. Jelly
- 3. Mike
- 4. Homey
- 5. liquidv2
- 6. clearsh0t
- 7. f00lish1
- 8. Rcmorr09
- 9. TilDeth
- 10.T0RN
- 11.Zell
- 12.Heat
- 13.Geg
- 14.Starbuck
- 15.zeth643
- 16.loulou12

why 16?

Subject: Re: Jelly submitting 16 players! - Split Posted by CarrierII on Sun, 16 Aug 2009 14:26:24 GMT View Forum Message <> Reply to Message

I guess they're large enough to have one extra reserve.

Subject: Re: Jelly submitting 16 players! - Split Posted by TD on Sun, 16 Aug 2009 21:10:17 GMT View Forum Message <> Reply to Message

My bad, I'll fix it right up.

Thanks for notifying.

Subject: Re: Jelly submitting 16 players! - Split Posted by liquidv2 on Mon, 17 Aug 2009 00:45:31 GMT View Forum Message <> Reply to Message

to be honest jelly could have two entirely separate teams because they have two separate server

boxes and those boxes operate independently of each other; if one side won they would get any prize money involved

but people would see that as jelly having an unfair advantage to win (with having two teams in play), so we'll take all 4 of our servers and pick just 10 players from them for your tournament

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