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Subject: [rackz skin] GDI Weapons Factory  
Posted by [mr£Ä\\$Ä-z](#) on Sat, 18 Apr 2009 17:08:01 GMT  
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Blah Blah Blah, added Reflections and other crap.

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#### File Attachments

1) [rackz Weapons Factory.exe](#), downloaded 180 times

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Subject: Re: [rackz skin] GDI Weapons Factory  
Posted by [crysis992](#) on Sat, 18 Apr 2009 17:13:41 GMT  
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Awesome, maybe add some smoke to the pipes?

---

Subject: Re: [rackz skin] GDI Weapons Factory  
Posted by [mr£Ä\\$Ä-z](#) on Sat, 18 Apr 2009 17:41:42 GMT  
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Later,

And yes, i will edit every Building. Vehicles and Chars will come later, also with some shaders/effects and whatever.

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Subject: Re: [rackz skin] GDI Weapons Factory  
Posted by [crysis992](#) on Sat, 18 Apr 2009 18:10:32 GMT  
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madrackz wrote on Sat, 18 April 2009 13:41Later,

And yes, i will edit every Building. Vehicles and Chars will come later, also with some shaders/effects and whatever.

nice

btw: did you made them with gmax? If yes, can you upload the gmax file of wf?  
cant open the wf w3d from you -.-'

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Subject: Re: [rackz skin] GDI Weapons Factory  
Posted by [mr£Ä\\$Ä-z](#) on Sat, 18 Apr 2009 18:23:08 GMT  
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I made it in 3ds max

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Subject: Re: [rackz skin] GDI Weapons Factory  
Posted by [crysis992](#) on Sat, 18 Apr 2009 18:54:15 GMT  
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hmm k

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Subject: Re: [rackz skin] GDI Weapons Factory  
Posted by [nope.avi](#) on Sat, 18 Apr 2009 19:15:07 GMT  
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tbh the yellow is too bright but other than that it's awesome

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Subject: Re: [rackz skin] GDI Weapons Factory  
Posted by [mr£Ä\\$Ä-z](#) on Sat, 18 Apr 2009 19:17:38 GMT  
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You can simple edit Yellow.TGA and Yellow2.TGA

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Subject: Re: [rackz skin] GDI Weapons Factory  
Posted by [ArtyWh0re](#) on Sat, 18 Apr 2009 19:30:40 GMT  
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Im not a big fan of the skins but the model is great.

---

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Subject: Re: [rackz skin] GDI Weapons Factory  
Posted by [DynaFrom](#) on Sat, 18 Apr 2009 21:16:55 GMT  
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nice job marty, but endeed, yellow is too bright

---

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Subject: Re: [rackz skin] GDI Weapons Factory  
Posted by [BlueThen](#) on Sat, 18 Apr 2009 21:45:31 GMT  
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The yellow needs a little more dirt on it.

---

Subject: Re: [rackz skin] GDI Weapons Factory  
Posted by [\\_SSnipe\\_](#) on Sat, 18 Apr 2009 21:52:54 GMT  
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Love the model hate the yellow

---

Subject: Re: [rackz skin] GDI Weapons Factory  
Posted by [AngelFaN](#) on Sat, 18 Apr 2009 21:55:10 GMT  
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You should take out the two yellow strips on the back, they're kinda covering up the GDI sign

---

Subject: Re: [rackz skin] GDI Weapons Factory  
Posted by [mr£\\$z](#) on Sat, 18 Apr 2009 21:55:37 GMT  
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Like i said, simply edit Yellow.tga & yellow2.tga

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Subject: Re: [rackz skin] GDI Weapons Factory  
Posted by [TankArmy5](#) on Sat, 18 Apr 2009 22:09:40 GMT  
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nice model but yellow.....

---

Subject: Re: [rackz skin] GDI Weapons Factory  
Posted by [BlueThen](#) on Sat, 18 Apr 2009 22:16:32 GMT  
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madrackz wrote on Sat, 18 April 2009 16:55 Like i said, simply edit Yellow.tga & yellow2.tga  
It's your texture.

---

Subject: Re: [rackz skin] GDI Weapons Factory

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Posted by [Altzan](#) on Sun, 19 Apr 2009 01:51:18 GMT

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Maybe he doesn't want to change it for them, and he's giving permission for others to alter it.  
I do admit some here don't know how to edit the textures, but it's pretty easy...

---

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Subject: Re: [rackz skin] GDI Weapons Factory

Posted by [LiL KiLLa](#) on Sun, 19 Apr 2009 08:18:29 GMT

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new pro incoming !!!!!!!!!!!

well done...

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Subject: Re: [rackz skin] GDI Weapons Factory

Posted by [Scrin](#) on Sun, 19 Apr 2009 09:44:23 GMT

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RUSSAKii\_NA\_WSEGDA wrote on Sun, 19 April 2009 03:18 new pro incoming !!!!!!!!!!!

well done...

---

---

Subject: Re: [rackz skin] GDI Weapons Factory

Posted by [mr£Ä\\$Ä-z](#) on Sun, 19 Apr 2009 10:28:16 GMT

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Altzan wrote on Sat, 18 April 2009 20:51 Maybe he doesn't want to change it for them, and he's giving permission for others to alter it.

I do admit some here don't know how to edit the textures, but it's pretty easy...

I did keep the yellow things as .TGA, because most ppl don't know how to install the DDS plugins!

Now to everyone, edit the yellow texture/s however you want, you can also upload the new texture here,

I DON'T CARE about that.

---

---

Subject: Re: [rackz skin] GDI Weapons Factory

Posted by [TankArmy5](#) on Sun, 19 Apr 2009 11:16:29 GMT

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I change skin from yellow to camo

## File Attachments

1) [Untitled.jpg](#), downloaded 906 times



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Subject: Re: [rackz skin] GDI Weapons Factory  
Posted by [Error](#) on Mon, 20 Apr 2009 12:21:11 GMT  
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---

TankArmy5 wrote on Sun, 19 April 2009 14:16 I change skin from yellow to camo

the only problem it does not loop and looks ugly cuz of that  
I really love the pipes

---

Subject: Re: [rackz skin] GDI Weapons Factory  
Posted by [mrÃ&Auml;Ä-z](#) on Mon, 20 Apr 2009 14:08:22 GMT  
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me was busy, gonn work on ref now.

---



Subject: Re: [rackz skin] GDI Weapons Factory  
Posted by [kill](#) on Tue, 21 Apr 2009 01:26:04 GMT  
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heres my wf with som help from boofstrom

### File Attachments

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1) [untitled.JPG](#), downloaded 398 times

~~vet-points +0.15~~



Subject: Re: [rackz skin] GDI Weapons Factory  
Posted by [YazooGang](#) on Tue, 21 Apr 2009 01:50:51 GMT  
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kill wrote on Mon, 20 April 2009 20:26heres my wf with som help from boofstrom  
I thought you were scrin. WHere you get that hud. Give it to me too

---

---

Subject: Re: [rackz skin] GDI Weapons Factory  
Posted by [Scrin](#) on Tue, 21 Apr 2009 03:43:25 GMT  
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---

kill wrote on Mon, 20 April 2009 20:26heres my wf with som help from boofstrom

?

---

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Subject: Re: [rackz skin] GDI Weapons Factory  
Posted by [kill](#) on Tue, 21 Apr 2009 05:11:35 GMT  
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lol cant

---

---

Subject: Re: [rackz skin] GDI Weapons Factory  
Posted by [-Xv-](#) on Tue, 21 Apr 2009 06:22:45 GMT  
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---

kill wrote on Mon, 20 April 2009 21:26heres my wf with som help from boofstrom

lol, was that HUD modeled after Gpolice? With the Apache and all, it could actually pass for it XD

---

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Subject: Re: [rackz skin] GDI Weapons Factory  
Posted by [Di3HardNL](#) on Tue, 21 Apr 2009 07:55:57 GMT  
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kill wrote on Mon, 20 April 2009 20:26heres my wf with som help from boofstrom

could you give the code for the vehicle amount display Thats the last thing I want on my hud

---

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Subject: Re: [rackz skin] GDI Weapons Factory

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Posted by [Scrin](#) on Tue, 21 Apr 2009 09:38:16 GMT

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everyone turned on after his screenshot Oo

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Subject: Re: [rackz skin] GDI Weapons Factory

Posted by [Sir Kane](#) on Tue, 21 Apr 2009 10:26:58 GMT

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This looks so retarded.

---

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Subject: Re: [rackz skin] GDI Weapons Factory

Posted by [mr£Ä\\$Ä-z](#) on Tue, 21 Apr 2009 13:08:23 GMT

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Like your MRLS.

---

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Subject: Re: [rackz skin] GDI Weapons Factory

Posted by [Sir Kane](#) on Tue, 21 Apr 2009 13:51:38 GMT

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What?

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Subject: Re: [rackz skin] GDI Weapons Factory

Posted by [mr£Ä\\$Ä-z](#) on Tue, 21 Apr 2009 14:14:12 GMT

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Sir Kane wrote on Sun, 14 March 2004 15:07After a few days of hard work I finally got it done.

What do you guys think?

(It's the MRLS while shooting a rocket in that render)

---

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Subject: Re: [rackz skin] GDI Weapons Factory

Posted by [Scrin](#) on Tue, 21 Apr 2009 14:54:39 GMT

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madrackz wrote on Tue, 21 April 2009 16:14Sir Kane wrote on Sun, 14 March 2004 15:07After a



few days of hard work I finally got it done.  
What do you guys think?  
(It's the MRLS while shooting a rocket in that render)

LOOOOL!!!!??

---

---

Subject: Re: [rackz skin] GDI Weapons Factory  
Posted by [Di3HardNL](#) on Tue, 21 Apr 2009 15:01:47 GMT  
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Lol that looks pretty retarded SIR KANE

---

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Subject: Re: [rackz skin] GDI Weapons Factory  
Posted by [ErroR](#) on Tue, 21 Apr 2009 15:05:25 GMT  
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Di3HardNL wrote on Tue, 21 April 2009 18:01Lol that looks pretty retarded SIR KANE  
wait till you see it's pollycount.. (don't know where the thread is)

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Subject: Re: [rackz skin] GDI Weapons Factory  
Posted by [Sir Kane](#) on Tue, 21 Apr 2009 16:30:53 GMT  
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The "MRLS" IS SUPPOSED to look retarded.  
Dumbfucks.

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Subject: Re: [rackz skin] GDI Weapons Factory  
Posted by [Mauler](#) on Tue, 21 Apr 2009 20:37:32 GMT  
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Niko "The Lay" wrote on Tue, 21 April 2009 10:54madrackz wrote on Tue, 21 April 2009 16:14Sir Kane wrote on Sun, 14 March 2004 15:07After a few days of hard work I finally got it done.  
What do you guys think?  
(It's the MRLS while shooting a rocket in that render)

LOOOOL!!!!??

From the looks of it Sir Kane is implying that yours/others models look terrible.. hence why he

created that thread and model.

---

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Subject: Re: [rackz skin] GDI Weapons Factory  
Posted by [dr3w2](#) on Tue, 21 Apr 2009 20:49:02 GMT  
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madrackz wrote on Tue, 21 April 2009 09:14Sir Kane wrote on Sun, 14 March 2004 15:07After a few days of hard work I finally got it done.  
What do you guys think?  
(It's the MRLS while shooting a rocket in that render)

I actually lol'd SK thats awesome

---

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Subject: Re: [rackz skin] GDI Weapons Factory  
Posted by [Sir Kane](#) on Tue, 21 Apr 2009 23:55:20 GMT  
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---

Mauler wrote on Tue, 21 April 2009 15:37  
From the looks of it Sir Kane is implying that yours/others models look terrible.. hence why he created that thread and model.

Notice the date in the quote.

---

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Subject: Re: [rackz skin] GDI Weapons Factory  
Posted by [Mauler](#) on Wed, 22 Apr 2009 01:00:53 GMT  
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---

Totally missed that.

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Subject: Re: [rackz skin] GDI Weapons Factory  
Posted by [kill](#) on Wed, 22 Apr 2009 04:13:04 GMT  
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---

Quote:lol, was that HUD modeled after Gpolice? With the Apache and all, it could actually pass for it XDno

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