Subject: W3D and W3X
Posted by YazooGang on Mon, 13 Jul 2009 18:00:47 GMT
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Whats the difference between them.

Can we use w3x in renegade?

Subject: Re: W3D and W3X
Posted by saberhawk on Mon, 13 Jul 2009 18:34:51 GMT
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w3x = intermediate format exported by newer "W3D" tools for C&C3 and above, "compiled" to the format that the games themselves use for faster loading/etc

w3x files are *not* compatible and w3x files cannot be used in Renegade.

Subject: Re: W3D and W3X
Posted by Omar007 on Tue, 14 Jul 2009 10:49:08 GMT
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Saberhawk wrote on Mon, 13 July 2009 20:34w3x = intermediate format exported by newer "W3D" tools for C&C3 and above, "compiled" to the format that the games themselves use for faster loading/etc

w3x files are *not* compatible and w3x files cannot be used in Renegade.
AFAIK it cant be used viceversa too right??