
Subject: Level Edit Crash - Plz Help

Posted by [crazfulla](#) on Tue, 09 Jun 2009 12:25:52 GMT

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Basically I start LE with a new mod package, no presets come up. I thought the objects file was copied automatically? it always used to be. anyway then add it manually and restart LE then it crashes while loading the preset library. Comes up with the generic windows "Program is not responding" blurb.

details of the error are as follows:

Problem signature:

Problem Event Name: APPCRASH

Application Name: LevelEdit.exe

Application Version: 1.0.0.3

Application Timestamp: 3d1a426a

Fault Module Name: LevelEdit.exe

Fault Module Version: 1.0.0.3

Fault Module Timestamp: 3d1a426a

Exception Code: c0000005

Exception Offset: 00320517

OS Version: 6.0.6000.2.0.0.768.3

Locale ID: 5129

Additional Information 1: d754

Additional Information 2: 2bfccff6b6c2fb177dabeaab4bd0947

Additional Information 3: bb64

Additional Information 4: c531d98cc899da3f2f40ddb646a23ee

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Subject: Re: Level Edit Crash - Plz Help

Posted by [ErroR](#) on Tue, 09 Jun 2009 13:23:51 GMT

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registry problem, i had this too when i put manual objects.ddb, also try to link to the .exe

Subject: Re: Level Edit Crash - Plz Help

Posted by [Omar007](#) on Tue, 09 Jun 2009 13:36:57 GMT

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Try this:

<http://www.renhelp.net/index.php?load=7>

Also you should use this updated file so you don't have to copy/paste the scripts every time (if you didnt have yet):
http://www.renhelp.net/downloads/LevelEdit_Jonwil.zip

Subject: Re: Level Edit Crash - Plz Help
Posted by [crazfulla](#) on Tue, 09 Jun 2009 15:53:40 GMT
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oh thanks!

that worked, the directory was missing the (tm) bit lmao.

Feel like a real nub for not thinking of that.

Subject: Re: Level Edit Crash - Plz Help
Posted by [Omar007](#) on Tue, 09 Jun 2009 17:26:54 GMT
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crazfulla wrote on Tue, 09 June 2009 17:53oh thanks!

that worked, the directory was missing the (tm) bit lmao.

Feel like a real nub for not thinking of that.
Your welcome
