
Subject: how do you guys make high quality shaders ?
Posted by [DeathC200](#) on Thu, 07 May 2009 15:21:15 GMT
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im wondering how do you guys make high quality shaders i was reading bhs.txt and it says you need sdeditor.exe to make shaders any ideas anyone ?

Subject: Re: how do you guys make high quality shaders ?
Posted by [mrÄ&A\\$Ä-z](#) on Thu, 07 May 2009 15:55:46 GMT
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HQ shaders? what you exactly mean?

Subject: Re: how do you guys make high quality shaders ?
Posted by [Gen_Blacky](#) on Thu, 07 May 2009 16:24:31 GMT
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<http://renhelp.net/index.php?mod=Tutorials&action=view&id=111>

sdbedit comes with scripts 3.4.4

Subject: Re: how do you guys make high quality shaders ?
Posted by [DeathC200](#) on Thu, 07 May 2009 19:16:13 GMT
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ok cool download link to the renegade public tools well be much appreciated

Subject: Re: how do you guys make high quality shaders ?
Posted by [ErroR](#) on Fri, 08 May 2009 07:21:17 GMT
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DeathC200 wrote on Thu, 07 May 2009 22:16ok cool download link to the renegade public tools well be much appreciated
you should have googled, would find it faster
<http://www.moddb.com/games/cc-renegade/downloads/renegade-public-tools-2>

Subject: Re: how do you guys make high quality shaders ?
Posted by [DeathC200](#) on Fri, 08 May 2009 16:10:08 GMT
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thanks the only issue is i cant find the wdump program and the shaders database editor so i can create good shaders for renegade if anyone and i mean anyone has the setup to either wdump or the shaders database editor please post them cause i really require them to make some good high quality shaders once again thanks for posting the information i wanted error and i well look forward to creating shaders after i get the shaders database editor program and wdump program as well

thanks and have a good day !!

Subject: Re: how do you guys make high quality shaders ?

Posted by [ErroR](#) on Fri, 08 May 2009 16:15:57 GMT

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i think to have sdb edit, when installing scripts 3.4.4 u need to put a tick, to development tools or something like that
