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Subject: Units Soundz Pack

Posted by [UnitXc](#) on Fri, 24 Apr 2009 00:33:02 GMT

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some pretty nifty sound effects I ripped from various games/missionEditors/reams of Wav files.

I love them, and I could probably get a few people to also vouch for me, especially for the weapon SFX, they are a must have.

<http://www.mediafire.com/?sharekey=9bf904c7e00659e3aaca48175a79d1c35b5d4774c0a78fb75621d66e282a0ee8>

Download above, Details below.

please post if you like them or not so that others feel willing to give it a shot too.

thx and enjoy

Unit

\*\*\*\*\* <-- recomended

\*\*\*\* <-- for a change

\*\*\* <-- for the lulz

Universal

Ramjet = SSG3000 sniper \*\*\*\*\*

500sniper = AWCovert sniper \*\*\*\*\*

Pistol = MK23 pistol \*\*\*\*\*

ChainGun = M60 machine gun \*\*\*\*\*

AutoRifle = RCP90 submachine gun \*\*\*\*\*

Shotgun = SPAS12 tactical 12 gauge \*\*\*\*\*

Nod

LCG = Low Pitch Sci-Fi laser \*\*\*\*

Las.Rifle = Higher Pitch Sci-Fi laser \*\*\*\*\*

Railgun = Megatron's G1 transformers Arm cannon sfx <- awesome \*\*\*\*\*

Nuke impact = very awesome explosion sfx BIG BOOM \*\*\*\*\*

Vehicles

Mammoth Tank

startup now includes CnC Generals Overlord "Are you ready.." <--- sweet as hell, personal favourite \*\*\*\*\*

## MLRS/Med/Arty

startup now includes CnC Generals Paladin "Preserving Freedom" <--- sweet as hell \*\*\*\*\*

## Apc/Orca/Apache

1. machinegun given a nice change more realistic without sounding overly deadly. \*\*\*\*

2. Machinegun reload from a M60 edited myself to fit the reload time <--- sounds VERY awesome, very recommended \*\*\*\*\*

3. Orca = Idle/startup/rundown SFX changed to the A-10 engine, sounds much better, Startup also includes CnC Generals F22-Raptor "Lets give em an airshow" <--- vnice change \*\*\*\*

4. GDI Apc startup now includes CnC Generals Crusader "USA Armoured Division" <--- very nice addition \*\*\*\*

## Mlrs/Orca/Apache/Stank Missile

SFX now a Sci-Fi missile <-- very bad ass, sounds much more punishing, more UMF \*\*\*\*\*

## Apache/Transport

Rotor Up/Down/Idle Sounds drastically beefed up, another personal fav \*\*\*\*\*

## Humvee

startup now includes CnC generals Humvee "buff it up" <-- good \*\*\*

## Cargo plane

Sound effect replaced with new more accurate C130 sfx \*\*\*\*

## Obby

Charge sfx changed to a dark ominous Sci-Fi buzz <-- sweet \*\*\*\*

Beam sfx changed to a Juicy Laser pulse SFX <--- personal fav \*\*\*\*\*

## Alerts Nod

Ref under attack = "Our Resource Miner is under Attack" <-- alien/robotic female <-- very nice \*\*\*\*\*

Ref Destroyed = "Resource Miner Destroyed" <-- alien/robotic female <-- very nice \*\*\*\*\*

Air Under attack = "Our Landing Pad is under attack!" <-- evil alien male <-- good \*\*\*

Air Destroyed = "Landing Pad Destroyed" <-- alien/robotic female <-- very nice \*\*\*\*

WF under attack = "Terran Vehicle Building is under attack" <-- alien/robotic female <-- good \*\*\*

WF Destroyed = "Terran Vehicle Building destroyed" <-- alien/robotic female <-- good \*\*\*

## Alerts GDI

Ref under attack = "Our Resource Miner is under Attack" <-- calm AI female <-- very nice, personal fav \*\*\*\*\*

Ion Placement "Sentinel Weapon Firing in, 45 seconds.....30....25....20....15 14 13 12 11 10 9 8 7 6 5 4 3 2 1" calm AI female <-- VERY nice \*\*\*\*\*

## Deaths and Kills

Boink = "Threat Eliminated" overly calm and professional swat team. <--- makes me LOL \*\*\*

Now includes the 3 death sounds commonly heard in Tiberian Sun, <-- very funny! \*\*\*

-----  
The RAR file contains smaller rar files each with its designated sfx sets

## Soundz

--- Vehicle SFX \*\*\*\*\*

- Mammoth Tank Startup
- Med/Arty/MLRS startup
- GDI Apc Weapon, Reload, startup
- Orca Stop, Startup and Idle
- Humvee startup
- Apache/Transport stop, startup and Idle
- STank/MLRS/Orca/Apache rocket sfx
- Cargo Plane

--- Inf. Weapons \*\*\*\*\*

- Ramjet
- 500sniper
- Pistol
- Chain Gun
- Automatic Rifle
- Shotgun
- LCG
- Laser Rifle
- Railgun
- Nuke impact

--- Eva Alerts \*\*\*\*

- Alerts Nod
- Ref under attack \*\*\*\*
- Ref Destroyed \*\*\*\*
- Airstrip Under attack \*\*\*\*
- Airstrip Destroyed \*\*\*\*
- WF under attack \*\*\*\*

-----WF Destroyed \*\*\*\*

---Alerts GDI

-----Ref under attack \*\*\*\*\*

-----Ion Placement countdown \*\*\*\*\*

--- Deaths and Kills

-----Boink

-----Tiberian sun deaths 1 2 and 3.

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Subject: Re: Units Soundz Pack  
Posted by [YazooGang](#) on Fri, 24 Apr 2009 01:13:44 GMT  
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Dude this is cool. Nice job!  
I was going to do a sound pack too one day but i quit. Battlefield 2 has alot of .wav sounds that can be easily ripped!

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Subject: Re: Units Soundz Pack  
Posted by [slosha](#) on Fri, 24 Apr 2009 01:14:58 GMT  
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i'm gunna try this out later

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Subject: Re: Units Soundz Pack  
Posted by [kill](#) on Fri, 24 Apr 2009 23:24:53 GMT  
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love the nuke fire

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Subject: Re: Units Soundz Pack  
Posted by [ArtyWh0re](#) on Sat, 25 Apr 2009 10:12:36 GMT  
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Really nice, just commented on Jelly.

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Subject: Re: Units Soundz Pack  
Posted by [Di3HardNL](#) on Sat, 25 Apr 2009 10:44:37 GMT  
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I'm gonna try this

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Subject: Re: Units Soundz Pack  
Posted by [DutchNeon](#) on Sat, 25 Apr 2009 12:07:38 GMT  
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There are things missing in the RAR file, according to your first and second description (Obelisk sounds, Ion countdown etc).

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Subject: Re: Units Soundz Pack  
Posted by [UnitXc](#) on Sat, 25 Apr 2009 23:37:16 GMT  
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hey, i didnt realise i had missed somthing out as you are the first to report this,

the obelisk sounds i use are really cool too, im not at home till tuesday so i wont be able to update it till then, if you enjoy this pack then get other to download it too i think its worth it.

ps im sure the countdown is in there as ive been told that it was by homey on the Jelly Forums.

if its really not the i will upload that too.

peace, thank you for downloading

Unit

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Subject: Re: Units Soundz Pack  
Posted by [marcin205](#) on Mon, 27 Apr 2009 12:16:41 GMT  
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nice

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Subject: Re: Units Soundz Pack  
Posted by [Goobers](#) on Thu, 30 Apr 2009 11:15:31 GMT  
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unit go on st0rm ts more frequently so i can ask you something, i could ask it here but im to lazy to type it out

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Subject: Re: Units Soundz Pack  
Posted by [DutchNeon](#) on Thu, 30 Apr 2009 12:56:59 GMT  
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UnitXc wrote on Sun, 26 April 2009 01:37hey, i didnt realise i had missed something out as you are the first to report this,

the obelisk sounds i use are really cool too, im not at home till tuesday so i wont be able to update it till then, if you enjoy this pack then get other to download it too i think its worth it.

ps im sure the countdown is in there as ive been told that it was by homey on the Jelly Forums.

if its really not the i will upload that too.

peace, thank you for downloading

Unit

Yea, I missed the Ion countdown (it was in the RAR I mean). Didn't thought it was under EVA Alerts. The Obelisk sounds are missing though.

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