Subject: Renegade X - April Update: Serious Business! Posted by [NE]Fobby[GEN] on Wed, 01 Apr 2009 20:50:51 GMT View Forum Message <> Reply to Message

[/center]

Hey all. It's been a while since you've heard from us. Just a small update for all of you!

Extremely Serious Demonstration Video

We present to you another video that takes you behind the scenes as Fobby explains the reasons behind the mod, and questions that boggle the mind are finally answered as the mod gets ever closer! Featuring exclusive footage never before seen and a look into what is to come; making this a whopping 10 minute long video that will keep you on the edge of your seat!

Streaming http://www.youtube.com/watch?v=efn83qO8QpU http://www.moddb.com/mods/ronogado-x/v/idoos

http://www.moddb.com/mods/renegade-x/videos/renegade-x-april-fools-demonstration #imagebox

Download

Standard Definition: http://borgamers.com/RenX/RenX_AprilFools_SD.avi High Definition (Recommended): http://borgamers.com/RenX/RenX_AprilFools_HD.avi

That's all folks!

Be sure to keep an eye open for more updates coming soon!

Subject: Re: Renegade X - April Update: Serious Business! Posted by ErroR on Wed, 01 Apr 2009 21:00:06 GMT View Forum Message <> Reply to Message

ur link are always dead

Subject: Re: Renegade X - April Update: Serious Business! Posted by Reaver11 on Wed, 01 Apr 2009 21:04:50 GMT View Forum Message <> Reply to Message

I just went to moddb and I must say the lastest clip is the best

Subject: Re: Renegade X - April Update: Serious Business!

You realise the url's you posted have the word april fools in them, right? Bit of a giveaway

Subject: Re: Renegade X - April Update: Serious Business! Posted by [NE]Fobby[GEN] on Wed, 01 Apr 2009 21:17:48 GMT View Forum Message <> Reply to Message

danpaul88 wrote on Wed, 01 April 2009 16:11You realise the url's you posted have the word april fools in them, right? Bit of a giveaway

Well it's not a "seriously presented" video, it's just a silly preview we decided to do as we test the latest build of Renegade X.

Subject: Re: Renegade X - April Update: Serious Business! Posted by bobiuh on Wed, 01 Apr 2009 21:20:18 GMT View Forum Message <> Reply to Message

Where do i buy renegade x

Subject: Re: Renegade X - April Update: Serious Business! Posted by Starbuzzz on Wed, 01 Apr 2009 23:29:15 GMT View Forum Message <> Reply to Message

I lol'ed

Subject: Re: Renegade X - April Update: Serious Business! Posted by u6795 on Wed, 01 Apr 2009 23:43:15 GMT View Forum Message <> Reply to Message

This is really awesome.

Subject: Re: Renegade X - April Update: Serious Business! Posted by Lone0001 on Thu, 02 Apr 2009 01:19:54 GMT View Forum Message <> Reply to Message

Red vs Yellow FTW!

EPIC APC!

Subject: Re: Renegade X - April Update: Serious Business! Posted by R315r4z0r on Thu, 02 Apr 2009 02:09:00 GMT View Forum Message <> Reply to Message

danpaul88 wrote on Wed, 01 April 2009 17:11You realise the url's you posted have the word april fools in them, right? Bit of a giveaway Download it, it is 10 min of epic.

Subject: Re: Renegade X - April Update: Serious Business! Posted by Di3HardNL on Thu, 02 Apr 2009 07:15:55 GMT View Forum Message <> Reply to Message

Its fucking hilarious I love the last scene with the apc ^^

Subject: Re: Renegade X - April Update: Serious Business! Posted by Dethdeath on Thu, 02 Apr 2009 07:43:55 GMT View Forum Message <> Reply to Message

Amazing!

Subject: Re: Renegade X - April Update: Serious Business! Posted by ChewML on Thu, 02 Apr 2009 13:47:22 GMT View Forum Message <> Reply to Message

The head exploding shit is awesome. No more n00bs wondering why they died in one shot!

Subject: Re: Renegade X - April Update: Serious Business! Posted by Starbuzzz on Thu, 02 Apr 2009 18:04:25 GMT View Forum Message <> Reply to Message

I don't see how it will KILL Renegade given how C&C Mode works just as well as it would in Ren X. It will most certainly split the community as a lot of current Ren players look set to stop playing Renegade, and some would altogether stop playing Renegade due to lack of hardware and such.

Probably takes away a huge chunk of current Renegade players but result in less servers but full servers...that would be my guess.

Subject: Re: Renegade X - April Update: Serious Business! Posted by [NE]Fobby[GEN] on Thu, 02 Apr 2009 18:13:26 GMT View Forum Message <> Reply to Message

Quote:I don't see how it will KILL Renegade given how C&C Mode works just as well as it would in Ren X. It will most certainly split the community as a lot of current Ren players look set to stop playing Renegade, and some would altogether stop playing Renegade due to lack of hardware and such.

Probably takes away a huge chunk of current Renegade players but result in less servers but full servers...that would be my guess.

The whole "killing Renegade" thing was just a joke The real plan of the mod is to make it better than ever by porting the innovative idea of C&C mode onto Unreal Engine 3. There will probably be plenty of people that will prefer the old game for whatever reason.

Subject: Re: Renegade X - April Update: Serious Business! Posted by Scrin on Thu, 02 Apr 2009 18:30:40 GMT View Forum Message <> Reply to Message

HAIII GAIS! AM FOBYYYYYGENN III A IM KILLLLIII RANEGADIIII THAT RITE! KILIIII RENGADIIII

p.s. put the .wav into data and play few maps

more MoBbY[FeN] replys

i just can't stop laughing after that video.... i freaking love when some retards recorded his real voice by microphone http://www.divshare.com/download/6995184-15b

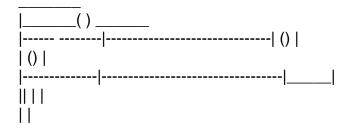
File Attachments
1) fobby reply.mp3, downloaded 440 times

Subject: Re: Renegade X - April Update: Serious Business! Posted by [NE]Fobby[GEN] on Thu, 02 Apr 2009 19:12:57 GMT View Forum Message <> Reply to Message

Wow you're so hilarious Scrin, you should do stand up!

So, basically, you hate the Renegade X project because I wouldn't give you our asset(s) a couple weeks ago. When you asked for me to give you our Ramjet model for your own personal use in C&C Renegade, did you really expect me to give it to you?

Here's your fucking Ramjet:

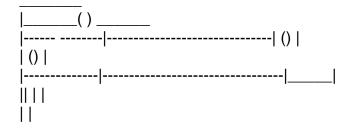


Subject: Re: Renegade X - April Update: Serious Business! Posted by Scrin on Thu, 02 Apr 2009 19:28:29 GMT View Forum Message <> Reply to Message

[NEFobby[GEN] wrote on Thu, 02 April 2009 13:12]Wow you're so hilarious Scrin, you should do stand up!

So, basically, you hate the Renegade X project because I wouldn't give you our asset(s) a couple weeks ago. When you asked for me to give you our Ramjet model for your own personal use in C&C Renegade, did you really expect me to give it to you?

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No, i'm didn't hate the project, i just hate that ugly ramjet what your team made (or meybe you have only 1 weapon's modeller dude...and he haven't imagenation?) i dont like that ugly,small square scope with damned black hole in it! why your team didn't create some awesome-animated scope? like i will doing on my weapons? (im sure new scope with some deep ambient lights will get better looks on that engine)

and why you have posted your old quote again with that dots and lines thing? I just get bored and have asked my mate to pwn you with that request because you are SeLfIsH, why? you posted only videos and screenshots

http://xxlimg.com/images/yic0lrz6wx8gfun40lfi.jpg

http://xxlimg.com/images/68q0xiluiu9egqwd0579.jpg

Subject: Re: Renegade X - April Update: Serious Business! Posted by nikki6ixx on Thu, 02 Apr 2009 19:35:07 GMT View Forum Message <> Reply to Message

lol! He wanted it, but since you wouldn't give it to him, he now hates it? That's funny.

Subject: Re: Renegade X - April Update: Serious Business! Posted by u6795 on Thu, 02 Apr 2009 19:37:52 GMT View Forum Message <> Reply to Message

You have a hell of a dick way to say "I dislike your Ramjet model," Scrin.

Subject: Re: Renegade X - April Update: Serious Business! Posted by [NE]Fobby[GEN] on Thu, 02 Apr 2009 19:38:24 GMT View Forum Message <> Reply to Message

Quote: i just hate that ugly ramjet what your team made (or meybe you have only 1 weapon's modeller dude...and he haven't imagenation?) i dont like that ugly,small square scope with damned black hole in it! why your team didn't create some awesome-animated scope?

Ha. You're not only retarded, but you're also a liar.

Your buddy added me on MSN, and said that you had really liked our Ramjet. He begged me to have it so he could give it to you, and even after I had said no several times, he continued to plead me. Why would you want our Ramjet if you think it's ugly? Either your logic absolutely fails, or you're lying.

Quote:HAIII GAIS! AM FOBYYYYYGENN In Love In Love !!! A IM KILLLL!!! RANEGAD!!!!! THAT RITE! KILIIII RENGAD!!!!!

p.s. put the .wav into data and play few maps Sarcasm

more MoBbY[FeN] replys

Subject: Re: Renegade X - April Update: Serious Business! Posted by u6795 on Thu, 02 Apr 2009 19:42:38 GMT View Forum Message <> Reply to Message

[NEFobby[GEN] wrote on Thu, 02 April 2009 15:38]Quote:i just hate that ugly ramjet what your team made (or meybe you have only 1 weapon's modeller dude...and he haven't imagenation?) i dont like that ugly,small square scope with damned black hole in it! why your team didn't create some awesome-animated scope?

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p.s. put the .wav into data and play few maps Sarcasm

more MoBbY[FeN] replys Baww, you removed the epic funny part of the post. Whatever, still lol'd.

Subject: Re: Renegade X - April Update: Serious Business! Posted by Scrin on Thu, 02 Apr 2009 19:58:05 GMT View Forum Message <> Reply to Message

[NEFobby[GEN] wrote on Thu, 02 April 2009 13:38]Quote: just hate that ugly ramjet what your team made (or meybe you have only 1 weapon's modeller dude...and he haven't imagenation?) i dont like that ugly,small square scope with damned black hole in it! why your team didn't create some awesome-animated scope?

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p.s. put the .wav into data and play few maps Sarcasm

more MoBbY[FeN] replys ok, i see you didn't read my last post, so i'l repeat!

DONT MESS WITH THE BUSINESS RAMJETSS!

Subject: Re: Renegade X - April Update: Serious Business! Posted by u6795 on Thu, 02 Apr 2009 20:12:10 GMT View Forum Message <> Reply to Message Mr. Selfish wrote on Thu, 02 April 2009 15:58[NEFobby[GEN] wrote on Thu, 02 April 2009 13:38]Quote:i just hate that ugly ramjet what your team made (or meybe you have only 1 weapon's modeller dude...and he haven't imagenation?) i dont like that ugly,small square scope with damned black hole in it! why your team didn't create some awesome-animated scope?

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more MoBbY[FeN] replys ok, i see you didn't read my last post, so i'l repeat!

DONT MESS WITH THE BUSINESS RAMJETSS!

Do you do heroine?

Subject: Re: Renegade X - April Update: Serious Business! Posted by JeepRubi on Thu, 02 Apr 2009 21:28:08 GMT View Forum Message <> Reply to Message

Subject: Re: Renegade X - April Update: Serious Business! Posted by TD on Thu, 02 Apr 2009 21:32:34 GMT View Forum Message <> Reply to Message

Fobby, your mods and snipers is bad, and you the bighead, just you create Pornogade X.

How dare you upset Scrin, the one that abuses skinning to create and use so many advantage models for a nearly dead video game, that wallhack and bighead ain't got shit on his Renegade.

Nice update by the way

JeepRubi wrote on Thu, 02 April 2009 23:28 Seriously, if that is one of his skin screenshots, he hasn't got the rights to criticise X.

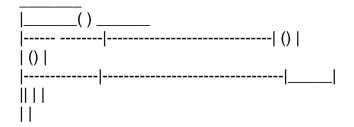
Let's turn Advanced Guard Tower into a Circus Clown Tower and complain about someone else's Ramjet with like almost no noticable addition at all.

Subject: Re: Renegade X - April Update: Serious Business! Posted by thefile on Thu, 02 Apr 2009 21:55:07 GMT View Forum Message <> Reply to Message

Mr. Selfish wrote on Thu, 02 April 2009 13:28[NEFobby[GEN] wrote on Thu, 02 April 2009 13:12]Wow you're so hilarious Scrin, you should do stand up!

So, basically, you hate the Renegade X project because I wouldn't give you our asset(s) a couple weeks ago. When you asked for me to give you our Ramjet model for your own personal use in C&C Renegade, did you really expect me to give it to you?

Here's your fucking Ramjet:



No, i'm didn't hate the project, i just hate that ugly ramjet what your team made (or meybe you have only 1 weapon's modeller dude...and he haven't imagenation?) i dont like that ugly,small square scope with damned black hole in it! why your team didn't create some awesome-animated scope? like i will doing on my weapons? (im sure new scope with some deep ambient lights will get better looks on that engine)

and why you have posted your old quote again with that dots and lines thing? I just get bored and have asked my mate to pwn you with that request because you are SeLfIsH, why? you posted only videos and screenshots

http://xxlimg.com/images/yic0lrz6wx8gfun40lfi.jpg

http://xxlimg.com/images/68q0xiluiu9egqwd0579.jpg

OMG!!!! Is that me or does Walls actually look like a REAL GOOD map!! BTW if I donate can I get mod status when the mod comes out?.

it looks very nice. cant wait to play it

Subject: Re: Renegade X - April Update: Serious Business! Posted by Starbuzzz on Fri, 03 Apr 2009 00:57:30 GMT View Forum Message <> Reply to Message

Mr. Selfish wrote on Thu, 02 April 2009 13:28

Agreed.

Subject: Re: Renegade X - April Update: Serious Business! Posted by Omar007 on Fri, 03 Apr 2009 09:45:44 GMT View Forum Message <> Reply to Message

pawky wrote on Fri, 03 April 2009 02:57Mr. Selfish wrote on Thu, 02 April 2009 13:28 Toggle Spoiler

Agreed.

I agree too. It's anoying

Subject: Re: Renegade X - April Update: Serious Business! Posted by u6795 on Fri, 03 Apr 2009 10:30:59 GMT View Forum Message <> Reply to Message

Well, they're there for a legitimate purpose. If you've ever held or seen a hunting rifle with a scope, most of then have covers for their lenses to prevent them from getting broken or shit up. That'd be even more necessary on a battlefield.

Subject: Re: Renegade X - April Update: Serious Business! Posted by TD on Fri, 03 Apr 2009 11:20:58 GMT View Forum Message <> Reply to Message

Last time I used the ramjet I didn't even 'feel' that addition to it. It's nothing bad, really.

OMG that video was awsome! Very good job. 1 thing I've always liked about Renegade is that its not gory.

Subject: Re: Renegade X - April Update: Serious Business! Posted by danpaul88 on Fri, 03 Apr 2009 18:54:07 GMT View Forum Message <> Reply to Message

Renegade X is shaping up pretty well... I know you will probably hit me for asking, but do you have any timeframe for releasing this? (And I still didn't remember to buy UT3)

Subject: Re: Renegade X - April Update: Serious Business! Posted by R315r4z0r on Fri, 03 Apr 2009 19:04:21 GMT View Forum Message <> Reply to Message

Mr. Selfish wrote on Thu, 02 April 2009 15:28

It's called a lens cap. It protects the lens from taking any damage when not in use. It's just a piece of plastic...

Scopes don't need to be all overly-fancy. What point is there for a scope to have scrolling text, a bunch of flashy lights, and a bunch of other useless garbage?

You use a scope to magnify your view, not hack the mainframe at the Pentagon. Get over it.

Subject: Re: Renegade X - April Update: Serious Business! Posted by ArtyWh0re on Fri, 03 Apr 2009 19:50:34 GMT View Forum Message <> Reply to Message

R315r4z0r wrote on Fri, 03 April 2009 13:04Mr. Selfish wrote on Thu, 02 April 2009 15:28

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You use a scope to magnify your view, not hack the mainframe at the Pentagon. Get over it. Guess im going to have to join in this debate. Im with Scrin on this as I like things which look cool.

If this was based on a real life simulation then yes everything would have to be as realistic as

possible (in this case the lens caps).

However since this game (Renegade) is just another game based on warfare it does not have to be bound by the limitations that a simulation would have.

Infact since this is a game we want it to look as cool as possible so therefore there is nothing wrong with having flashy looking things being used as long as they don't look rediculus.

Subject: Re: Renegade X - April Update: Serious Business! Posted by Troopzor on Fri, 03 Apr 2009 19:58:16 GMT View Forum Message <> Reply to Message

m00nLiTe wrote on Fri, 03 April 2009 20:50R315r4z0r wrote on Fri, 03 April 2009 13:04Mr. Selfish wrote on Thu, 02 April 2009 15:28 IMAGE!

It's called a lens cap. It protects the lens from taking any damage when not in use. It's just a piece of plastic...

Scopes don't need to be all overly-fancy. What point is there for a scope to have scrolling text, a bunch of flashy lights, and a bunch of other useless garbage?

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However since this game (Renegade) is just another game based on warfare it does not have to be bound by the limitations that a simulation would have.

Infact since this is a game we want it to look as cool as possible so therefore there is nothing wrong with having flashy looking things being used as long as they don't look rediculus.

I see what you're saying, but the thing is, ingame in Ren-X you seriously do not notice it at all. The whole time you're like "OMFG IT'S SO BEATIFUL!!!! * Burst into tears*".... Ok not that much, but pretty close....

Subject: Re: Renegade X - April Update: Serious Business! Posted by R315r4z0r on Fri, 03 Apr 2009 20:09:48 GMT View Forum Message <> Reply to Message

m00nLiTe wrote on Fri, 03 April 2009 15:50

However since this game (Renegade) is just another game based on warfare it does not have to be bound by the limitations that a simulation would have.

Infact since this is a game we want it to look as cool as possible so therefore there is nothing wrong with having flashy looking things being used as long as they don't look rediculus.

Not true. Renegade isn't realistic in terms of physics and the like, not in style or detail. The science fiction Tiberium universe is heavily realistic and Renegade is IN that universe.

That's why it is important for things to look like they would exist in the real world. They don't have to perform realistically (i.e. stealth tank, flame tank, no weapon recoil, ect), but they have to look the part.

Subject: Re: Renegade X - April Update: Serious Business! Posted by Prulez on Fri, 03 Apr 2009 21:53:23 GMT View Forum Message <> Reply to Message

JeepRubi wrote on Thu, 02 April 2009 23:28 You took those words right out of my mouth.

Subject: Re: Renegade X - April Update: Serious Business! Posted by havoc9826 on Sat, 04 Apr 2009 03:31:10 GMT View Forum Message <> Reply to Message

Awesome video. You forgot to credit "Push it to the Limit" in the credits, but aside from that I was laughing the whole way through.

Subject: Re: Renegade X - April Update: Serious Business! Posted by Scrin on Sat, 04 Apr 2009 04:00:24 GMT View Forum Message <> Reply to Message

JeepRubi wrote on Thu, 02 April 2009 15:28 its ok for your mod? or i have to get more TeXtUrE SkIILZ?

Subject: Re: Renegade X - April Update: Serious Business! Posted by Goztow on Sat, 04 Apr 2009 08:14:43 GMT View Forum Message <> Reply to Message

I really liked the video, nice stuff! Nice sarcasm as well!

Subject: Re: Renegade X - April Update: Serious Business! Posted by JeepRubi on Sat, 04 Apr 2009 13:38:58 GMT View Forum Message <> Reply to Message Mr. Selfish wrote on Fri, 03 April 2009 22:00JeepRubi wrote on Thu, 02 April 2009 15:28Toggle Spoiler its ok for your mod? or i have to get more TeXtUrE SkIILZ?

Toggle Spoiler

It's better, much better, but I think it looked best before you used you're mad TeXtUrE SkilLZ on it.

Subject: Re: Renegade X - April Update: Serious Business! Posted by liquidv2 on Sat, 04 Apr 2009 15:26:39 GMT View Forum Message <> Reply to Message

danpaul88 wrote on Fri, 03 April 2009 13:54Renegade X is shaping up pretty well... I know you will probably hit me for asking, but do you have any timeframe for releasing this? (And I still didn't remember to buy UT3)

i would like to ask the moderators of this forum to please execute a forum ban on the people who continuously ask for a release date of this project

it really hurts my feelings

Subject: Re: Renegade X - April Update: Serious Business! Posted by [NE]Fobby[GEN] on Sat, 04 Apr 2009 17:11:39 GMT View Forum Message <> Reply to Message

Quote:

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It's absolutely fine to ask questions, I am willing to repeat answers.

Quote:

Renegade X is shaping up pretty well... I know you will probably hit me for asking, but do you have any timeframe for releasing this? (And I still didn't remember to buy UT3 Sad)

While other mods are busy calculating release dates for their betas, Renegade X is busy doing what is necessary to get the project done in the best possible manner. The reality is, Renegade X is being developed on our free time, and it's not plausible to have a consistent amount of free time every day. Therefore, giving out time frames and release dates would be misleading guess-work, and we don't do that. We simply work towards the goal, providing internal deadlines (which aren't met 100% of the time) and consistently showing the public everything we've done.

UT3 is about 10 bucks on Steam if you want to buy it.

Subject: Re: Renegade X - April Update: Serious Business! Posted by danpaul88 on Sat, 04 Apr 2009 17:33:09 GMT View Forum Message <> Reply to Message

OK, well it's nice to see things are still moving along, thanks for taking the time to answer the question, especially since it's probably been asked 500 times before. We do the same at AR actually, simply keep things moving and show updates as and when things are done. Is the ModDB page still the most up to date source for news and such?

And I know UT3 is only \$10, but I still keep hoping (in vain) that it will drop even lower before Renegade X is out ^^

liquidv2 wrote on Sat, 04 April 2009 16:26danpaul88 wrote on Fri, 03 April 2009 13:54Renegade X is shaping up pretty well... I know you will probably hit me for asking, but do you have any timeframe for releasing this? (And I still didn't remember to buy UT3) i would like to ask the moderators of this forum to please execute a forum ban on the people who continuously ask for a release date of this project

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1) Light blue text on a lighter blue forum background is incredibly hard to read. There's a default colour for posts for a reason.

2) Continually implies I have asked the question before, which I am fairly sure I have not. Please consult a dictionary to check the meaning of the words you are using prior to expelling your next flame post from your anus. Thank you.

Subject: Re: Renegade X - April Update: Serious Business! Posted by Scrin on Sat, 04 Apr 2009 17:47:19 GMT View Forum Message <> Reply to Message

[NEFobby[GEN] wrote on Sat, 04 April 2009 19:11]Quote: i would like to ask the moderators of this forum to please execute a forum ban on the people who continuously ask for a release date of this project

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so you will redone the ramjet? since your mod have timed c4 with the time clock screen (i dont know its animated/flashing or some, but its looks nice), i talk about this because original renegade's timed c4 got crappy single texture without any separated texture, so if you have added that on c4, why you don't want to do same with the ramjet's scope?

Subject: Re: Renegade X - April Update: Serious Business! Posted by [NE]Fobby[GEN] on Sat, 04 Apr 2009 18:04:09 GMT View Forum Message <> Reply to Message

Quote: Is the ModDB page still the most up to date source for news and such?

Yes, our Mod DB page is up to date when it comes to mod updates, finished work and videos, but our forums have a Live WIP section for unfinished work.

And I think UT3 has a better chance of coming off the shelves completely than lowering its price to below what it's at now. There are some stores around here that no longer sell it.

Quote:

so you will redone the ramjet? since your mod have timed c4 with the time clock screen (i dont know its animated/flashing or some, but its looks nice), i talk about this because original renegade's timed c4 got crappy single texture without any separated texture, so if you have added that on c4, why you don't want to do same with the ramjet's scope?

Animated screen for the C4 makes sense, because of the timer. Animated Ramjet scope is unnecessary and doesn't suit the style of the weapon.

Subject: Re: Renegade X - April Update: Serious Business! Posted by R315r4z0r on Sat, 04 Apr 2009 18:07:15 GMT View Forum Message <> Reply to Message

Is that a serious question?

They gave timed C4 a countdown texture screen because in Renegade, the timer was there, but wasn't able to be physically active.

They didn't add any useless junk onto the Ramjet because none of it existed, or was remotely needed or wanted, in Renegade.

Bottom line: If Renegade had it, Renegade X does it better. If Renegade didn't have anything resembling it, then what point is there in Renegade X doing it?

Subject: Re: Renegade X - April Update: Serious Business! Posted by thefile on Sat, 04 Apr 2009 19:29:51 GMT View Forum Message <> Reply to Message

R315r4z0r wrote on Sat, 04 April 2009 12:07Is that a serious question?

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Bottom line: If Renegade had it, Renegade X does it better. If Renegade didn't have anything resembling it, then what point is there in Renegade X doing it?

I wonder if they will make some of the original maps have expanded building like they were originally interned be Westwood, I mean with the second floor and tunnels.

Subject: Re: Renegade X - April Update: Serious Business! Posted by Havoc 89 on Sat, 04 Apr 2009 21:03:33 GMT View Forum Message <> Reply to Message

Mr. Selfish wrote on Sat, 04 April 2009 12:47UT3 is about 10 bucks on Steam if you want to buy it.[/quote

so you will redone the ramjet? since your mod have timed c4 with the time clock screen (i dont know its animated/flashing or some, but its looks nice), i talk about this because original renegade's timed c4 got crappy single texture without any separated texture, so if you have added that on c4, why you don't want to do same with the ramjet's scope?

I would cancel the mod before I ever see Renegade X - Scrin's I33t texturing edition.

Go bother someone else, maybe they'll actually care about what you think.