

---

Subject: Egypt Volcano

Posted by [ReLoaDeD](#) on Sat, 18 Apr 2009 15:03:42 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Egypt Volcano,

These skins doesn't change anything in other maps.

Some Previews :

Official Download Page :

<http://reskins.darkbb.com/maps-f3/egypt-volcano-t16.htm#25>

---

#### File Attachments

1) [Egypt Volcano.rar](#), downloaded 197 times

---

---

Subject: Re: Egypt Volcano

Posted by [Account](#) on Sat, 18 Apr 2009 15:08:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

forgive me, (i respect your work with this map) but that repeating texture (the ground and other) is epic fail and very annoying

---

---

Subject: Re: Egypt Volcano

Posted by [ErroR](#) on Mon, 20 Apr 2009 12:23:16 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

TexCore wrote on Sat, 18 April 2009 18:08forgive me, (i respect your work with this map) but that repeating texture (the ground and other) is epic fail and very annoying  
all ground textures are like that from far away, but if ur on it, it looks normal

---

Subject: Re: Egypt Volcano

Posted by [Scrin](#) on Mon, 20 Apr 2009 13:58:37 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

ErroR wrote on Mon, 20 April 2009 07:23TexCore wrote on Sat, 18 April 2009 18:08forgive me, (i respect your work with this map) but that repeating texture (the ground and other) is epic fail and very annoying

all ground textures are like that from far away, but if ur on it, it looks normal

nope, i have removed all repeated crap texture from all standart ww maps and place on it my own for ages ago (not repeated even from far away or fly)

---

Subject: Re: Egypt Volcano

Posted by [ErroR](#) on Mon, 20 Apr 2009 15:30:39 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Niko "The Lay" wrote on Mon, 20 April 2009 16:58ErroR wrote on Mon, 20 April 2009

07:23TexCore wrote on Sat, 18 April 2009 18:08forgive me, (i respect your work with this map) but that repeating texture (the ground and other) is epic fail and very annoying

all ground textures are like that from far away, but if ur on it, it looks normal

nope, i have removed all repeated crap texture from all standart ww maps and place on it my own for ages ago (not repeated even from far away or fly)

ow, ok

---

Subject: Re: Egypt Volcano

Posted by [Prulez](#) on Mon, 20 Apr 2009 17:42:39 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Niko "The Lay" wrote on Mon, 20 April 2009 15:58ErroR wrote on Mon, 20 April 2009

07:23TexCore wrote on Sat, 18 April 2009 18:08forgive me, (i respect your work with this map) but that repeating texture (the ground and other) is epic fail and very annoying

all ground textures are like that from far away, but if ur on it, it looks normal

nope, i have removed all repeated crap texture from all standart ww maps and place on it my own for ages ago (not repeated even from far away or fly)

Way to attempt to derail this thread and boast.

---

Subject: Re: Egypt Volcano

Posted by [LiL KiLLa](#) on Mon, 20 Apr 2009 17:44:58 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

well done marcel

---

Subject: Re: Egypt Volcano

Posted by [Scrin](#) on Mon, 20 Apr 2009 17:50:41 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

RUSSAKii\_NA\_WSEGDA wrote on Mon, 20 April 2009 12:44well done marcel  
!Borca

---

---

Subject: Re: Egypt Volcano

Posted by [ErroR](#) on Mon, 20 Apr 2009 18:11:11 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

hmm kay, tunels look awesome

---