
Subject: RenX Downloads

Posted by [Vibrostranger](#) on Sat, 18 Apr 2009 02:07:57 GMT

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Hello, im making a good map, and would like to know where i could get tiberium silos to go with my map... i got all the basics...

Nod:

airstrip

airtower

hand of nod

obby

refinery

power plant

GDI:

Warfactory

barracks

power plant

refinery

advanced guard tower

I would like to know where to get WORKING tiberium silos, guard towers, turrets..

i think the guard towers and turrets work in LEVELEDIT..

im still working on terrain, buildings, background, mountains, tunnels and such

Subject: Re: RenX Downloads

Posted by [_SSnipe_](#) on Sat, 18 Apr 2009 02:59:08 GMT

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here

<http://ftp.games.skynet.be/pub/ftp.westwood.com/renegade/tools/>

buildings.zip I think

the turrets and guard towers are in level edit just attach a script to them once you click make and place them on the map

Subject: Re: RenX Downloads

Posted by [a000clown](#) on Sat, 18 Apr 2009 07:12:35 GMT

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Vibrostranger wrote on Fri, 17 April 2009 22:07im making a good map

Isn't that for your peers to decide? lol
