
Subject: C&C3 Tiberium wars = kanes wrath question
Posted by [Tupolev TU-95 Bear](#) on Sun, 17 May 2009 11:53:55 GMT
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Hi there

i recently buy cnc 3 tib wars and kanes wrath
and i want to know if i can run it on high settings

my system specs :

AMD sempron processor
3000+
1.79GHz, 1.00GB of RAM
Physical Address Extention

My OS : windows XP professional SP3

Subject: Re: C&C3 Tiberium wars = kanes wrath question
Posted by [RMCool13](#) on Sun, 17 May 2009 15:46:28 GMT
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goliath35 wrote on Sun, 17 May 2009 06:53Hi there

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my system specs :

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<http://www.systemrequirementslab.com/referrer/srtest>

why not just put it to high setting and test it out? If you have extreme lag or you crash then you got your answer.

Subject: Re: C&C3 Tiberium wars = kanes wrath question
Posted by [MGamer](#) on Mon, 18 May 2009 02:49:25 GMT
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whats your videocard? i got a P4 1.5Ghz CPU 512 of RAM and a FX5500 and i can run it with the textures the model the decals and the animations on high and everything else in low cept the FX i have those in medium

Subject: Re: C&C3 Tiberium wars = kanes wrath question

Posted by [Goztow](#) on Mon, 18 May 2009 06:21:58 GMT

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The answer is quite simply no. I suppose you don't have a great video card going with those 4 year old system requirements. Why would you expect that such an old computer could run a new game on high details?

Subject: Re: C&C3 Tiberium wars = kanes wrath question

Posted by [Lone0001](#) on Mon, 18 May 2009 08:37:02 GMT

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MGamer wrote on Sun, 17 May 2009 22:49whats your videocard? i got a P4 1.5Ghz CPU 512 of RAM and a FX5500 and i can run it with the textures the model the decals and the animations on high and everything else in low cept the FX i have those in medium

I have that card also in my desktop tbh, I had to lower them the lowest to even play it

Subject: Re: C&C3 Tiberium wars = kanes wrath question

Posted by [Tupolev TU-95 Bear](#) on Mon, 18 May 2009 15:01:25 GMT

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Lone0001 wrote on Mon, 18 May 2009 09:37MGamer wrote on Sun, 17 May 2009 22:49whats your videocard? i got a P4 1.5Ghz CPU 512 of RAM and a FX5500 and i can run it with the textures the model the decals and the animations on high and everything else in low cept the FX i have those in medium

I have that card also in my desktop tbh, I had to lower them the lowest to even play it

nvm i can play it at high tho
no the highest

Subject: Re: C&C3 Tiberium wars = kanes wrath question

Posted by [Tupolev TU-95 Bear](#) on Mon, 18 May 2009 15:02:37 GMT

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Goztow wrote on Mon, 18 May 2009 07:21 The answer is quite simply no. I suppose you don't have a great video card going with those 4 year old system requirements. Why would you expect that such an old computer could run a new game on high details?

Well your wrong

As my uncles a PC techy
My system specs is not 4 years old and it can play on high

Subject: Re: C&C3 Tiberium wars = kanes wrath question

Posted by [Goztow](#) on Tue, 19 May 2009 06:21:12 GMT

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If you play online, you'll be lagging the shit out of everyone if you play on high settings. Maybe the FPS lag doesn't bother you when you play single player but it will bother you and everyone else in your game on multiplayer.

I have a dual core 1800 Ghz, 2 gigs of RAM and a Geforce 7600 video card which, granted, ain't the greatest but is at least double as good as what our friend here describes and had to put my settings to medium to avoid any FPS drops.

Of course you can play on high, everyone with minimum system requirements can put his settings to high and it'll "run". It just won't run at the speed it should.

Your PC may not physically be 4 years old, but the specs you posted are.

Subject: Re: C&C3 Tiberium wars = kanes wrath question

Posted by [Scrin](#) on Tue, 19 May 2009 06:29:29 GMT

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Goztow wrote on Tue, 19 May 2009 01:21 If you play online, you'll be lagging the shit out of everyone if you play on high settings. Maybe the FPS lag doesn't bother you when you play single player but it will bother you and everyone else in your game on multiplayer.

I have a dual core 1800 Ghz, 2 gigs of RAM and a Geforce 7600 video card which, granted, ain't the greatest but is at least double as good as what our friend here describes and had to put my settings to medium to avoid any FPS drops.

mmm this is explained why you use such resolutions.....

Subject: Re: C&C3 Tiberium wars = kanes wrath question

Posted by [Goztow](#) on Tue, 19 May 2009 06:31:48 GMT

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The reason for that is a 15 inch laptop screen. And that screenshot is very old...

Subject: Re: C&C3 Tiberium wars = kanes wrath question

Posted by [MGamer](#) on Tue, 19 May 2009 11:27:11 GMT

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Lone0001 wrote on Mon, 18 May 2009 03:37MGamer wrote on Sun, 17 May 2009 22:49whats your videocard? i got a P4 1.5Ghz CPU 512 of RAM and a FX5500 and i can run it with the textures the model the decals and the animations on high and everything else in low cept the FX i have those in medium

I have that card also in my desktop tbh, I had to lower them the lowest to even play it in multiplayer i need play in the lowest settings also.. how much memory you have? i got 256MB thx to that i can play with the textures on high without any fps drop

Subject: Re: C&C3 Tiberium wars = kanes wrath question

Posted by [Lone0001](#) on Tue, 19 May 2009 20:32:11 GMT

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My graphics card only has 128MB (assuming you mean Graphics card memory).

Subject: Re: C&C3 Tiberium wars = kanes wrath question

Posted by [Tupolev TU-95 Bear](#) on Tue, 19 May 2009 20:41:07 GMT

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yea mines a 256 mb tho

i thought it was about RAM (Random Access Memory)

Subject: Re: C&C3 Tiberium wars = kanes wrath question

Posted by [MGamer](#) on Thu, 21 May 2009 00:06:29 GMT

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