Subject: Fight For The BrotherHood-Server.net
Posted by Good-One-Driver on Mon, 03 Aug 2009 07:25:38 GMT
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any one intrested?
fight for us
Cloud Gaming
www.brotherhood-server.net

Sign Up Sheet Here
http://www.brotherhood-server.net/forum/showthread.php?p=399#post399

Subject: Re: Fight For The BrotherHood-Server.net
Posted by Goztow on Mon, 03 Aug 2009 07:48:29 GMT
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You are not logged in or you do not have permission to access this page.

This won't help you gather interest.

Subject: Re: Fight For The BrotherHood-Server.net
Posted by nikki6ixx on Wed, 05 Aug 2009 00:18:29 GMT
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Nothing says 'this community sucks ass' like forcing people to join its forums.

Subject: Re: Fight For The BrotherHood-Server.net
Posted by Ethenal on Wed, 05 Aug 2009 16:36:35 GMT
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nikki6ixx wrote on Tue, 04 August 2009 19:18Nothing says 'this community sucks ass' like forcing people to join its forums.
QFT

Subject: Re: Fight For The BrotherHood-Server.net
Posted by BlueThen on Wed, 05 Aug 2009 22:40:31 GMT
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Jesus Christ!

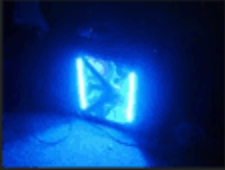Look at that! I've never seen something so unoriginal. You know what magicant's former url was?

---

www.the-brotherhood.org! Even their irc address is unoriginal! "irc.magicalgaming.net"

LOL look at this:

File Attachments

1) bro1.gif, downloaded 561 times

2) mag1.gif, downloaded 563 times

Purpose
This is just a simple reward for contributors; Team members, bug reporters, code submitters and similar... "Hint" We like when our numbers in IRC grow ;)
It is meant to give you a customized character for a lower-than-normal price to give you a small edge on the battlefield.

Request
Start a new discussion (Format comments as HTML) and use the following template:

```
<strong>Char:</strong>
<strong>Health/Shield:</strong>
<strong>Skintype/Shieldtype:</strong>
<strong>Weapons:</strong>
```

Special abilities will be granted on a case-by-case basis.

Char
This should be self explanatory... What character do you want?
It's ok if you don't know the preset name, we can figure it out for you.

Health/Shield
Health points and armor points.
Maximum is 500/500 to keep things fair.

Skintype/Shieldtype
These control how much damage you take from specific warheads, used by various weapons.
Skintype regards your health meter, while Shieldtype regards your armor meter.

Possible combinations are as follows:

```
SkinFlesh/ShieldKevlar
SkinFlameThrower/ShieldFlameThrower
SkinChemWarrior/ShieldChemWarrior
SkinMutant/SkinMutant
```

Weapons
We do not currently have a scripts class to directly grant weapons so we must use powerups instead, that said, there are a few limitations such as alternate versions of weapons. For example,
RamjetRifle powerups only has 1 round before it needs a reload, whereas the real weapon has 4 bullets in its clip.

Available weapon powerups are as follows:

Subject: Re: Fight For The BrotherHood-Server.net
Posted by Xpert on Thu, 06 Aug 2009 01:57:13 GMT
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LMFAO caught.

Subject: Re: Fight For The BrotherHood-Server.net
Posted by Boofst0rm on Thu, 06 Aug 2009 08:57:23 GMT
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that community fails so very very hard

Subject: Re: Fight For The BrotherHood-Server.net
Posted by ErroR on Thu, 06 Aug 2009 10:49:00 GMT
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OH WAIT, if i join I get sakura with 1000 hp and 1000 armor and mutant skin and a ramjet that shoots like a autorilfe?????