
Subject: Comments needed on a model
Posted by [Reaver11](#) on Tue, 26 May 2009 10:23:44 GMT
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I have been busy patching up some old stuff I have in order to release it.

I hope there are still mapmakers out here to put this model on a map.

Here is a tiberdawn styled constructionyard. What should I change / improve. (Some parts havent finished yet also there is no crane yet or any elevator or animated parts)

Subject: Re: Comments needed on a model
Posted by [Dreganius](#) on Tue, 26 May 2009 10:33:21 GMT
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REAVER THAT IS AWESOME

Subject: Re: Comments needed on a model
Posted by [Scrin](#) on Tue, 26 May 2009 10:33:24 GMT
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sweet, but make the turbo-fans rotors more transparent

Subject: Re: Comments needed on a model
Posted by [ErroR](#) on Tue, 26 May 2009 11:35:57 GMT
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z0mg, that's awesome indeed

Subject: Re: Comments needed on a model
Posted by [Xena](#) on Tue, 26 May 2009 15:58:37 GMT
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what's the use of that fan if it cant do anything cuz its ventilating the ground underneath it imo u should make the part under the fan chicken wire or something alike
but overall it looks pretty good

Subject: Re: Comments needed on a model
Posted by [Reaver11](#) on Tue, 26 May 2009 16:31:12 GMT
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O hoo noes wrote on Tue, 26 May 2009 10:58what's the use of that fan if it cant do anything cuz its ventilating the ground underneath it imo u should make the part under the fan chicken wire or something alike
but overall it looks pretty good

The ventilation is for the basement which I still need to make

Also I'm busy modeling the crane which is not going that great at the moment, still a pretty basic shape atm ->

Subject: Re: Comments needed on a model
Posted by [Tupolev TU-95 Bear](#) on Tue, 26 May 2009 16:44:57 GMT
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1337!

Subject: Re: Comments needed on a model
Posted by [ErroR](#) on Tue, 26 May 2009 16:54:50 GMT
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is it for the scorched earth mod? if not it might go well for what i have in plan

Subject: Re: Comments needed on a model
Posted by [Di3HardNL](#) on Tue, 26 May 2009 22:03:13 GMT
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Nice work mate! It looks good

Subject: Re: Comments needed on a model
Posted by [ArtyWh0re](#) on Wed, 27 May 2009 10:40:15 GMT
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Thats totally awesome Reaver
When I first saw the Construction yard in Renegade I was dissappointed as the C&C 95 one was

my favorite Con yard.

This is a great remake and if you ask me I would probably make the base of the crane bigger.

Subject: Re: Comments needed on a model

Posted by [Tupolev TU-95 Bear](#) on Wed, 27 May 2009 13:32:17 GMT

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ErroR wrote on Tue, 26 May 2009 17:54is it for the scorched earth mod? if not it might go well for what i have in plan

Nope its not for scorched earth

i think its for the nitro mod

Subject: Re: Comments needed on a model

Posted by [Reaver11](#) on Thu, 28 May 2009 18:19:16 GMT

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goliath35 wrote on Wed, 27 May 2009 08:32ErroR wrote on Tue, 26 May 2009 17:54is it for the scorched earth mod? if not it might go well for what i have in plan

Nope its not for scorched earth

i think its for the nitro mod

Its for none of both. It is just a study to improve at modelling and uvw mapping.

Subject: Re: Comments needed on a model

Posted by [Tupolev TU-95 Bear](#) on Thu, 28 May 2009 18:22:02 GMT

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Reaver11 wrote on Thu, 28 May 2009 19:19goliath35 wrote on Wed, 27 May 2009 08:32ErroR wrote on Tue, 26 May 2009 17:54is it for the scorched earth mod? if not it might go well for what i have in plan

Nope its not for scorched earth

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Its for none of both. It is just a study to improve at modelling and uvw mapping.

oh i thought it was for the nitro
