Posted by Anonymous on Mon, 08 Apr 2002 21:44:00 GMT

View Forum Message <> Reply to Message

the rifle would win cause ramjet has to get close to use his proton pills HAHAHA..Ok serious now. The normal rifle is less powerfull then the ramjet and you have to get a head shot to kill someone, but you can get off like two clips or more before anyone knows where you are. The Ramjet can kill someone with one shot anywhere, but 2 shots and your cover is blown. I killed alot of people and helped destroy a mobile artilary when I was well hidden and I only had to move when I ran out of ammo.

Subject: Rifle VS Ramjet

Posted by Anonymous on Mon, 08 Apr 2002 22:05:00 GMT

View Forum Message <> Reply to Message

you're going to have to restate yourself, cause I'm confused...

Subject: Rifle VS Ramjet

Posted by Anonymous on Mon, 08 Apr 2002 22:08:00 GMT

View Forum Message <> Reply to Message

i think he's saying the rifle is better than the ramjet.

Subject: Rifle VS Ramjet

Posted by Anonymous on Mon, 08 Apr 2002 22:42:00 GMT

View Forum Message <> Reply to Message

Sorry about the confusion, but I had to post fast cause I had to go away for a while . Now what i'm trying to say is which one do you prefer, I like the rifle a lot better and use it more often, in fact I think I have only used the ramjet in a couple of games, I save the money for somthing like a PIC.

Subject: Rifle VS Ramjet

Posted by Anonymous on Tue, 09 Apr 2002 02:27:00 GMT

View Forum Message <> Reply to Message

Has anyone got anti-Sniper Strategies, except planting C4s on their back?

Subject: Rifle VS Ramjet

Posted by Anonymous on Tue, 09 Apr 2002 03:20:00 GMT

View Forum Message <> Reply to Message

Posted by Anonymous on Tue, 09 Apr 2002 05:46:00 GMT

View Forum Message <> Reply to Message

headshots with a sniper rifle might kill em......

Subject: Rifle VS Ramjet

Posted by Anonymous on Tue, 09 Apr 2002 06:18:00 GMT

View Forum Message <> Reply to Message

...coming with a stealth tank from behind

Subject: Rifle VS Ramjet

Posted by Anonymous on Tue, 09 Apr 2002 06:36:00 GMT

View Forum Message <> Reply to Message

Flamethrower and a lot of strafing. It's really hard to get a headshot when there's a wall of flames in front of your target. Doesn't help very well against the \$1000 characters though.

Subject: Rifle VS Ramjet

Posted by Anonymous on Tue, 09 Apr 2002 08:25:00 GMT

View Forum Message <> Reply to Message

get a shotgun and boom boom, make their snot box meet yer boomstick

Subject: Rifle VS Ramjet

Posted by Anonymous on Tue, 09 Apr 2002 15:17:00 GMT

View Forum Message <> Reply to Message

I like the ramjet better for a few reason, the main one is because I can kill buggies/humvee's and artilery/mrls really quickly.

Subject: Rifle VS Ramjet

Posted by Anonymous on Tue, 09 Apr 2002 15:25:00 GMT

View Forum Message <> Reply to Message

When Air units come out, the RamJet will be enven more useful, I like it better still now...

Posted by Anonymous on Wed, 10 Apr 2002 05:52:00 GMT

View Forum Message <> Reply to Message

Rocket soldier missiles. There is nothing more offputing when you're sniping than seeing the shell coming towards you and trying to hurry, take of the scope and run-by which time it has probably hit you.

Subject: Rifle VS Ramjet

Posted by Anonymous on Wed, 10 Apr 2002 08:52:00 GMT

View Forum Message <> Reply to Message

I'm with Aki, find out where they are and sneak in with Mr. Shotty to make their day. People never see it coming because they're too busy zooming in on non-moving targets most of the time. Meanwhile, you get fatty points for killing a 500/1000 credit unit at no cost to yourself. In case you all didn't know, the shotgun man owns. He's the best free unit in the game when it comes to pure fragging power, and he's great for those small maps with no defenses like Walls or Volcano. I had 43 kills in one game the other night on Volcano because I kept running over, planting my C4, and killing anyone who came to defuse it. I also was the MVP, and that's all I did.

Subject: Rifle VS Ramjet

Posted by Anonymous on Wed, 10 Apr 2002 08:58:00 GMT

View Forum Message <> Reply to Message

echo on the shotgun... sucks in the open but great if your enemy doesn't see you. Also the Chain black hand is way underestimated, rate of fire..aim for head on slow moving or stationary targets is leathal. Also cuts mammy like butter

Subject: Rifle VS Ramjet

Posted by Anonymous on Wed, 10 Apr 2002 11:52:00 GMT

View Forum Message <> Reply to Message

I actually like the rifle ALOT better than the ramjet. Because it has a faster firing rate, and you dont see the bullet as it flys by(the ramjet bullet emits a flourescent blue when you see it)And i dont know why, but I've had seriously bad luck with Havoc/Sakura, bein unable to hit things and gettin killed more easily and quickly than ne1 else. I have better luck ACTUALLY hittin people with the normal rifle and managed to achieve 11 kills and 1 death(my best so far) with Deadeye

Subject: Rifle VS Ramjet

Posted by Anonymous on Wed, 10 Apr 2002 11:59:00 GMT

View Forum Message <> Reply to Message

Easy. rifle for "offence" sniping, where you have to stay hidden. Ramjet for "defensive" sniping, cause they take out art and mirt easily and you do not need to use stealth

Subject: Rifle VS Ramjet

Posted by Anonymous on Wed, 10 Apr 2002 13:08:00 GMT

View Forum Message <> Reply to Message

Chain BlackHand is one of my favorite units...Chews through everything and doesnt cost that much...Just wish they carried more ammo...

Subject: Rifle VS Ramjet

Posted by Anonymous on Wed, 10 Apr 2002 13:08:00 GMT

View Forum Message <> Reply to Message

Come with a P.I.C. or a Rail gun and BOOM!!Head shoot!!

Subject: Rifle VS Ramjet

Posted by Anonymous on Wed, 10 Apr 2002 13:16:00 GMT

View Forum Message <> Reply to Message

If they on a hill, i try to push them off.

Subject: Rifle VS Ramjet

Posted by Anonymous on Wed, 10 Apr 2002 13:19:00 GMT

View Forum Message <> Reply to Message

grenadier should be good, if the gren explodes next to u, as a potential sniper, u r unable to aim! completly!but most time I am the sniper... and im doing good...

Subject: Rifle VS Ramjet

Posted by Anonymous on Wed, 10 Apr 2002 13:43:00 GMT

View Forum Message <> Reply to Message

Stealth Black Hands are great for that sort of thing. On Under especially. If Nod is Losing (and you're on Nod, duh) Get a Black Hand and sneak out the tunnels, find a Sniper who isn't paying attention and take 'em down, retreat, disappear, repeat as necessary. Oh, and its also great for stealing people's tanks when they hop out to repair it themselves.

Posted by Anonymous on Wed, 10 Apr 2002 19:14:00 GMT

View Forum Message <> Reply to Message

I do like the ramjet for it's advanced power against lightly armored vehicles, but the rifle does good enough damage at it's low cost. I like the ramjet because you get different skins for the character.

Subject: Rifle VS Ramjet

Posted by Anonymous on Wed, 10 Apr 2002 19:17:00 GMT

View Forum Message <> Reply to Message

The best way I know is to be better (or luckier) than the sniper your hunting.

Subject: Rifle VS Ramjet

Posted by Anonymous on Thu, 11 Apr 2002 00:52:00 GMT

View Forum Message <> Reply to Message

Subject: Rifle VS Ramjet

Posted by Anonymous on Fri, 12 Apr 2002 00:50:00 GMT

View Forum Message <> Reply to Message

Shoot faster, live longer. Simple effective strategy.

Subject: Rifle VS Ramjet

Posted by Anonymous on Fri, 12 Apr 2002 09:51:00 GMT

View Forum Message <> Reply to Message

If you have enough money: buy Sakura and light tank. Drive to a position where a wall is too your back and jump out and snipe the sniper. He won't concentrate on the light tanks- due to the lack of damage a sniper has on light/med tanks. then jump back in tank. The farther away you snipe the less chance of getting killed.

Subject: Rifle VS Ramjet

Posted by Anonymous on Fri, 12 Apr 2002 13:37:00 GMT

View Forum Message <> Reply to Message

you can take out snipers with ordinary soldiers. Just run behind them, you dont need to kill them. If you have shot a good sniper, then they wont return to the same spot for a while. There's no point going after crap snipers

Posted by Anonymous on Fri, 12 Apr 2002 18:59:00 GMT

View Forum Message <> Reply to Message

quote:Originally posted by Berserker:Stealth Black Hands are great for that sort of thing. On Under especially. If Nod is Losing (and you're on Nod, duh) Get a Black Hand and sneak out the tunnels, find a Sniper who isn't paying attention and take 'em down, retreat, disappear, repeat as necessary. Oh, and its also great for stealing people's tanks when they hop out to repair it themselves. yeah i was a stealth black hand and i went behind a mammoth tank being repaired by the driver and i got it myself! and i help team overtake GDI but still lost

Subject: Rifle VS Ramjet

Posted by Anonymous on Fri, 12 Apr 2002 20:03:00 GMT

View Forum Message <> Reply to Message

PErsionaly, though, I think its kinda hard to kill good snipers. There r some (like me) how snipe a couple from 1 spot, than move sumwhere else. Gets ur enemy infentry to whatch dif locals for snipers in 1 place, than u bust their ass from another. funny as hell ala they dont get smart and look in all ur hiding spots. but back on topic, my fav way of killing a sniper who does not c me??? pistal whip there ass. funny with a few shots in da head and a few secs la8er therer pac in there base hoping they still gots \$\$\$ 4 sumtin better. works id say.......................5 out 8 times.