
Subject: Still trying to imitate Farcry :D
Posted by [mr£ÄŠÄ-z](#) on Fri, 24 Apr 2009 21:55:19 GMT
[View Forum Message](#) <> [Reply to Message](#)

Multiplayer Maps Skinz!

Subject: Re: Still trying to imitate Farcry :D
Posted by [Gen_Blacky](#) on Fri, 24 Apr 2009 22:35:44 GMT
[View Forum Message](#) <> [Reply to Message](#)

farcry had huge bushes but if you added huge bushes it would hender your game play because no one else has it.

Subject: Re: Still trying to imitate Farcry :D
Posted by [dr3w2](#) on Fri, 24 Apr 2009 22:49:32 GMT
[View Forum Message](#) <> [Reply to Message](#)

OMG NOW YOU CAN'T SEE, THIS IS SO DISADVANTAGE SKINS FOR YOU. CHEATER.

Subject: Re: Still trying to imitate Farcry :D
Posted by [Gen_Blacky](#) on Fri, 24 Apr 2009 22:58:51 GMT
[View Forum Message](#) <> [Reply to Message](#)

andr3w282 wrote on Fri, 24 April 2009 17:49OMG NOW YOU CAN'T SEE, THIS IS SO DISADVANTAGE SKINS FOR YOU. CHEATER.

lol

Subject: Re: Still trying to imitate Farcry :D
Posted by [Canadacdn](#) on Fri, 24 Apr 2009 23:13:27 GMT
[View Forum Message](#) <> [Reply to Message](#)

Looks pretty cool, but you should use more than one type of bush.

Subject: Re: Still trying to imitate Farcry :D

Posted by [Scrin](#) on Sat, 25 Apr 2009 03:05:23 GMT

[View Forum Message](#) <> [Reply to Message](#)

Rackzcry

Subject: Re: Still trying to imitate Farcry :D

Posted by [Goztow](#) on Sat, 25 Apr 2009 07:38:51 GMT

[View Forum Message](#) <> [Reply to Message](#)

Final warning Scrin, you better be a very good boy from now on. Cut the spam / provocation. Don't forget you've been banned before for a long period...

The bloom hurts my eyes .

Subject: Re: Still trying to imitate Farcry :D

Posted by [Gen_Blacky](#) on Sat, 25 Apr 2009 07:47:10 GMT

[View Forum Message](#) <> [Reply to Message](#)

scrin didn't do anything this time and he is releasing stuff.

Subject: Re: Still trying to imitate Farcry :D

Posted by [Goztow](#) on Sat, 25 Apr 2009 07:51:20 GMT

[View Forum Message](#) <> [Reply to Message](#)

Niko "The Lay" wrote on Sat, 25 April 2009 05:05Rackzcry

Subject: Re: Still trying to imitate Farcry :D

Posted by [mrŁŁŠÄ-z](#) on Sat, 25 Apr 2009 07:55:10 GMT

[View Forum Message](#) <> [Reply to Message](#)

I know that only one bush... one bush that takes to muh FPS, im gonna create own bushes that wont take much FPS, not high but very long bushes & grass! thought about tree´s, but that would be a to big disadvantage?

I could release now Islands with only very nice weather (without bushes) to get rid of the old fog weather. Now i need to redo my Islands.

Subject: Re: Still trying to imitate Farcry :D

Posted by [Scrin](#) on Sat, 25 Apr 2009 07:56:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

Goztow wrote on Sat, 25 April 2009 09:51Niko "The Lay" wrote on Sat, 25 April 2009 05:05Rackzcry

happy goztow's day?

Subject: Re: Still trying to imitate Farcry :D
Posted by [mr£ÄŞÄ-z](#) on Sat, 25 Apr 2009 07:57:27 GMT
[View Forum Message](#) <> [Reply to Message](#)

Im gonna take a look at newer Games Bushes (farcry 2 & Oblivion)

Subject: Re: Still trying to imitate Farcry :D
Posted by [Stefan](#) on Sat, 25 Apr 2009 08:02:36 GMT
[View Forum Message](#) <> [Reply to Message](#)

NEEDS MOAR BLOOM

Subject: Re: Still trying to imitate Farcry :D
Posted by [mr£ÄŞÄ-z](#) on Sat, 25 Apr 2009 08:44:07 GMT
[View Forum Message](#) <> [Reply to Message](#)

Subject: Re: Still trying to imitate Farcry :D
Posted by [Sir Kane](#) on Sat, 25 Apr 2009 13:41:46 GMT
[View Forum Message](#) <> [Reply to Message](#)

Can't believe you're playing the German version of this.

Subject: Re: Still trying to imitate Farcry :D
Posted by [Scrin](#) on Sat, 25 Apr 2009 14:35:48 GMT
[View Forum Message](#) <> [Reply to Message](#)

Sir Kane wrote on Sat, 25 April 2009 08:41Can't believe you're playing the German version of this.

Subject: Re: Still trying to imitate Farcry :D
Posted by [Reaver11](#) on Sat, 25 Apr 2009 16:28:13 GMT
[View Forum Message](#) <> [Reply to Message](#)

Try to get a diversity of trees/bushes. (I think that tree generator should work to get some nice lowpoly trees)

Subject: Re: Still trying to imitate Farcry :D
Posted by [cAmpa](#) on Sat, 25 Apr 2009 17:52:43 GMT
[View Forum Message](#) <> [Reply to Message](#)

Sir Kane wrote on Sat, 25 April 2009 15:41Can't believe you're playing the German version of this.

owned.

Subject: Re: Still trying to imitate Farcry :D
Posted by [mrÅ£Å\\$Å-z](#) on Sat, 25 Apr 2009 18:03:42 GMT
[View Forum Message](#) <> [Reply to Message](#)

cAmpa wrote on Sat, 25 April 2009 12:52Sir Kane wrote on Sat, 25 April 2009 15:41Can't believe you're playing the German version of this.

owned.
How did he "Own" me?

Subject: Re: Still trying to imitate Farcry :D
Posted by [LiL KiLLa](#) on Sun, 26 Apr 2009 16:30:12 GMT
[View Forum Message](#) <> [Reply to Message](#)

madrackz wrote on Sat, 25 April 2009 20:03cAmpa wrote on Sat, 25 April 2009 12:52Sir Kane wrote on Sat, 25 April 2009 15:41Can't believe you're playing the German version of this.

owned.
How did he "Own" me?

with skill

Subject: Re: Still trying to imitate Farcry :D
Posted by [mrÄÅz](#) on Sun, 26 Apr 2009 16:37:18 GMT
[View Forum Message](#) <> [Reply to Message](#)

Wich skill?

Subject: Re: Still trying to imitate Farcry :D
Posted by [Ma1kel](#) on Sun, 26 Apr 2009 23:21:02 GMT
[View Forum Message](#) <> [Reply to Message](#)

the skill of not running shitty german versions of this game. also use a decent compression algorithm. OT needs more bloom and more bushes.
