
Subject: GDI Guard towers/NOD Turrets
Posted by [Vibrostranger](#) on Mon, 20 Apr 2009 20:32:37 GMT
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I can input turrets and guard towers onto my map, but they dont shoot at the enemy.

any1 know why?

Subject: Re: GDI Guard towers/NOD Turrets
Posted by [Lone0001](#) on Mon, 20 Apr 2009 20:49:56 GMT
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You have to put a script on them or they won't do anything, see this tutorial here:
<http://renhelp.net/index.php?mod=Tutorials&action=view&id=68>

See this video for more detailed instructions on using scripts:
<http://renhelp.net/index.php?mod=Tutorials&action=view&id=101>

Subject: Re: GDI Guard towers/NOD Turrets
Posted by [LR01](#) on Tue, 21 Apr 2009 14:53:58 GMT
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Vibrostranger wrote on Mon, 20 April 2009 22:32 I can input turrets and guard towers onto my map, but they dont shoot at the enemy.

any1 know why?

one advise:
say what you did, like: "I pressed make on the guard tower present, export it whit out doing anything else, go ingame and it shows up but it doesn't shoots at the enemy"
