
Subject: Is this something that should be fixed?
Posted by [Anonymous](#) on Mon, 22 Apr 2002 15:39:00 GMT
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I think its on "islands" where gdi can shoot hand of nod from their own base with mobile rocket launcher or even gunner...Just a thought, in my opinion, its a little unfair?so is it normal or a little bug?

Subject: Is this something that should be fixed?
Posted by [Anonymous](#) on Mon, 22 Apr 2002 16:01:00 GMT
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It can be extremely annoying, but only one MLRS can get a shot in anyway.So, on low-user-limit maps, yes, it's an annoying bug - on larger maps I kinda welcome it because on either side it means a LOT of extra cash repairing or attacking. I do it on GDI just to earmark two or more people constantly having to repair the Hand. Keeps them from beaconing/buying flame tanks.

Subject: Is this something that should be fixed?
Posted by [Anonymous](#) on Mon, 22 Apr 2002 16:04:00 GMT
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Actually...4 MLRS can get full shots on the Hand.

Subject: Is this something that should be fixed?
Posted by [Anonymous](#) on Mon, 22 Apr 2002 16:06:00 GMT
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yea.....thats the problem.....if i remember correctly, NOD can't shoot anything GDI from their own base.....

Subject: Is this something that should be fixed?
Posted by [Anonymous](#) on Mon, 22 Apr 2002 16:32:00 GMT
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quote:Originally posted by tuelestous:yea.....thats the problem.....if i remember correctly, NOD can't shoot anything GDI from their own base..... You can shoot the weapons factory.

Subject: Is this something that should be fixed?
Posted by [Anonymous](#) on Mon, 22 Apr 2002 16:41:00 GMT
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quote:Originally posted by ****warez:You can shoot the weapons factory.thanks ****warez.....I'll go to bed tonight a little less dumber!!!!

Subject: Is this something that should be fixed?
Posted by [Anonymous](#) on Mon, 22 Apr 2002 17:22:00 GMT
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quote:Originally posted by tuelestous:yea.....thats the problem.....if i remember correctly, NOD can't shoot anything GDI from their own base..... Remember, it's Nod, not NOD.

Subject: Is this something that should be fixed?
Posted by [Anonymous](#) on Mon, 22 Apr 2002 20:10:00 GMT
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Aircraft killer, just add "remember, its Nod, not NOD" to your sig?

Subject: Is this something that should be fixed?
Posted by [Anonymous](#) on Mon, 22 Apr 2002 20:21:00 GMT
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But noone reads his sig .

Subject: Is this something that should be fixed?
Posted by [Anonymous](#) on Mon, 22 Apr 2002 20:38:00 GMT
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hey there guys!!! I think ACK has an autoreply setted on any message where NOD appears...And BTW, tuelestous, you speak french dontcha???

Subject: Is this something that should be fixed?
Posted by [Anonymous](#) on Tue, 23 Apr 2002 01:54:00 GMT
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The GDI have a big advantage. actually 4 mrls, and 6 gunner's can hit the hand at the same time, located in 3 different spots.NOD (let's test this auto-reply) can only hit the weapons factory with 1 or 2 units.I think it's a tad unfair, should be fixed. Raise the mountain a little higher.

Subject: Is this something that should be fixed?

Posted by [Anonymous](#) on Tue, 23 Apr 2002 10:38:00 GMT

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quote:Originally posted by aircraftkiller2001:Remember, it's Nod, not NOD.Remember, it's "Brotherhood of Nod", not Nod.
