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Subject: Fun with GDI at Under  
Posted by [Anonymous](#) on Sun, 14 Apr 2002 05:00:00 GMT  
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I personally love C&C Under, but only if I'm GDI. Its fun to use the sneak tactic here. All you need to do is get inside the Nod runnels, and go to the far one. Once your at the end, run out really fast past the lightpost and hide behind the metal wall. You can now see the obelisk right there...so Don't stop ducking at any time! Than, once your at the end of the wall next to the power, you need to run out really fast toward the hand so that the obelisk can't hit you. Once your in, you can do 1 of 4 things:1. Back at the metal wall next to the powerplant, you can plant a beacon there to attempt to destroy it. Most people on Nod will assume "Hey, the power and obelisk are both up, so it can't be in the base".2. Sneak into the powerplant and C4 it to death. This is easier to do than #1, but be warned that when you try to get inside the power your putting yourself in range of teh obelisk, so be fast!3. Run into the hand of Nod and C4 it to death.4. The infamous tactic. I use this all the time, and its so fun! Run into the hand of Nod and set a beacon on the pedestal. Nobody would even think its actually on thier pedestal. This has never failed for me.I just love seeing how people react in the next game when I use #4 )

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Subject: Fun with GDI at Under  
Posted by [Anonymous](#) on Sun, 14 Apr 2002 07:45:00 GMT  
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is a iron gate outside preventing me fro going further. Please help.

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Subject: Fun with GDI at Under  
Posted by [Anonymous](#) on Sun, 14 Apr 2002 07:48:00 GMT  
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Just stand in front of the gate OUT of your tank... the tank is preventing you from oppening the door... if that doesnt work, Go back in the \*\*\*\* and look for a MCT. You surely blowed it up a long time ago, but if you missed it, this is why you can't enter the gate...! Hope it'll help you!

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Subject: Fun with GDI at Under  
Posted by [Anonymous](#) on Sun, 14 Apr 2002 11:43:00 GMT  
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quote:Originally posted by powerhouse:Just stand in front of the gate OUT of your tank... the tank is preventing you from oppening the door... if that doesnt work, Go back in the \*\*\*\* and look for a MCT. You surely blowed it up a long time ago, but if you missed it, this is why you can't enter the gate...! Hope it'll help you!Yeh that was it thanks.

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Subject: Fun with GDI at Under  
Posted by [Anonymous](#) on Sun, 14 Apr 2002 17:58:00 GMT  
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To open the metal gate, you need to destroy the power plant on the other side of the dam. (At least that is what I did and it worked)

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Subject: Fun with GDI at Under  
Posted by [Anonymous](#) on Sun, 14 Apr 2002 22:03:00 GMT  
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nice tatic.i like gdi 2.but when im on nod ill be sure to watch the tunnels.

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Subject: Fun with GDI at Under  
Posted by [Anonymous](#) on Sun, 14 Apr 2002 22:18:00 GMT  
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quote:Originally posted by Corsair\_734:To open the metal gate, you need to destroy the power plant on the other side of the dam. (At least that is what I did and it worked)the power disables the oby. U blow up the mct inside the dam to open the door

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Subject: Fun with GDI at Under  
Posted by [Anonymous](#) on Sun, 14 Apr 2002 22:52:00 GMT  
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quote:Originally posted by Hleri:Yeh that was it thanks.no prob!

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Subject: Fun with GDI at Under  
Posted by [Anonymous](#) on Mon, 15 Apr 2002 06:15:00 GMT  
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that is a good tatic if you are playing with a "show only teammates" map AND/OR people that AREN'T like me. I usually walk around each building and hear whether there is a ticking sound when the signal that a beacon is placed on the other hand, there are few people who do what i do, so its a good strategy..

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