Subject: a interesting nod tactic on field (for snipers)
Posted by Anonymous on Sun, 14 Apr 2002 13:22:00 GMT
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now, this is if your nod, get a sniper, get a buggy, drive it to the enemy bunker (presuming you can get there to snipe, otherwise, disregard this) now, put the buggy, right under the bunker (and beside it) this is a incredible life saver, especially when a mobius or patch notices you, you just fall off the cliff, land on your vehicle, hit "e" and drive off into safety, this has saved my life all too many times

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Subject: a interesting nod tactic on field (for snipers)
Posted by Anonymous on Sun, 14 Apr 2002 14:20:00 GMT
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if i were on gdi and i saw a buggy there i would blow it up

Subject: a interesting nod tactic on field (for snipers)
Posted by Anonymous on Sun, 14 Apr 2002 14:32:00 GMT
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Either that or id take it back to the gdi base and deprive nod of a vehicle.

Subject: a interesting nod tactic on field (for snipers)
Posted by Anonymous on Sun, 14 Apr 2002 15:55:00 GMT
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I would shove some C4 on the buggy,   scare off the sniper back to his buggy waiting for him...
Watch him drive off laughing then detonate that C4,

Subject: a interesting nod tactic on field (for snipers)
Posted by Anonymous on Sun, 14 Apr 2002 17:16:00 GMT
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No this idea just ain't for me any untended vehicles become prey to my theiving hands, and driven off into the sunset.

Subject: a interesting nod tactic on field (for snipers)
Posted by Anonymous on Sun, 14 Apr 2002 20:14:00 GMT
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this was rather for the times when your team is attacking, rather than alone, plus, as a sniper, easy enough to take down a buggy on your own...