
Subject: Tiberium Hud

Posted by [marcin205](#) on Tue, 05 May 2009 14:34:16 GMT

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Hello can someone try make this hud lol?

Subject: Re: Tiberium Hud

Posted by [ErroR](#) on Tue, 05 May 2009 14:37:12 GMT

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PUT THE IMAGE INTO A SPOILER. And the hud is shit imo

Subject: Re: Tiberium Hud

Posted by [Genesis2001](#) on Tue, 05 May 2009 17:03:27 GMT

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ErroR wrote on Tue, 05 May 2009 07:37the hud is shit imo

Agreed, lol.

Though, I'm sure you'll find someone to make it for you.

Subject: Re: Tiberium Hud

Posted by [JsxKeule](#) on Tue, 05 May 2009 17:48:04 GMT

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whats that for a game
and i thought scrin try to make it

Subject: Re: Tiberium Hud

Posted by [rutk](#) on Tue, 05 May 2009 18:10:45 GMT

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ErroR wrote on Tue, 05 May 2009 09:37PUT THE IMAGE INTO A SPOILER. And the hud is shit imo

lol, into a spoiler?

why?

tiberium is canceled.

Subject: Re: Tiberium Hud

Posted by [BlueThen](#) on Tue, 05 May 2009 21:25:38 GMT

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rrutk wrote on Tue, 05 May 2009 13:10ErrorR wrote on Tue, 05 May 2009 09:37PUT THE IMAGE INTO A SPOILER. And the hud is shit imo

lol, into a spoiler?

why?

tiberium is canceled.

I don't think he meant that. The image was probably stretching the screen when he posted it, and a spoiler would've prevented that.

Subject: Re: Tiberium Hud

Posted by [marcin205](#) on Tue, 05 May 2009 23:16:52 GMT

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Zack wrote on Tue, 05 May 2009 12:03ErrorR wrote on Tue, 05 May 2009 07:37the hud is shit imo

Agreed, lol.

Though, I'm sure you'll find someone to make it for you.

why this hud looks nice for me maybe radar is too black and left side should be looks better lolz

JsxKeule wrote on Tue, 05 May 2009 12:48whats that for a game and i thought scrin try to make it

c&c tiberium,um im dont think so

Subject: Re: Tiberium Hud

Posted by [mrŁŁŞŁ-z](#) on Wed, 06 May 2009 16:19:50 GMT

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Looks like BF2142

Subject: Re: Tiberium Hud
Posted by [Scrin](#) on Wed, 06 May 2009 16:22:04 GMT
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madrackz wrote on Wed, 06 May 2009 11:19 Looks like BF2142
can you post few screenshots from that game?

Subject: Re: Tiberium Hud
Posted by [mrŁÄŞÄ-z](#) on Wed, 06 May 2009 16:27:10 GMT
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Mech's like in C&C Tiberium: CLICK

Same type of Guns: CLICK

Graphics mostly the same: CLICK

Now check out the Vehicle look: CLICK

Subject: Re: Tiberium Hud
Posted by [Scrin](#) on Wed, 06 May 2009 16:40:46 GMT
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madrackz wrote on Wed, 06 May 2009 11:27 Mech's like in C&C Tiberium: CLICK

Same type of Guns: CLICK

Graphics mostly the same: CLICK

Now check out the Vehicle look: CLICK

rofl.... that game and vehicles is sweet, but hud is tottaly gay (why every EA's fps games have such low quality and crappy huds???))

Subject: Re: Tiberium Hud
Posted by [marcin205](#) on Wed, 06 May 2009 17:02:07 GMT
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===X===

===y===

===Z===

==lol==

===lolz===

Subject: Re: Tiberium Hud

Posted by [sloscha](#) on Wed, 06 May 2009 21:32:40 GMT

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madrackz wrote on Wed, 06 May 2009 11:27Mech's like in C&C Tiberium: CLICK

Same type of Guns: CLICK

Graphics mostly the same: CLICK

Now check out the Vehicle look: CLICK
some of those veh look like rene lol

Subject: Re: Tiberium Hud

Posted by [marcin205](#) on Wed, 06 May 2009 23:55:46 GMT

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Well im think this small console its good for Master Control Terminal replacement for gdi lol

Subject: Re: Tiberium Hud

Posted by [Lone0001](#) on Thu, 07 May 2009 00:21:13 GMT

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That's all EA does when they make a new game, edit another texture from another one of their games to make it look different but the overall texture is the same, RA3 is an example of this.

Subject: Re: Tiberium Hud

Posted by [marcin205](#) on Thu, 07 May 2009 01:23:53 GMT

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well some mechs looks like from Metal Gear Solid 4 and some city art looks like city in AvP lol
+some Tiberium Twilight mix ^^
