
Subject: Leveledit

Posted by [CdCyBoRg](#) on Tue, 28 Jul 2009 00:16:13 GMT

[View Forum Message](#) <> [Reply to Message](#)

I just downloaded renegade public tools, opened leveledit, made a package, no presets. so i extracted objects.ddb from always.thu and put it in my Package folder/Presets

Now when i try opening the package, it crashes.

any reasons why?

Thanks in advance.

Subject: Re: Leveledit

Posted by [Omar007](#) on Mon, 03 Aug 2009 14:50:57 GMT

[View Forum Message](#) <> [Reply to Message](#)

Do you have Renegade installed with The First Decade??

If so than you will have to change a register key to point to the exact install location of renegade.

Start -> Run -> 'regedit'

Then go to HKLM->Software->Westwood->Renegade

In there you'll see a key called 'InstallPath' which points to C:\Westwood\Renegade\

Change this to the location you installed renegade

TFD Default:

C:\Program Files\EA Games\Command & Conquer The First Decade(tm)\Command & Conquer Renegade(tm)\Renegade\

Subject: Re: Leveledit

Posted by [Killer](#) on Tue, 04 Aug 2009 19:35:05 GMT

[View Forum Message](#) <> [Reply to Message](#)

I have

C:\Program Files\EA Games\Command & Conquer The First Decade(tm)\Command & Conquer Renegade(tm)\Renegade\

in my registry but I'm still missing presets.

File Attachments

1) [le2.bmp](#), downloaded 134 times

Subject: Re: Leveledit
Posted by [Omar007](#) on Sat, 15 Aug 2009 11:20:30 GMT
[View Forum Message](#) <> [Reply to Message](#)

Hmm try to add 'game.exe' after the path.

Else:

Are you opening an existing Mod package or a new one???

If you opened an existing one try to open a new one too.

Subject: Re: Leveledit
Posted by [Killer](#) on Sun, 13 Sep 2009 00:49:10 GMT
[View Forum Message](#) <> [Reply to Message](#)

I somehow got LE to work about a week ago but my dumbass dad reset the computer the day after and I have the problem again. I have tried opening a new mod pack and that didn't change anything.

I've tried...

C:\Program Files\EA Games\Command & Conquer The First Decade(tm)\Command & Conquer Renegade(tm)\Renegade\

C:\Program Files\EA Games\Command & Conquer The First Decade(tm)\Command & Conquer Renegade(tm)\Renegade.exe

C:\Program Files\EA Games\Command & Conquer The First Decade(tm)\Command & Conquer Renegade(tm)\Renegade\game.exe

C:\Program Files\EA Games\Command & Conquer The First Decade(tm)\Command & Conquer Renegade(tm)\Renegade\game2.exe

...and still missing presets each time.

Subject: Re: Leveledit
Posted by [Omar007](#) on Sun, 13 Sep 2009 14:40:41 GMT
[View Forum Message](#) <> [Reply to Message](#)

Hmm that's just weird.

One more thing, if you haven't got JonWil's LE version you should get it. You won't have to

copy/paste the scripts to your mod anymore

Subject: Re: Leveledit

Posted by [C C_guy](#) on Mon, 14 Sep 2009 10:27:44 GMT

[View Forum Message](#) <> [Reply to Message](#)

CdCyBoRg wrote on Mon, 27 July 2009 19:16I just downloaded renegade public tools, opened leveledit, made a package, no presets. so i extracted objects.ddb from always.thu and put it in my Package folder/Presets

Now when i try opening the package, it crashes.

any reasons why?

Thanks in advance.

That because your doing it wrong , or at least in your discription here, your doing it wrong.

Subject: Re: Leveledit

Posted by [Carrierll](#) on Mon, 14 Sep 2009 11:31:25 GMT

[View Forum Message](#) <> [Reply to Message](#)

C C_guy wrote on Mon, 14 September 2009 11:27CdCyBoRg wrote on Mon, 27 July 2009 19:16I just downloaded renegade public tools, opened leveledit, made a package, no presets. so i extracted objects.ddb from always.thu and put it in my Package folder/Presets

Now when i try opening the package, it crashes.

any reasons why?

Thanks in advance.

That because your doing it wrong , or at least in your discription here, your doing it wrong.

This is not a tech support post, it's a flame. Please elaborate as to where he is going wrong, thank you.

Subject: Re: Leveledit

Posted by [Killer](#) on Fri, 18 Sep 2009 00:28:48 GMT

[View Forum Message](#) <> [Reply to Message](#)

Where can I get Jonwil's version of LevelEdit?

Subject: Re: Leveledit
Posted by [LeeumDee](#) on Fri, 18 Sep 2009 01:25:28 GMT
[View Forum Message](#) <> [Reply to Message](#)

Killer wrote on Thu, 17 September 2009 19:28 Where can I get Jonwil's version of LevelEdit?

Google is your friend.

http://www.fileden.com/files/2008/11/11/2182522/LevelEdit_Jonwill.zip

Subject: Re: Leveledit
Posted by [Killer](#) on Sat, 19 Sep 2009 04:18:19 GMT
[View Forum Message](#) <> [Reply to Message](#)

I get "mss32 not found". Unable to open the file.

Subject: Re: Leveledit
Posted by [Omar007](#) on Sat, 19 Sep 2009 09:06:39 GMT
[View Forum Message](#) <> [Reply to Message](#)

Here you go ^^

File Attachments

1) [Mss32.dll](#), downloaded 109 times

Subject: Re: Leveledit
Posted by [danpaul88](#) on Sat, 19 Sep 2009 09:08:04 GMT
[View Forum Message](#) <> [Reply to Message](#)

You have to put that exe file in your existing LevelEdit folder... make sure to rename your existing one to .exe.bak or something first so you can go back to it if necessary.

Subject: Re: Leveledit
Posted by [Omar007](#) on Sat, 19 Sep 2009 09:15:48 GMT
[View Forum Message](#) <> [Reply to Message](#)

danpaul88 wrote on Sat, 19 September 2009 11:08 You have to put that exe file in your existing LevelEdit folder... make sure to rename your existing one to .exe.bak or something first so you can go back to it if necessary.

Oh yea i just assumed you would have done this but if you didn't it would make sence that file was missing
