
Subject: Newb Alert

Posted by [Anonymous](#) on Wed, 17 Apr 2002 02:12:00 GMT

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Just warnin' ya'll that I just got the game and started my online account up, so your going to have to deal with my newbishness for a while In my defence, I've played all the C&C titles out so far and I'm a fairly quick learner A few questions,When sniping, I know you have to lead your target, does distance determine the lead you need to take?Head shots do more damage I know, but does where you hit an enemy tank determine how much damage you'll deal to it?For anti-tank infantry, which works better for Nod, Flame Troopers or Rocket Soldiers?Any other tips you might have for me would be gladly accepted.[April 17, 2002: Message edited by: ZTankMuncha]

Subject: Newb Alert

Posted by [Anonymous](#) on Wed, 17 Apr 2002 02:39:00 GMT

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First of all don't snipe its a waste of time let newbs do that, second use flamers since rocket soldiers cost money, third tanks don't have vulnerable spots the game isn't that advanced shooting it in the wheel is just as good as hitting the turret.

Subject: Newb Alert

Posted by [Anonymous](#) on Wed, 17 Apr 2002 02:47:00 GMT

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Snipin isnt a waste of money, its **** amazin!Anyway...Umm....proximy your base...defend guard towers/obelisks like hell...I dunno...Im not too amazing too

Subject: Newb Alert

Posted by [Anonymous](#) on Wed, 17 Apr 2002 06:38:00 GMT

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good advice

Subject: Newb Alert

Posted by [Anonymous](#) on Wed, 17 Apr 2002 09:42:00 GMT

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quote:Originally posted by C4kitty:First of all don't snipe its a waste of time let newbs do that...wow... letting me see that makes me a little mad not only am I a sniper, but the leader of a sniping clan...

Subject: Newb Alert

Posted by [Anonymous](#) on Wed, 17 Apr 2002 09:44:00 GMT

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The only thing I can say is don't try and be a sniper in a laggy game... people jump all over the map and you'll never get a shot off... as for leading, sniper bullets are instantly transported to the target. The newest strategy that I found to be both funny and effective is this: This requires two people. One of them an APC driver, the other, an engineer/technician/hotwire ("unit"). Have the "unit" place remote C4's all over the front of the APC (only the front and ALL OVER... reload with the Purchase terminal and continue loading the front till you can't anymore)... if friendly fire is on... expect your APC to die. At this point RAM either a building or a vehicle you desperately need destroyed... call "DESTROY THAT VEHICLE!" and have the engineer detonate the mines... voilaf Friendly fire is off.... you can have multiple engineers detonate at different times so that it's not over kill.... otherwise KAMAKAZE!-----A variation of this strategy would be a solo mission where you put proximity mines ALL over your tank... looking for trouble -----HAPPY HUNTING

Subject: Newb Alert

Posted by [Anonymous](#) on Wed, 17 Apr 2002 09:58:00 GMT

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quote:Originally posted by C4kitty: First of all don't snipe its a waste of time let newbs do that, second use flamers since rocket soldiers cost money, third tanks don't have vulnerable spots the game isn't that advanced shooting it in the wheel is just as good as hitting the turret. You're a newbie if you think that!

Subject: Newb Alert

Posted by [Anonymous](#) on Wed, 17 Apr 2002 10:28:00 GMT

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quote:Originally posted by Aubinator: wow... letting me see that makes me a little mad not only am I a sniper, but the leader of a sniping clan... Although they are quite useless against tanks and APC's, leading me to the conclusion that with one tank I could beat your clan single handed.

Subject: Newb Alert

Posted by [Anonymous](#) on Wed, 17 Apr 2002 10:33:00 GMT

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quote:Originally posted by Whowhere: Although they are quite useless against tanks and APC's, leading me to the conclusion that with one tank I could beat your clan single handed. We don't ONLY snipe... we do use C4 and tanks, but most of our sniping is before you even get to the vehicle.. the cheap *****s lying in the tunnels or behind that rock in front of the AGT waiting for you to "hop in"

Subject: Newb Alert

Posted by [Anonymous](#) on Wed, 17 Apr 2002 11:37:00 GMT

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Thanks for the advice guys! I'm spending half my game time reading all these tac&strats so I'm not completely useless, and while many newbs may dream of being snipers, my mouse sucks so I'm a tanker for now. When online I've found the best thing for me to do is be an engy, buy a tank and support my team, then if I lose the tank, stick around repairing my teams tanks on the field, jumping and twisting and running to avoid snipers myself. Anything else you think I should know, let me know.

Subject: Newb Alert

Posted by [Anonymous](#) on Wed, 17 Apr 2002 16:20:00 GMT

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quote:Originally posted by C4kitty:First of all don't snipe its a waste of time let newbs do that, second use flamers since rocket soldiers cost money, third tanks don't have vulnerable spots the game isn't that advanced shooting it in the wheel is just as good as hitting the turret.the sniping is not a waste of time. i know it does not give you points but when you have destroyed there HON and they have hot wires and ravesaws defending base, sniping is a good idea it makes it easier for your mobiles to get in there and attack, also the other team cant repair as fast when you get rid of the hotwires. another thing sniping is good for is when you have a whole bunch of moblies hitting your base and they have hotwires fixing the mobiles snipe the hotwires. overall there are limited uses for the sniperthey arent that good at attacking building or mobiles(except the MRLS and ART).

Subject: Newb Alert

Posted by [Anonymous](#) on Wed, 17 Apr 2002 16:33:00 GMT

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quote:Originally posted by ZTankMuncha:Thanks for the advice guys! I'm spending half my game time reading all these tac&strats so I'm not completely useless, and while many newbs may dream of being snipers, my mouse sucks so I'm a tanker for now. When online I've found the best thing for me to do is be an engy, buy a tank and support my team, then if I lose the tank, stick around repairing my teams tanks on the field, jumping and twisting and running to avoid snipers myself. Anything else you think I should know, let me know.I wish all people would stick around and heal you with engie when there tank get destroyed, most people just run away like an engie is like a 1000 dollar unit! Your OK in my book man! Good luck on your renegade adventures!
WOL Name: kiwi98989

Subject: Newb Alert

Posted by [Anonymous](#) on Wed, 17 Apr 2002 16:47:00 GMT

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Thanks man! I stick around to repair based solely on the assumption that running away does no one any good, and takes awhile to get back to your base to boot, while sticking around lets you help others and get back to your base way faster(I ain't that good at dodging yet) [April 17, 2002: Message edited by: ZTankMuncha]

Subject: Newb Alert

Posted by [Anonymous](#) on Wed, 17 Apr 2002 17:43:00 GMT

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If it's a ladder game, I usually go play in the tiberium field... I need to die because I have \$6000 and need points!
