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Subject: [skin] orcaflame

Posted by [JsxKeule](#) on Tue, 31 Mar 2009 10:42:38 GMT

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i have experimented with the orca flame  
and i get a really cool result  
its a lil bit longer then the original one and looks more realistic

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#### File Attachments

- 1) [v\\_gdi\\_orcaflame.dds](#), downloaded 145 times
- 2) [orca flame.JPG](#), downloaded 925 times



Credits: 10024  
Time Remaining

Subject: Re: [skin] orcaflame  
Posted by [ErroR](#) on Tue, 31 Mar 2009 11:41:04 GMT  
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strange engi

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Subject: Re: [skin] orcaflame  
Posted by [Di3HardNL](#) on Tue, 31 Mar 2009 14:46:28 GMT  
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It looks allright

That engi is pretty cool I think, GDI logos look cool on everything

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Subject: Re: [skin] orcaflame  
Posted by [ArtyWh0re](#) on Tue, 31 Mar 2009 15:48:19 GMT  
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Cool skin

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Subject: Re: [skin] orcaflame  
Posted by [u6795](#) on Tue, 31 Mar 2009 20:15:18 GMT  
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Not bad.

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Subject: Re: [skin] orcaflame  
Posted by [Omar007](#) on Wed, 01 Apr 2009 20:30:34 GMT  
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Actually pretty funny that the Orca has flames

AFAIK it uses air propeller instead of an engine

Nicely done though

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Subject: Re: [skin] orcaflame  
Posted by [Scrin](#) on Thu, 02 Apr 2009 18:20:19 GMT  
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JsxKeule wrote on Tue, 31 March 2009 04:42i have experimented with the orca flame

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who the heck give you my hud\_main.dds?

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Subject: Re: [skin] orcaflame  
Posted by [JsxKeule](#) on Thu, 02 Apr 2009 18:25:14 GMT  
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Mr. Selfish wrote on Thu, 02 April 2009 20:20JsxKeule wrote on Tue, 31 March 2009 04:42i have experimented with the orca flame  
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its a lil bit longer then the original one and looks more realistic

who the heck give you my hud\_main.dds?

a friend gave me and he found on rapidshare or mediafire he said

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Subject: Re: [skin] orcaflame  
Posted by [YazooGang](#) on Thu, 02 Apr 2009 19:13:12 GMT  
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Be cool scrin, you have way better stuff than that old looking hud.

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Subject: Re: [skin] orcaflame  
Posted by [JsxKeule](#) on Thu, 02 Apr 2009 19:15:33 GMT  
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YazooGang wrote on Thu, 02 April 2009 21:13Be cool scrin, you have way better stuff than that old looking hud.

yep

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Subject: Re: [skin] orcaflame  
Posted by [thefile](#) on Sat, 04 Apr 2009 02:29:28 GMT  
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JsxKeule wrote on Tue, 31 March 2009 04:42i have experimented with the orca flame  
and i get a really cool result  
its a lil bit longer then the original one and looks more realistic

OOO SHIT that is one nice looking engineer!!!!

I also like that you took the initiative to acutally make the buildings to the sides actually look like buildings!!!!

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Subject: Re: [skin] orcaflame

Posted by [ArtyWh0re](#) on Sat, 04 Apr 2009 10:12:27 GMT

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thefile wrote on Fri, 03 April 2009 20:29OOO SHIT that is one nice looking engineer!!!!

I also like that you took the initiative to acutally make the buildings to the sides actually look like buildings!!!!

Lol year the defult skin for that building is terrible, and also it is proper hard to skin it correctly since only a 3rd of the DDS file is visible on that building.

I have mine as a box with blue lines on it.

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