
Subject: Custom Dialog Boxes
Posted by [nopol10](#) on Wed, 24 Jun 2009 04:33:05 GMT
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Can custom ingame dialog boxes like

be created in the 4.0 API serverside?

Subject: Re: Custom Dialog Boxes
Posted by [Omar007](#) on Wed, 24 Jun 2009 07:38:29 GMT
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I really hope so

Subject: Re: Custom Dialog Boxes
Posted by [ErroR](#) on Wed, 24 Jun 2009 09:27:14 GMT
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nice hud

Subject: Re: Custom Dialog Boxes
Posted by [Omar007](#) on Wed, 24 Jun 2009 17:31:30 GMT
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ErroR wrote on Wed, 24 June 2009 11:27nice hud
Screenie is from an APB update if i recall correctly?

Subject: Re: Custom Dialog Boxes
Posted by [ErroR](#) on Wed, 24 Jun 2009 17:37:24 GMT
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Omar007 wrote on Wed, 24 June 2009 20:31ErroR wrote on Wed, 24 June 2009 11:27nice hud
Screenie is from an APB update if i recall correctly?
it looks like that but i've never seen this hud

Subject: Re: Custom Dialog Boxes
Posted by [cmatt42](#) on Wed, 24 Jun 2009 17:45:28 GMT
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It's from Gamma

Subject: Re: Custom Dialog Boxes
Posted by [Jerad2142](#) on Sun, 14 Feb 2010 06:12:51 GMT
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Interesting... no answer...
Must be one of those APB only updates for Ren...

Subject: Re: Custom Dialog Boxes
Posted by [Sir Kane](#) on Fri, 26 Feb 2010 21:32:35 GMT
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<http://www.youtube.com/watch?v=gvdf5n-zl14>

Subject: Re: Custom Dialog Boxes
Posted by [Good-One-Driver](#) on Mon, 01 Mar 2010 05:43:07 GMT
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yes it can be done I've seen it before it's either a .dds file or .tga, I'm guessing its not a w3d because it isn't a model so either tga or dds

Subject: Re: Custom Dialog Boxes
Posted by [saberhawk](#) on Mon, 01 Mar 2010 13:01:58 GMT
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Good-One-Driver wrote on Mon, 01 March 2010 00:43/back to topic

yes it can be done I've seen it before it's either a .dds file or .tga, I'm guessing its not a w3d because it isn't a model so either tga or dds

Yes, the longbow icon is indeed a .tga or .dds texture. The rest is handled in code.

Subject: Re: Custom Dialog Boxes
Posted by [Jerad2142](#) on Tue, 23 Mar 2010 20:10:27 GMT
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The question is the code in ren or will we have to make it from scratch I do believe.
