
Subject: I have a favour to ask the Renegade players
Posted by [RainXc](#) on Fri, 19 Jun 2009 13:49:07 GMT

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Hello, I'm Rain.

I have a favour to ask you guys .

I currently run a page on facebook about "Westwood Studios" together with some of the ex-Westwood employees

(Alright that's the Westwood Studios page right here):

<http://www.facebook.com/home.php#/pages/We...29073921?ref=ts>

We've almost reached our 1000 member marker which is a small milestone for the page. For the occasion we're organizing a major update blog for the members of the page concerning all the Westwood Studios games (Nox series,Lands of Lore, the Dune games, the C&C series,ect.)

For the last year I've been on an exchange student program with a bad laptop and slow internet. So I haven't been on Renegade for quite some time now or any other C&C game for that matter.

All I need to know is a brief summarization of how C&C Renegade is doing these days online (the same will be done with the other C&C games.)

I would like to interview all of you and ask your opinions, but time is running out and there is a deadline.

so please post your opinions about Renegade in a reply here.
Be as honest as possible: The good , the bad and the ugly.

Perhaps it would be also interesting to know what communities are still active and what mods are in the spotlight nowadays.

Thanks,
Rain

Subject: Re: I have a favour to ask the Renegade players
Posted by [Di3HardNL](#) on Fri, 19 Jun 2009 20:14:03 GMT

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Concerning Renegade is like 8 years old I think the game is doing great!!

There are still full servers every day. AOW is the most populair like always, there are decent snipe servers where still alot of people play in. The only sad thing is that the clanwars aren't as much played as before.

Also communitys and modders are getting the best out of Renegade. There is now a team called Tiberian Technologies working on the newest patch for Renegade. They are fixing every bug known of occurring in Renegade, also the graphics are being upgraded, and new features such as a Automapdownloader which will be very usefull if you want to play new maps.

A cool feature which was released last year is the GPS radar, the renegade hud suddenly became very important and everyone wanted to have it. Now that there are still features being added, such as building bars, minelimit, mapoverviews it gets more and more interesting.

As I see it right now Renegade will stay with us for more years, at least I can't get enough of it.. its like a drug

I only have my thoughts how people react when Renegade-X comes out. Ofcourse its cool to have such mod for a much better engine then Renegade, but if to much people move from Renegade to Renegade-X Renegade will really die.. I'm affraid when I play Renegade-x I will miss the real feeling of Renegade, hopefully I'm wrong

Allright that was my story

Subject: Re: I have a favour to ask the Renegade players

Posted by [LiL KiLLa](#) on Fri, 19 Jun 2009 21:13:44 GMT

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Di3HardNL wrote on Fri, 19 June 2009 22:14 Concerning Renegade is like 8 years old I think the game is doing great!!

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wow nice story

Subject: Re: I have a favour to ask the Renegade players

Posted by [RainXc](#) on Sat, 20 Jun 2009 00:20:45 GMT

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hi Di3HardNL , tyvm btw!

Keep the reviews coming guys, it would be nice to see different point of views.

Rain

Subject: Re: I have a favour to ask the Renegade players

Posted by [a000clown](#) on Sat, 20 Jun 2009 04:37:13 GMT

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Looks like they've reached 1000+ members

The current player-to-server ratio is kinda sad, meaning a lot of empty servers. A handful of servers are always active though and like previously mentioned, it's been 8 years so all things considered, I think we're doing alright.

Right now the game is plagued with cheaters and the same repetitive maps over and over again, but the efforts of the community have been working hard to solve this problem; Previously with RenGuard, currently with BIATCH or Renegade Resurrection, and in the future the Tiberian Technologies Patch.

With that said, it's the modding community that's keeping this game alive. There's many talented modders, for lack of a better word, that release new and intriguing things to the community that keep the experience fresh and entertaining for the rest of us.

That's just my take on the current situation.

I've never been good with estimates, but I think Renegade can make it a few more years

Subject: Re: I have a favour to ask the Renegade players

Posted by [LR01](#) on Mon, 22 Jun 2009 14:10:08 GMT

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mods (standalone) are doing quite fine:

C&C Battle For Dune

APB (released)

Reborn (infantry only release, full release to come)

Red Alert 2: Apocalypse Rising

Then there is also:

SCUD storm (alpha released) (generals)

Tiberian Redux (C&C3)

both of these mods are going slow

well renegade-X is there to, if you see it as a renegade mod or something

also, there are some more mods which just started out:

ren40k (warhammer 40k universe)

renegade: scored earth (WII)

alright, all of these are standalone games, so not really mods

also, I think there is more out there, so anyone can fill me in on this...

Subject: Re: I have a favour to ask the Renegade players

Posted by [ExEric3](#) on Mon, 22 Jun 2009 17:21:52 GMT

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a000clown wrote on Sat, 20 June 2009 06:37

With that said, it's the modding community that's keeping this game alive. There's many talented modders, for lack of a better word, that release new and intriguing things to the community that keep the experience fresh and entertaining for the rest of us.

I think these mods killed Renegade. When you look on WOL you will see old classic starting from Jelly servers and ending in n00bstories.

Others modded servers (Im not gonna name it) totally destroyed main point of game which was originally released by Westwood Studios.

That's my point of view.

Subject: Re: I have a favour to ask the Renegade players

Posted by [Reaver11](#) on Mon, 22 Jun 2009 17:27:46 GMT

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Nope their not dead as far as I know. I'm still busy on Renegade scorched earth.

Appart from that there also is the renz0r nitro mod. Still hosted and sometimes gets played on it.

<http://www.renz0r-gaming.com/forum/faq.php?faq=nitro>

Subject: Re: I have a favour to ask the Renegade players

Posted by [luv2pb](#) on Mon, 22 Jun 2009 20:53:54 GMT

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ExEric3 wrote on Mon, 22 June 2009 13:21a000clown wrote on Sat, 20 June 2009 06:37
With that said, it's the modding community that's keeping this game alive. There's many talented modders, for lack of a better word, that release new and intriguing things to the community that keep the experience fresh and entertaining for the rest of us.

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That's my point of view.

My point of view is that the immature and stupid who do things like flood and cheat are making it harder and harder for the rest of us to run our communities and enjoy our old ass game.

Subject: Re: I have a favour to ask the Renegade players

Posted by [Goztow](#) on Mon, 22 Jun 2009 20:59:22 GMT

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ExEric3 wrote on Mon, 22 June 2009 19:21

I think these mods killed Renegade. When you look on WOL you will see old classic starting from Jelly servers and ending in n00bstories.

You need to look a bit further as well, sometimes . But I get your point. Each their way of playing renegade, though.

Subject: Re: I have a favour to ask the Renegade players

Posted by [ExEric3](#) on Tue, 23 Jun 2009 04:45:45 GMT

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luv2pb wrote on Mon, 22 June 2009 22:53

My point of view is that the immature and stupid who do things like flood and cheat are making it harder and harder for the rest of us to run our communities and enjoy our old ass game.

You have wrong info.

Goztow wrote on Mon, 22 June 2009 22:59

You need to look a bit further as well, sometimes . But I get your point. Each their way of playing renegade, though.

I took my view from WOL side.

Subject: Re: I have a favour to ask the Renegade players

Posted by [Goztow](#) on Tue, 23 Jun 2009 09:23:47 GMT

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ExEric3 wrote on Tue, 23 June 2009 06:45

Goztow wrote on Mon, 22 June 2009 22:59

You need to look a bit further as well, sometimes . But I get your point. Each their way of playing renegade, though.

I took my view from WOL side.

Then you missed TK2 .

Subject: Re: I have a favour to ask the Renegade players

Posted by [LR01](#) on Tue, 23 Jun 2009 15:20:28 GMT

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Looks like all the mods are still active after all. (updated my post)

Subject: Re: I have a favour to ask the Renegade players

Posted by [DrasticDR](#) on Tue, 23 Jun 2009 17:51:57 GMT

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luv2pb wrote on Mon, 22 June 2009 16:53My point of view is that the immature and stupid who do things like flood and cheat are making it harder and harder for the rest of us to run our communities and enjoy our old ass game.

Or maybe the clueless moderators who don't know their ass from their elbow.

Subject: Re: I have a favour to ask the Renegade players

Posted by [nikki6ixx](#) on Tue, 23 Jun 2009 18:09:09 GMT

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DrasticDR wrote on Tue, 23 June 2009 12:51luv2pb wrote on Mon, 22 June 2009 16:53My point of view is that the immature and stupid who do things like flood and cheat are making it harder and harder for the rest of us to run our communities and enjoy our old ass game. Or maybe the clueless moderators who don't know their ass from their elbow.

Ouch.

Subject: Re: I have a favour to ask the Renegade players

Posted by [funtik](#) on Tue, 23 Jun 2009 22:00:25 GMT

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Well im completely new here and play renegade only for two weeks for now and i'm not sure whether my opinion is interesting to anyone here but here s my story... previously an online cs player, i decided to play it after the tiberium wars and i must say that i've become totally addicted to this game right now. It really owns despite its age and im sure that it will keep it up. As for me i will surely continue playin it. In my view its one of the best old-school games that have no match even now. I just feel sorry that ive learned about it only now.

Subject: Re: I have a favour to ask the Renegade players

Posted by [Good-One-Driver](#) on Wed, 24 Jun 2009 01:23:27 GMT

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Heh I remember the good old days 6 years ago, no cheats, no skins, good players, everything running smoothly. Everyone said ns instead of bs, yea those where the days miss them now you can't play a good sniper match with out being called a cheater or getting into a fight and haft the game moderators don't do shit anymore
I give renegade 2-3 years

Subject: Re: I have a favour to ask the Renegade players

Posted by [Jamie or NuneGa](#) on Wed, 24 Jun 2009 03:22:06 GMT

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the diehard clanwar players still play a lot, although often find themselves facing off against the same people every other game. Still fun though.

Though tth my opinion of ren in one line -

plagued with cheats.

Subject: Re: I have a favour to ask the Renegade players

Posted by [BlueThen](#) on Wed, 24 Jun 2009 04:42:47 GMT

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GoodOneDriver wrote on Tue, 23 June 2009 20:23Heh I remember the good old days 6 years ago, no cheats, no skins, good players, everything running smoothly. Everyone said ns instead of bs, yea those where the days miss them now you can't play a good sniper match with out being called a cheater or getting into a fight and haft the game moderators don't do shit anymore I give renegade 2-3 years

Of course, that's not really the case. People have ALWAYS been sore at games. Everyone says that just to look like they're old pros or something.

Subject: Re: I have a favour to ask the Renegade players

Posted by [ErroR](#) on Wed, 24 Jun 2009 09:20:07 GMT

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GoodOneDriver wrote on Wed, 24 June 2009 04:23Heh I remember the good old days 6 years ago, no cheats, no skins, good players, everything running smoothly. Everyone said ns instead of bs, yea those where the days miss them this sounds like rxd was

Subject: Re: I have a favour to ask the Renegade players

Posted by [Goztow](#) on Wed, 24 Jun 2009 09:43:10 GMT

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ErroR wrote on Wed, 24 June 2009 11:20GoodOneDriver wrote on Wed, 24 June 2009 04:23Heh I remember the good old days 6 years ago, no cheats, no skins, good players, everything running smoothly. Everyone said ns instead of bs, yea those where the days miss them this sounds like rxd was Stop complaining about Rxd, will ya... It was never bound to be a success, tbh.

Subject: Re: I have a favour to ask the Renegade players

Posted by [ErroR](#) on Wed, 24 Jun 2009 09:49:41 GMT

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Goztow wrote on Wed, 24 June 2009 12:43ErroR wrote on Wed, 24 June 2009 11:20GoodOneDriver wrote on Wed, 24 June 2009 04:23Heh I remember the good old days 6 years ago, no cheats, no skins, good players, everything running smoothly. Everyone said ns instead of bs, yea those where the days miss them this sounds like rxd was Stop complaining about Rxd, will ya... It was never bound to be a success, tbh. i'm not complaining, i was just remembering but ok i'll stop

Subject: Re: I have a favour to ask the Renegade players

Posted by [luv2pb](#) on Wed, 24 Jun 2009 22:40:29 GMT

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ExEric3 wrote on Tue, 23 June 2009 00:45luv2pb wrote on Mon, 22 June 2009 22:53

My point of view is that the immature and stupid who do things like flood and cheat are making it harder and harder for the rest of us to run our communities and enjoy our old ass game.

You have wrong info.

No I don't

DrasticDR wrote on Tue, 23 June 2009 13:51luv2pb wrote on Mon, 22 June 2009 16:53My point of view is that the immature and stupid who do things like flood and cheat are making it harder and harder for the rest of us to run our communities and enjoy our old ass game.

Or maybe the clueless moderators who don't know their ass from their elbow.

I know enough to keep you out.

Subject: Re: I have a favour to ask the Renegade players

Posted by [DrasticDR](#) on Wed, 24 Jun 2009 23:56:28 GMT

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yeah, I know - any excuse to cover up shitty moderating.

Subject: Re: I have a favour to ask the Renegade players

Posted by [Crimson](#) on Thu, 25 Jun 2009 04:42:24 GMT

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Anyone who calls me at my business to try to get unbanned deserves to stay banned.

Subject: Re: I have a favour to ask the Renegade players

Posted by [Goztow](#) on Thu, 25 Jun 2009 07:26:20 GMT

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Crimson wrote on Thu, 25 June 2009 06:42Anyone who calls me at my business to try to get unbanned deserves to stay banned.

:D:D:D epic!

Subject: Re: I have a favour to ask the Renegade players

Posted by [Carrierll](#) on Thu, 25 Jun 2009 13:21:49 GMT

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Regardless of how amusing that anecdote is, it is off topic. On topic please.

Subject: Re: I have a favour to ask the Renegade players
Posted by [Starbuzz](#) on Thu, 25 Jun 2009 19:14:15 GMT
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Crimson wrote on Wed, 24 June 2009 23:42 Anyone who calls me at my business to try to get unbanned deserves to stay banned.

haha

Subject: Re: I have a favour to ask the Renegade players
Posted by [AsgarothXe](#) on Mon, 13 Jul 2009 04:58:49 GMT
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Thank you all for your comments. Please keep giving us your view points on Renegade if anyone else has one that they would like to share.

Subject: Re: I have a favour to ask the Renegade players
Posted by [YazooGang](#) on Mon, 13 Jul 2009 05:22:37 GMT
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Crimson wrote on Wed, 24 June 2009 23:42 Anyone who calls me at my business to try to get unbanned deserves to stay banned.
Haha, you and Blazer get funny moments.
Blazer - He got pleco spammed by PMs.
Crimson - Got "UNBAN ME PLZ" calls that her work. HAHAHA!
Lol, Gozys turn lol.

Subject: Re: I have a favour to ask the Renegade players
Posted by [wittebolx](#) on Tue, 14 Jul 2009 13:42:33 GMT
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Like everybody already published in this topic, the game is never getting old. Its the people that play the game that make a real difference.

I started playing the game since 2004 and im still playing it alot. However some things changed... I usually play on modified servers instead of the normal AOW mode. Since february 2007 i even started my own renegadeserver with some modifications and i honestly think that is also the reason that this game still exists, ive seen a lot of players go just because the game (AOW) got boring after a few years and back then there were no "modified" servers. As of today there are serveral serverside modifications which gives the game an extra dimension without people having to download stuff to play on it, the people that get bored of the game just started playing these modified servers and sticked with the game because of it.

It's still a bummer to see that the actual mods that where released for C&C Renegade didnt have

a high ratio with people playing them, basically this has everything to do with the players that are too lazy to update their game, that's why I'm extremely glad that our TT team is busy with the patch!

my absolute Yes:

- It still has a unique game-mode.
- The fans/players of this game are extremely active with supporting server owners and developers.
- Servers still have people playing the game.
- The first SSGM and its potential (this saved the game!)
- People like Roshambo and Reborn

my absolute NO:

- Cheat development is going sky high, mainly because some **** has some issues with server owners if they get banned.
- A huge increase of people that think they are Superman and think they control the community.
- Performing a DNS ban just to keep certain cheaters out of the game.
- The lack of an independent community spokesman.

I think it's enough for now, if you just read this forum then you will have more than enough to work with.