
Subject: Vehicle AI

Posted by [zunnie](#) on Mon, 29 Jun 2009 04:57:50 GMT

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Anyone know some good vehicle ai script?

Subject: Re: Vehicle AI

Posted by [crazfulla](#) on Mon, 29 Jun 2009 07:55:40 GMT

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Hav you tried the tutorial on renhelp?

Subject: Re: Vehicle AI

Posted by [LR01](#) on Tue, 30 Jun 2009 07:45:59 GMT

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well, this isn't going to help much:

<http://www.renhelp.net/index.php?mod=Tutorials&action=view&id=79>

odd, empty tutorial

anyway, the neo_vehicle_AI script is quite nice, uses pathfinding I believe. Futher, I don't know of much better scripts, I wish I did tough.

perhaps crazfulla is refering to this <http://www.renhelp.net/index.php?mod=Tutorials> ?

Subject: Re: Vehicle AI

Posted by [Omar007](#) on Tue, 30 Jun 2009 13:13:45 GMT

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Maybe you can try this??

It also uses the neo_vehicle_AI

<http://www.renhelp.net/index.php?mod=Tutorials&action=view&id=44>

Subject: Re: Vehicle AI

Posted by [crazfulla](#) on Fri, 03 Jul 2009 11:18:26 GMT

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or this

<http://www.renhelp.net/index.php?mod=Tutorials&action=view&id=38>
