
Subject: hay can you help me??
Posted by [gen](#) on Tue, 14 Apr 2009 01:53:12 GMT
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i need help as i was playing C&C i saw some guys messing around as black hand kicking one another like -kung foo- then i thought wtf how did thay do that??? its not in the gide or every where else i look so can you help me??

Subject: Re: hay can you help me??
Posted by [_SSnipe_](#) on Tue, 14 Apr 2009 03:05:15 GMT
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You mean the....Crap what was it..

something keys...

Press the numpad numbers

Subject: Re: hay can you help me??
Posted by [Lone0001](#) on Tue, 14 Apr 2009 03:12:08 GMT
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Animations, you need CP2 to use them, look in the Core Patches forum for a sticky.

If you can see them though you probably already have CP2, if so use the numpad keys to use them.

Subject: Re: hay can you help me??
Posted by [gen](#) on Tue, 14 Apr 2009 22:08:13 GMT
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Lone0001 wrote on Mon, 13 April 2009 22:12 Animations, you need CP2 to use them, look in the Core Patches forum for a sticky.

If you can see them though you probably already have CP2, if so use the numpad keys to use them.

but i never installed them,, and i tryded the number keys and it dosent work

Subject: Re: hay can you help me??

Posted by [Goztow](#) on Tue, 14 Apr 2009 22:10:25 GMT

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You need to have core patch 2 installed to be able to use them.

Subject: Re: hay can you help me??

Posted by [gen](#) on Tue, 14 Apr 2009 22:19:01 GMT

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dude thanks u guys are a big help

Subject: Re: hay can you help me??

Posted by [Pyr0man1c](#) on Thu, 16 Apr 2009 12:58:13 GMT

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Not really important but if you can see them, then maybe the taunt was always available, you just needed to add hotkeys.

Am I right? Probably wrong but...

Subject: Re: hay can you help me??

Posted by [ErroR](#) on Thu, 16 Apr 2009 13:16:44 GMT

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Pyr0man1c wrote on Thu, 16 April 2009 15:58 Not really important but if you can see them, then maybe the taunt was always available, you just needed to add hotkeys.

Am I right? Probably wrong but...

almost you had to edit a file (.ini i think)

Subject: Re: hay can you help me??

Posted by [havoc9826](#) on Thu, 16 Apr 2009 16:21:41 GMT

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You have to have a scripts.dll version (core patch isn't required, just the scripts.dll) that has the keycfg.exe and keys.cfg, which IIRC is 2.x and above. You have to then have a value in your hotkey configuration that the server has in its list, and then it'll work. The taunt animations are pulled from always.dat, but which one depends on what the server tells the hotkeys to correspond to.

Subject: Re: hay can you help me??

Posted by [ErroR](#) on Fri, 17 Apr 2009 12:20:18 GMT

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i remember it's input(.ini?)

Subject: Re: hay can you help me??

Posted by [reborn](#) on Fri, 17 Apr 2009 13:52:03 GMT

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ErroR wrote on Fri, 17 April 2009 08:20i remember it's input(.ini?)

No, it's keys.cfg.

havoc9826 explained it very concisely already.

havoc9826 wrote on Thu, 16 April 2009 12:21You have to have a scripts.dll version (core patch isn't required, just the scripts.dll) that has the keycfg.exe and keys.cfg, which IIRC is 2.x and above. You have to then have a value in your hotkey configuration that the server has in its list, and then it'll work. The taunt animations are pulled from always.dat, but which one depends on what the server tells the hotkeys to correspond to.

Subject: Re: hay can you help me??

Posted by [ErroR](#) on Mon, 20 Apr 2009 13:06:00 GMT

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oh i was reading it on a iphone
