
Subject: Renegade configurations reset when I load the game
Posted by [\[NE\]Fobby\[GEN\]](#) on Sat, 18 Jul 2009 17:08:53 GMT
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Hey guys.

I'm not sure if this is a unique problem, but I recently got Microsoft's Windows 7 release candidate, and ever since then, whenever I connect to a server online, all of my Renegade graphic settings are reset to medium, and resolution to 800x600.

Anyone know what's up?

Subject: Re: Renegade configurations reset when I load the game
Posted by [Ethenal](#) on Sun, 19 Jul 2009 00:25:05 GMT
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[NEFobby[GEN] wrote on Sat, 18 July 2009 12:08]Hey guys.

I'm not sure if this is a unique problem, but I recently got Microsoft's Windows 7 release candidate, and ever since then, whenever I connect to a server online, all of my Renegade graphic settings are reset to medium, and resolution to 800x600.

Anyone know what's up?

Run it as admin? I had that same issue on Vista, except it was the controls.

Subject: Re: Renegade configurations reset when I load the game
Posted by [\[NE\]Fobby\[GEN\]](#) on Sun, 19 Jul 2009 02:46:17 GMT
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I was already running as admin but that didn't do anything.

I fixed the problem though. I needed to run the Renegade Config in admin mode.

Thanks a lot anyway!

Subject: Re: Renegade configurations reset when I load the game
Posted by [Ethenal](#) on Sun, 19 Jul 2009 03:49:11 GMT
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[NEFobby[GEN] wrote on Sat, 18 July 2009 21:46]I was already running as admin but that didn't do anything.

I fixed the problem though. I needed to run the Renegade Config in admin mode.

Thanks a lot anyway!
Yeah, that was going to be the next suggestion.

Glad it's working again

Subject: Re: Renegade configurations reset when I load the game
Posted by [CarrierII](#) on Sun, 19 Jul 2009 10:01:22 GMT
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To write to the registry a program must be in admin mode, as the settings are stored in the registry...

Subject: Re: Renegade configurations reset when I load the game
Posted by [Ethenal](#) on Sun, 19 Jul 2009 16:21:46 GMT
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CarrierII wrote on Sun, 19 July 2009 05:01 To write to the registry a program must be in admin mode, as the settings are stored in the registry...

Only in Renegade's case, since most programs don't store registry information in the LOCAL_MACHINE area... blame Westwood!

Subject: Re: Renegade configurations reset when I load the game
Posted by [CarrierII](#) on Sun, 19 Jul 2009 17:14:57 GMT
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HKLM --> Software is where I find lots of programs' info... Just me? Meh...

I would personally avoid the registry in case of wanting to create something that was portable, nothing wrong with config files, anyways.

Subject: Re: Renegade configurations reset when I load the game
Posted by [Ethenal](#) on Sun, 19 Jul 2009 19:13:14 GMT
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CarrierII wrote on Sun, 19 July 2009 12:14 HKLM --> Software is where I find lots of programs' info... Just me? Meh...

I would personally avoid the registry in case of wanting to create something that was portable, nothing wrong with config files, anyways.

Applications made before Vista, yeah.

Subject: Re: Renegade configurations reset when I load the game
Posted by [saberhawk](#) on Tue, 21 Jul 2009 23:13:47 GMT
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Ethenal wrote on Sun, 19 July 2009 15:13CarrierII wrote on Sun, 19 July 2009 12:14HKLM --> Software is where I find lots of programs' info... Just me? Meh...

I would personally avoid the registry in case of wanting to create something that was portable, nothing wrong with config files, anyways.

Applications made before Vista, yeah.

Microsoft has been urging people to store stuff in HKCU since before Windows 2000. Developers weren't listening, hence why things have been breaking when Vista finally started following the rules they established a long time before...
