Subject: Headlights & Tailights
Posted by slosha on Thu, 23 Apr 2009 22:03:02 GMT
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This gives many of the vehicles headlights and tail lights.

This was originally uploaded by Slave but was not put in the release section. With his permission he said I could post it. It's got a couple bugs, so that's why he hasn't put it up here.

```
File Attachments
1) lights.rar, downloaded 316 times
```

Subject: Re: Headlights & Tailights
Posted by mrÃ£Ã§Å·z on Thu, 23 Apr 2009 22:18:09 GMT
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I prefer to add Lights in RenX / 3DS Max

Subject: Re: Headlights & Tailights
Posted by nope.avi on Thu, 23 Apr 2009 22:53:08 GMT
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Haha nice, I was just about to scour this forum for these but this made it easier

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Subject: Re: Headlights & Tailights
Posted by slosha on Thu, 23 Apr 2009 23:02:39 GMT
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glock saves the day w00t

Subject: Re: Headlights & Tailights
Posted by Gen_Blacky on Fri, 24 Apr 2009 03:06:16 GMT
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you can also make the lights smaller if you mess with the settings, you cant add lights to vehicles with renx/3ds max because you will get version mismatch.

Subject: Re: Headlights & Tailights
Posted by slosha on Fri, 24 Apr 2009 03:07:08 GMT

Gen_Blacky wrote on Thu, 23 April 2009 22:06you can also make the lights smaller if you mess with the settings, you cant add lights to vehicles because you will get version mismatch.

works online for me just fine lol

Subject: Re: Headlights & Tailights
Posted by Gen_Blacky on Fri, 24 Apr 2009 03:10:07 GMT

2GLOCK9S wrote on Thu, 23 April 2009 22:07Gen_Blacky wrote on Thu, 23 April 2009 22:06you can also make the lights smaller if you mess with the settings, you cant add lights to vehicles because you will get version mismatch.

works online for me just fine lol

version mismatch on what mad rocks said.

Subject: Re: Headlights & Tailights
Posted by ErroR on Fri, 24 Apr 2009 09:06:06 GMT

2GLOCK9S wrote on Fri, 24 April 2009 02:02glock slaves the day w00t
fixed

Subject: Re: Headlights & Tailights
Posted by slosha on Sat, 25 Apr 2009 22:15:03 GMT

ErroR wrote on Fri, 24 April 2009 04:062GLOCK9S wrote on Fri, 24 April 2009 02:02glock slaves the day w00t
fixed

what's fixed

Subject: Re: Headlights & Tailights
Posted by Omar007 on Sat, 25 Apr 2009 22:30:00 GMT

2GLOCK9S wrote on Sun, 26 April 2009 00:15ErroR wrote on Fri, 24 April 2009 04:062GLOCK9S wrote on Fri, 24 April 2009 02:02glock slaves the day w00t

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fixed

what's fixed
That is fixed
(where you actually said SAVES lolz)

Subject: Re: Headlights & Tailights
Posted by slosha on Sat, 25 Apr 2009 23:06:46 GMT
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ahhh i said slaves! lol

Subject: Re: Headlights & Tailights
Posted by The Party on Mon, 27 Apr 2009 15:46:34 GMT
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NUB! Anyway, they have viewing problems. And the light blind you when you look directly into them, like a deer.

Subject: Re: Headlights & Tailights
Posted by ErroR on Mon, 27 Apr 2009 18:55:46 GMT
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yeah, it does, but u can edit it and make it smaller