
Subject: LE Problem

Posted by [crisis992](#) on Fri, 03 Jul 2009 16:15:46 GMT

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Hey guys, i have a little Problem with my LE

I found in that Hourglass Flying.mix a nice grass model(Deadgrass.w3d) and i added it to my maps... at lan mode it works without Problems.. but if i try to play with it online it crashes after map load.

Whats the Problem?

,
crisis992

Subject: Re: LE Problem

Posted by [Gen_Blacky](#) on Fri, 03 Jul 2009 16:19:09 GMT

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needs to be a temp tile preset

Subject: Re: LE Problem

Posted by [crisis992](#) on Fri, 03 Jul 2009 16:31:56 GMT

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ohh thanks man.. it works now

now i can make my map again -.- 6 hours of work for nothing

Subject: Re: LE Problem

Posted by [Gen_Blacky](#) on Fri, 03 Jul 2009 16:54:10 GMT

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crisis992 wrote on Fri, 03 July 2009 11:31ohh thanks man.. it works now

now i can make my map again -.- 6 hours of work for nothing

you wont have to remake it just make new preset's and replace them.

object>replace selection
