
Subject: [Model Replacement] New Weapons Factory Interior
Posted by [Di3HardNL](#) on Fri, 12 Jun 2009 22:22:09 GMT

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Time to release again

Check out the video : <http://www.youtube.com/watch?v=4JHaZjM3Rbc>

screenshot1
Screenshot2
Screenshot3
Screenshot4
Screenshot5

Download on
www.renegademodels.tk

Then simply click the WF thumbnail and you can download
It would be cool if you could leave a comment on there aswell

Subject: Re: [Model Replacement] New Weapons Factory Interior
Posted by [ArtyWh0re](#) on Fri, 12 Jun 2009 22:24:36 GMT

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Awesome, thanks a lot and great job.

EDIT: Link does not work

Subject: Re: [Model Replacement] New Weapons Factory Interior
Posted by [anant](#) on Fri, 12 Jun 2009 23:19:43 GMT

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Thanks!!!!

Subject: Re: [Model Replacement] New Weapons Factory Interior
Posted by [BLÃ»Îµl4Î²ÃªL](#) on Fri, 12 Jun 2009 23:30:50 GMT

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Looks pretty tight, only 1 thing, the word 'doucebag' is spelled wrong. Very nice job though, keep em coming.

P.S. Di3 read your pm.

Subject: Re: [Model Replacement] New Weapons Factory Interior
Posted by [slosha](#) on Sat, 13 Jun 2009 00:41:33 GMT
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very nice i love it

Subject: Re: [Model Replacement] New Weapons Factory Interior
Posted by [ViPeaX](#) on Sat, 13 Jun 2009 01:41:49 GMT
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Won't you lag like hell when moving close to that havoc computer? (the wideness of the normal computer is for sure more than that 1).

(and wow, I don't play Renegade any more, but are all those bigger models allowed (c4s are bigger = easier to disarm and those yellow looks makes detecting also far too easy and that repairgun doesn't look standard either).

Oh and yes, it looks great. I wouldn't have used that Havoc picture, but the engineer in his little chamber is just pure win.

Subject: Re: [Model Replacement] New Weapons Factory Interior
Posted by [ErroR](#) on Sat, 13 Jun 2009 08:46:16 GMT
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havocs face it very strange lol

Subject: Re: [Model Replacement] New Weapons Factory Interior
Posted by [Gen_Blacky](#) on Sun, 14 Jun 2009 05:24:34 GMT
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ViPeaX wrote on Fri, 12 June 2009 20:41 Won't you lag like hell when moving close to that havoc computer? (the wideness of the normal computer is for sure more than that 1).

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Vipeax gtfo plx
