Subject: Real Time Network Posted by Gen\_Blacky on Sat, 28 Mar 2009 23:27:17 GMT View Forum Message <> Reply to Message

Here is our server information:

Real Time Aow Marathon (Online)

lp: 74.63.227.194

Port: 40124

Players: 32

Real Time Clan War (Online)

IP: 74.63.227.194

Port: 44124

Players: 20

Real Time Sniper Server (Online)

IP: 74.63.227.194

Port: 42024

Players: 20

IRC: irc.real-time-network.com

Teamspeak: ts2.real-time-network.com

**Real Time Forums** 

http://www.real-time-network.com/

inb4fagssaying"ohnonotanotherrenserver"

Subject: Re: Real Time Network Posted by luv2pb on Sun, 29 Mar 2009 02:15:47 GMT View Forum Message <> Reply to Message

ohnonotanotherrenserver

Subject: Re: Real Time Network Posted by Lone0001 on Sun, 29 Mar 2009 02:20:31 GMT View Forum Message <> Reply to Message

ohnoeznotzanothercommunity

Subject: Re: Real Time Network Posted by ChewML on Sun, 29 Mar 2009 02:44:15 GMT View Forum Message <> Reply to Message

fags

Subject: Re: Real Time Network Posted by EvilWhiteDragon on Sun, 29 Mar 2009 10:18:28 GMT View Forum Message <> Reply to Message

Yay, another community

Nofi, but you know that there are currently about 261 players online, and that there are 100 servers online? That means that IF we would distribute the players evenly, there would be just 2,6 players per server...

Subject: Re: Real Time Network Posted by mrãçÄ·z on Sun, 29 Mar 2009 10:37:16 GMT View Forum Message <> Reply to Message

Errr make a Mod, communitys arent that cool lol

## Subject: Re: Real Time Network Posted by luv2pb on Sun, 29 Mar 2009 19:17:52 GMT View Forum Message <> Reply to Message

EvilWhiteDragon wrote on Sun, 29 March 2009 05:18Yay, another community

Nofi, but you know that there are currently about 261 players online on xwis, and that there are 100 servers online? That means that IF we would distribute the players evenly, there would be just 2,6 xwis players per server... /fix'd

Subject: Re: Real Time Network Posted by shA on Sun, 29 Mar 2009 22:56:25 GMT View Forum Message <> Reply to Message

Gen\_Blacky wrote on Sat, 28 March 2009 19:27 We aim to offer the best and fairest gameplay possible for Command and Conquer Renegade.

I hope, not that many servers out there that have good moderators. Usually it's "if you're someones friend" (aka a mod) they don't second guess you. It's kind of bullshit really. I love that question on the mod app "define Volunteer Moderator" Lol a lot of people forget what their job actually is, taking it too seriously.

Sounds good though, I'll check it out with some buddies tonight.

Subject: Re: Real Time Network Posted by cheesesoda on Sun, 29 Mar 2009 23:00:05 GMT View Forum Message <> Reply to Message

The problem with getting good moderators is that owners ASK for applications, and then they give power to their friends, as well. Personally, friends are the worst moderators, usually, and asking random people doesn't lead to you getting good moderators, either.

Subject: Re: Real Time Network Posted by Gen\_Blacky on Mon, 30 Mar 2009 23:40:59 GMT View Forum Message <> Reply to Message

thats why we ask for applications so we cant pick good moderators that wont abuse there power and follow the rules and also enforce the rules.

## Subject: Re: Real Time Network Posted by EvilWhiteDragon on Tue, 31 Mar 2009 10:02:41 GMT View Forum Message <> Reply to Message

Gen\_Blacky wrote on Tue, 31 March 2009 01:40thats why we ask for applications so we cant pick good moderators that wont abuse there power and follow the rules and also enforce the rules. Usually such requests will be answered by people that are powerhungry. And usually you really dont want that kind of people as a mod...

Subject: Re: Real Time Network Posted by Ma1kel on Tue, 31 Mar 2009 16:32:35 GMT View Forum Message <> Reply to Message

Shit time Network

JESUS SAVES

Subject: Re: Real Time Network Posted by Gen\_Blacky on Fri, 10 Apr 2009 23:01:47 GMT View Forum Message <> Reply to Message

http://www.real-time-network.com/

Forums is up

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## Subject: Re: Real Time Network Posted by Omar007 on Fri, 10 Apr 2009 23:08:07 GMT View Forum Message <> Reply to Message

Lol i see you used PHPBB3 with the Black Pearl theme (bit changed)???

I use that too

Subject: Re: Real Time Network Posted by Gen\_Blacky on Sat, 11 Apr 2009 02:58:23 GMT View Forum Message <> Reply to Message

its free and easy to use so why not

Subject: Re: Real Time Network Posted by Speedy059 on Sat, 11 Apr 2009 03:23:16 GMT View Forum Message <> Reply to Message

vBulletin rocks!

Subject: Re: Real Time Network Posted by EvilWhiteDragon on Sat, 11 Apr 2009 07:44:24 GMT View Forum Message <> Reply to Message

Speedy059 wrote on Sat, 11 April 2009 05:23vBulletin rocks! Small Machines Forum (SMF) Rocks, and is also free.

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