
Subject: germany needs help- dont find any tutorials
Posted by [JackJTP](#) on Wed, 10 Jun 2009 16:24:58 GMT
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hi,

We are two guys without any knowledge of renegade linux servers and dont know for what to google- but we want renegade to be resurrected in germany!!

well, my friend cant speak english and i dont have any expirience in playing or hosting renegade.

here ist what we have and what we need.

i found some posts on the net of people who got renegade for redhat 8.0 running on debian 3.0 without modifications and recompiling. i have a rootserver with debian 4.0 . now i am looking for any tutorials how to set up the dedicated server to run and to be listet on WOL (xwis)

my linux knowledge is ok- im not an pro but i´m a practised user and admin.

are there any useful turorials out there or is there anyone who can support us? the renegade-server will be our 5th gameserver. the jtp cooperation is a small german community and we are running a cod uo server, cod2 server, we are supporting and hosting a private css server and also a private wow- testrelam.

and now we hope to get the renegade community in germany back 2 life.

thanks for any help and support ;)

by the way- sorry for a question that surly has been posted several times, but as i told you: i dont have ANY glimpse what to search for by using google or your built in search engine.

regards: Jack alias Alexander

Subject: Now we have an error using XWISP
Posted by [JackJTP](#) on Thu, 11 Jun 2009 12:11:10 GMT
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Hi, we got it installed in hours of trying but now we have an Error by XWISP:

Adding someuser to pre-ban list.

Adding TreeAngle to pre-ban list.

Adding StatBot to pre-ban list.

ERROR: ld.so: object '/jack/Server/scripts-RH8.so' from LD_PRELOAD cannot be preloaded:
ignored.

Ping time to c.xwis.net is 66 ms
Use of uninitialized value in length at ./xwisp.pl line 239, <INI> line 89.
Use of uninitialized value in concatenation (.) or string at ./xwisp.pl line 240, <INI> line 89.
Unique wheel ID is : 2Use of POE::Component::IRC->new() is deprecated, please use spawn() at
./xwisp.pl line 949
IRC Initialization...
12017: Server 8 got bind error 99 (Cannot assign requested address)
Client 6 got bind error 99 (Cannot assign requested address)
ERROR: ld.so: object '/jack/Server/scripts-RH8.so' from LD_PRELOAD cannot be preloaded:
ignored.

[NOTICE] Setting LFDS XWIS nickname to: *****
Renegade Free Dedicated Server v1.037 GU-838 03/01/2003 - 19:00:34
XWISP Console mode active - BlackHand Studios Inc. 2007
File - Error:
 No initial level file selected

Error - server settings file " contains errors - aborting
** Press any key to continue **
[XWISP] Hmm...it looks like the FDS process has ended.
[XWISP] XWISP is shutting down.
[XWISP] Note: sometimes terminal settings get hosed upon exit. If you cannot see what you are
typing, or other terminal weirdness, type "reset".

Here our testconfiguration.

Server.ini in Server-rootdirectory:

```
Config = svrcfg_cnc.ini
GameType = GameSpy
Nickname = *****
Password = *****
Serial = *****
Port = 4848
GameSpyGamePort = 4848
GameSpyQueryPort = 25300
BandwidthUp = 4000000
NetUpdateRate = 30
AllowRemoteAdmin = true
RemoteAdminPassword = *****
RemoteAdminIP = eth0
RemoteAdminPort = 5555
```

and the svrcfg_cnc.ini in the "data" directory:

wConfigName=ZQBIAGUAAAA=
MapName=C&C_Field.mix
TimeLimitMinutes=30
RadarMode=2
Port=4848
IsDedicated=yes
IsAutoRestart=yes
IsPassworded=no
IsQuickMatch=yes
IsLaddered=yes
RemixTeams=yes
CanRepairBuildings=yes
DriverIsAlwaysGunner=yes
SpawnWeapons=yes
UseLagReduction=yes
wGameTitle=SgBUAFAAMgA0ADcAVABFAFMAVAAAAA==
MapName00=C&C_Field.mix
MapName01=C&C_Volcano.mix
MapName02=C&C_Under.mix
MapName03=C&C_Walls.mix
MapName04=C&C_City.mix
MapName05=C&C_Canyon.mix
MapName06=C&C_Hourglass.mix
MapName07=C&C_Mesa.mix
MapName08=C&C_Islands.mix
MapName09=C&C_Complex.mix
MapName10=C&C_City_Flying.mix
MapName11=C&C_Glacier_Flying.mix
MapName12=C&C_Walls_Flying.mix
IsFriendlyFirePermitted=no
DoMapsLoop=yes
IsTeamChangingAllowed=no
IsClanGame=no
MaxPlayers=16
BaseDestructionEndsGame=yes
BeaconPlacementEndsGame=yes
StartingCredits=300

Anyone qany ideas whats going wrong?

Subject: Re: germany needs help- dont find any tutorials
Posted by [Pyr0man1c](#) on Fri, 12 Jun 2009 05:34:23 GMT
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password needs to be 8 digits.

Subject: Re: germany needs help- dont find any tutorials

Posted by [JackJTP](#) on Fri, 12 Jun 2009 07:56:10 GMT

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well, thanks for your response, but passowrd IS 8 digits thats not the reason for this error i guess

Subject: Re: germany needs help- dont find any tutorials

Posted by [silentevil](#) on Sat, 13 Jun 2009 09:37:44 GMT

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hi maby RemoteAdminIP = eth0 ^^

greatz.....

Subject: Re: germany needs help- dont find any tutorials

Posted by [lion](#) on Sat, 13 Jun 2009 21:08:57 GMT

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http://www.renegadeforums.com/index.php?t=msg&goto=245281&rid=19705&srch=fixes+xwisp#msg_245281

Might wanna try this ^^. it has some fixes for the Xwisp script. It works fine for me.

Subject: Re: germany needs help- dont find any tutorials

Posted by [Prulez](#) on Mon, 15 Jun 2009 14:01:10 GMT

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Try adding this to svrcfg_cnc.ini:

MapName=C&C_Field.mix

Subject: Re: germany needs help- dont find any tutorials

Posted by [Carrierll](#) on Mon, 15 Jun 2009 16:08:51 GMT

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Miklo wrote on Sat, 13 June 2009 10:37hi maby RemoteAdminIP = eth0 ^^

greatz.....

On Linux that's almost certainly valid, unless the eth0 interface isn't the link to the internet... I doubt that's the problem.

Subject: Re: germany needs help- dont find any tutorials

Posted by [Ethenal](#) on Thu, 18 Jun 2009 05:42:37 GMT

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CarrierII wrote on Mon, 15 June 2009 11:08Miklo wrote on Sat, 13 June 2009 10:37hi maby RemoteAdminIP = eth0 ^^

greatz.....

On Linux that's almost certainly valid, unless the eth0 interface isn't the link to the internet... I doubt that's the problem.

Wouldn't it be expecting an IP address, though?

Subject: Re: germany needs help- dont find any tutorials

Posted by [JackJTP](#) on Thu, 18 Jun 2009 08:59:05 GMT

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eth0 IS the link to the interne and MapName=C&C... is already written in the configfile but i'l try to add the ip instead of eth0. will post infos after my next try. thanks for your response

Subject: Re: germany needs help- dont find any tutorials

Posted by [JackJTP](#) on Thu, 18 Jun 2009 10:13:17 GMT

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hey folks- now that i am using the fixed xwisp of lion and i set eth0 to IP i get an error about the strings:

```
XWISP Console mode active - BlackHand Studios Inc. 2007
```

```
OK!: This build of Renegade is out of sync with the strings database (strings.tdb). Strings will be incorrect and may cause the game to crash. Version Error
```

```
*** Auto starting game. Type 'quit' to abort ***
```

```
Initializing LAN Mode
```

maybe there was an error while pathing the server files or something? is there anyone who just can give me a running server ? just pack it and i can load it somehow? i can modify the settting-files to

what i need and it will run?! cause i really dont have any idea what else i can do.

i have an root in an webcenter so with wget or shell link the transfere of the packed server wont need much time. and maybe i can help out the one who can give me a running server with something...

Subject: Re: germany needs help- dont find any tutorials

Posted by [Polleke](#) on Thu, 16 Jul 2009 17:25:27 GMT

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Yes, RemoteAdminIP should be set to an IP, not the interface.

You're also running in LAN mode. If you want to be able to use kick set it to gamespy. This is a bug in the LFDS.

In the initial error message it reports it can't load scripts.so. You should fix that.

Could you please post the whole log for running it. Sometimes the fatal errors are higher up.

ps. Not knowing linux before attempting something like this is not wise.
