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Subject: Magic Fairy Dust omgz  
Posted by [Gen\\_Blacky](#) on Mon, 18 May 2009 04:00:08 GMT  
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testing gravity gun , slave haxor

<http://files.filefront.com/gravgunmpeg/;13773075;/fileinfo.html>

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Subject: Re: Magic Fairy Dust omgz  
Posted by [Scrin](#) on Mon, 18 May 2009 04:31:07 GMT  
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Gen\_Blacky wrote on Sun, 17 May 2009 23:00testing gravity gun , slave haxor

<http://files.filefront.com/gravgunmpeg/;13773075;/fileinfo.html>

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Subject: Re: Magic Fairy Dust omgz  
Posted by [mrÆÅŞÄ-z](#) on Tue, 19 May 2009 13:04:17 GMT  
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Just enable Collisions to the Bullets...

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Subject: Re: Magic Fairy Dust omgz  
Posted by [Gen\\_Blacky](#) on Tue, 19 May 2009 15:38:47 GMT  
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madrackz wrote on Tue, 19 May 2009 08:04Just enable Collisions to the Bullets...

Negative

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Subject: Re: Magic Fairy Dust omgz  
Posted by [The Party](#) on Tue, 19 May 2009 16:50:11 GMT  
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I really like it, just change the projectile to the one from Half Life 2.

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Subject: Re: Magic Fairy Dust omgz  
Posted by [ErroR](#) on Tue, 19 May 2009 17:03:22 GMT

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MasterEvolution wrote on Tue, 19 May 2009 19:50 I really like it, just change the projectile to the one from Half Life 2.  
negative. Since the projectiles themselves lift the vehicle

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Subject: Re: Magic Fairy Dust omgz  
Posted by [Gen\\_Blacky](#) on Tue, 19 May 2009 17:48:59 GMT  
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Its just an invisible plane.

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Subject: Re: Magic Fairy Dust omgz  
Posted by [mrÅ£Å\\$Ä-z](#) on Tue, 19 May 2009 17:59:38 GMT  
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Thats what i mostly said i think it could be also possible to use standard bullets (but maybe harvester wont hover up very good) and you need to enable collisions

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Subject: Re: Magic Fairy Dust omgz  
Posted by [Stefan](#) on Tue, 19 May 2009 18:05:03 GMT  
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Lol... i remember playing with that some 2 years ago.  
Even made a video of it back then  
[http://www.dailymotion.com/user/Zeth77/video/x1n68j\\_cc-renegade-gravity\\_videogames](http://www.dailymotion.com/user/Zeth77/video/x1n68j_cc-renegade-gravity_videogames)

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Subject: Re: Magic Fairy Dust omgz  
Posted by [mrÅ£Å\\$Ä-z](#) on Tue, 19 May 2009 18:11:59 GMT  
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Stefan wrote on Tue, 19 May 2009 13:05 Lol... i remember playing with that some 2 years ago.  
Even made a video of it back then  
[http://www.dailymotion.com/user/Zeth77/video/x1n68j\\_cc-renegade-gravity\\_videogames](http://www.dailymotion.com/user/Zeth77/video/x1n68j_cc-renegade-gravity_videogames)  
lol nice Car Headshot

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Subject: Re: Magic Fairy Dust omgz  
Posted by [ErroR](#) on Tue, 19 May 2009 18:39:23 GMT  
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Gen\_Blacky wrote on Tue, 19 May 2009 20:48 Its just an invisible plane.

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really o.o hm... i thought i took at look at it  
try to attach this gun to the buggy, it literally drives on air and flips :S

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Subject: Re: Magic Fairy Dust omgz  
Posted by [slosha](#) on Wed, 20 May 2009 02:02:02 GMT  
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i want a real one!

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Subject: Re: Magic Fairy Dust omgz  
Posted by [The Party](#) on Wed, 20 May 2009 15:59:28 GMT  
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THAT IS WHAT I SAID OMFG REALLY LOL!?!?! Have something like the repair beam lift the stuff  
them?

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Subject: Re: Magic Fairy Dust omgz  
Posted by [Gen\\_Blacky](#) on Thu, 21 May 2009 01:28:20 GMT  
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I like magic fairy dust.

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Subject: Re: Magic Fairy Dust omgz  
Posted by [The Party](#) on Thu, 21 May 2009 01:32:56 GMT  
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Well that name sucks because then you would have to change the actual gun model from a gun to  
a magic wand and not an actual gun.

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Subject: Re: Magic Fairy Dust omgz  
Posted by [ErroR](#) on Thu, 21 May 2009 09:11:42 GMT  
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MasterEvolution wrote on Thu, 21 May 2009 04:32 Well that name sucks because then you would  
have to change the actual gun model from a gun to a magic wand and not an actual gun.  
what?

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