Subject: [Texture]GDI Base Re-Texture Posted by LeeumDee on Thu, 09 Apr 2009 23:23:17 GMT

View Forum Message <> Reply to Message

hey

Decided to start releasing some stuff here too.

Releasing just the Buildings for now, as I'm still making the matching Infantry and Vehicle skins.

Click for previews

Download Attached.

Enjoy

## File Attachments

1) GDI Base - ReTexture by LeeumDee.zip, downloaded 551 times

Subject: Re: [Texture]GDI Base Re-Texture

Posted by Porky on Thu, 09 Apr 2009 23:48:26 GMT

View Forum Message <> Reply to Message

wow really nice m8, gi

Subject: Re: [Texture]GDI Base Re-Texture Posted by kill on Fri, 10 Apr 2009 00:17:20 GMT

View Forum Message <> Reply to Message

i like the wf nj

Subject: Re: [Texture]GDI Base Re-Texture

Posted by slosha on Fri, 10 Apr 2009 00:28:54 GMT

View Forum Message <> Reply to Message

that's uber sexy

Subject: Re: [Texture]GDI Base Re-Texture

Posted by Porky on Fri, 10 Apr 2009 00:42:53 GMT

View Forum Message <> Reply to Message

Subject: Re: [Texture]GDI Base Re-Texture

Posted by slosha on Fri, 10 Apr 2009 04:56:51 GMT

View Forum Message <> Reply to Message

if by more you mean less.. heh

WUD DA FX GAH MTHRFUX0R.. lol that's the camouflage skin i used for scrins ramjet on the first picture there

Subject: Re: [Texture]GDI Base Re-Texture

on Fri, 10 Apr 2009 08:20:30 GMT Posted by mrA£A§A·z

View Forum Message <> Reply to Message

Now thats a really nice Base skin, i see the new Forum members posting some really nice skins here

Subject: Re: [Texture]GDI Base Re-Texture

Posted by ArtyWh0re on Fri, 10 Apr 2009 10:23:10 GMT

View Forum Message <> Reply to Message

Just comented on Jelly and am guna comment again, they look good.

Subject: Re: [Texture]GDI Base Re-Texture

Posted by ErroR on Fri, 10 Apr 2009 15:53:23 GMT

View Forum Message <> Reply to Message

w00t! it's awesome, good job

Subject: Re: [Texture]GDI Base Re-Texture

Posted by Scrin on Fri, 10 Apr 2009 16:09:04 GMT

View Forum Message <> Reply to Message

LeeumDee wrote on Thu, 09 April 2009 18:23hey

Decided to start releasing some stuff here too.

Releasing just the Buildings for now, as I'm still making the matching Infantry and Vehicle skins.

Click for previews

Download Attached. Enjoy not my style

Subject: Re: [Texture]GDI Base Re-Texture Posted by crysis992 on Fri, 10 Apr 2009 17:56:19 GMT View Forum Message <> Reply to Message

Mr. Selfish wrote on Fri, 10 April 2009 11:09LeeumDee wrote on Thu, 09 April 2009 18:23hey Decided to start releasing some stuff here too.

Releasing just the Buildings for now, as I'm still making the matching Infantry and Vehicle skins.

Click for previews

Download Attached. Enjoy not my style

True.

Subject: Re: [Texture]GDI Base Re-Texture Posted by ArtyWh0re on Fri, 10 Apr 2009 18:10:43 GMT View Forum Message <> Reply to Message

Mr. Selfish wrote on Fri, 10 April 2009 11:09LeeumDee wrote on Thu, 09 April 2009 18:23hey Decided to start releasing some stuff here too.

Releasing just the Buildings for now, as I'm still making the matching Infantry and Vehicle skins.

Click for previews

Download Attached. **Enjoy** not my style

Same for me I just forgot to say it, but netherless they are pretty good.

Subject: Re: [Texture]GDI Base Re-Texture

Posted by NZ on Sun, 12 Apr 2009 22:39:55 GMT

View Forum Message <> Reply to Message

Do you have any screen shots guys as yet >?

Thx NZ

Subject: Re: [Texture]GDI Base Re-Texture

Posted by LeeumDee on Mon, 13 Apr 2009 12:18:25 GMT

View Forum Message <> Reply to Message

NZ wrote on Sun, 12 April 2009 17:39Do you have any screen shots guys as yet >?

Thx NZ

They're in my first post.

http://syckaudio.com/files/images/gdibase-retexture.jpg http://syckaudio.com/files/images/Game2%202009-04-09%2023-24-21-43.jpg

Subject: Re: [Texture]GDI Base Re-Texture

Posted by NZ on Thu, 16 Apr 2009 23:52:19 GMT

View Forum Message <> Reply to Message

Thanks looks great nice work i should get round to attempting some my self i will use these ones

NZ-st0rm

Subject: Re: [Texture]GDI Base Re-Texture

Posted by argathol3 on Sat. 18 Apr 2009 00:06:26 GMT

View Forum Message <> Reply to Message

the agt looks dead