Subject: RenX GDI Tiberium Silo
Posted by Vibrostranger on Mon, 20 Apr 2009 13:26:26 GMT
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Hello, ive been working on a map in renx and i am 99% done with all the terrain, buildings and all the other fun stuff.. but i came to a dead stop when i imput a GDI silo that shows all the westwood logos and such when im in LevelEdit/ in game...I have all the TGA files in my level edit directory though

Is there any other GDI silos or any buildings in general i can download? besided the Renegade tools Buildings.zip

1 more thing, In LevelEdit...(preset tree) gives terrain, tile, objects, buildings... well in buildings theres a SP_nod silo but not one for GDI, how do u get the GDI silos to work? or even show up as being the "GDI Tiberium Silo" like on maps with silos.

Subject: Re: RenX GDI Tiberium Silo
Posted by a000clown on Mon, 20 Apr 2009 13:46:41 GMT
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I don't do any mapping, but DeathLink has released a bunch of things you may find useful on his site: http://deathlink.ut-ccr.de/models.html

Subject: Re: RenX GDI Tiberium Silo
Posted by R315r4z0r on Mon, 20 Apr 2009 14:43:25 GMT
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I think are 2 or 3 different Tiberium Silo models. I don't have Renegade tools and models on this computer so I can't tell you which one is which.

Search through the files and try each one you find until you get the right one.

Subject: Re: RenX GDI Tiberium Silo
Posted by The Party on Mon, 20 Apr 2009 16:37:32 GMT
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All of the silos in the buildings.zip don't work, some don't even have all the tiles so they don't work. However there is one working silo but you cant export it due to a triangle skin error or something like that.