
Subject: attacking enemy base through their own harvester

Posted by [Anonymous](#) on Fri, 19 Apr 2002 22:45:00 GMT

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Okay I literally just thought of this so I haven't tried this yet, and it requires some teamwork so it most likely won't work. Okay: 1. get some engines (including you) maybe 3-4 and go to the enemy harvester before it goes in the field so you don't get hurt. 2. next throw all your remote charges on it (try for its ass - I'll tell ya why later) 3. let it drive back to the refinery and if you can see it unloading into its refinery then detonate your charges, it might destroy the refinery or at least create a diversion for another attack. Also if your NOD grab a stealth suit and go in their base and tell your teammates it's unloading so they blow it. Remember I haven't tried this but I will later and report back.

Subject: attacking enemy base through their own harvester

Posted by [Anonymous](#) on Sat, 20 Apr 2002 01:25:00 GMT

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Remember, it's Nod, not NOD.

Subject: attacking enemy base through their own harvester

Posted by [Anonymous](#) on Sat, 20 Apr 2002 01:33:00 GMT

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Actually it would be, "on Nod", or, "in the BoN". I remember engines doing that on Mesa. I died twice running to the tunnel and having explosives blow up on the harvester beside me. lol, still can't believe I did it twice...

Subject: attacking enemy base through their own harvester

Posted by [Anonymous](#) on Sat, 20 Apr 2002 01:34:00 GMT

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Remember, water is life.

Subject: attacking enemy base through their own harvester

Posted by [Anonymous](#) on Sat, 20 Apr 2002 05:42:00 GMT

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it doesn't hurt the refinery at all 1000s of ppl have tried this b4 also it's some stupid bug I had someone on my team hold still while I made them a suicide bomber he runs near the MCT and I detonate NOT A SCRATCH ON THE BUILDING! IM MAN WTF IS UP WITH THAT

Subject: attacking enemy base through their own harvester

Posted by [Anonymous](#) on Sat, 20 Apr 2002 06:00:00 GMT

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quote:Originally posted by doom5393:it doesnt hurt the refinery at all 1000s of ppl have tried this b4 also its some stupid bug i had someone on my team hold still while i made them a suicide bomber he runs near the MCT and i detonate NOT A SCRATCH ON THE BUILDING! IM MAN WTF IS UP WITH THAT Because traditionally, C4 is a pile of **** when put on the outside of a building anyway.The most C4 would do in real life is scratch the brickwork, as the explosion would be force outwards, away from the building. Unless they make some little mod where you can drill holes in the walls, I think you'll have to stick to doing it at the MCT.

Subject: attacking enemy base through their own harvester

Posted by [Anonymous](#) on Sat, 20 Apr 2002 10:24:00 GMT

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Darn i like attackes like that its funny

Subject: attacking enemy base through their own harvester

Posted by [Anonymous](#) on Sun, 21 Apr 2002 00:22:00 GMT

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The only problem when u do this that i can see is that it does no damage to the building!!!u are better off getting a stealth black hand and gettin someone else to put c4 on u and to run in and stand next to a control panel and detonate!

Subject: attacking enemy base through their own harvester

Posted by [Anonymous](#) on Tue, 23 Apr 2002 10:36:00 GMT

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quote:Originally posted by aircraftkiller2001:Remember, it's Nod, not NOD.Remember, it's "Brotherhood of Nod", not Nod.

Subject: attacking enemy base through their own harvester

Posted by [Anonymous](#) on Tue, 23 Apr 2002 21:41:00 GMT

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Hmm - just to impart some technical knowledge - the only way C4 would work in this capacity is if the charges were shaped. The very odd remote charges are definitely a 360-degree weapon, and structures have roughly 10 times the armor of a comparable vehicle.All Renegade structures are concrete-foundations except for the GDI barracks - you'd need about a 100 pounds of C4 to do any real damage to a fixed-concrete foundation building.Another thing - why are timed C4 so

much more powerful yet SMALLER than the remotes?

Subject: attacking enemy base through their own harvester

Posted by [Anonymous](#) on Wed, 24 Apr 2002 00:44:00 GMT

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what was that about c4 on the side of a building? If someone did that with that much c4 in real life, there wouldn't be any brickwork left to scratch. But maybe the exteriors have armor plating?

Subject: attacking enemy base through their own harvester

Posted by [Anonymous](#) on Wed, 24 Apr 2002 05:22:00 GMT

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points at sig

Subject: attacking enemy base through their own harvester

Posted by [Anonymous](#) on Wed, 24 Apr 2002 06:12:00 GMT

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I did it once staying close to the harvester and sneak in to the enemy base. Then you can run into the tiberium factory. Most of the time the problem is that alot of your teammates are shootin the harvester and destroy it for points. You can only do this if you have teamwork. And you need 4 man to blow it up. If your a simple soldier.
