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Subject: !eteam

Posted by [Aucun](#) on Sat, 21 Mar 2009 03:01:34 GMT

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Is there a even teams plugin anywhere?

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Subject: Re: !eteam

Posted by [Lone0001](#) on Sat, 21 Mar 2009 10:13:03 GMT

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AFAIK there isn't, why not just use a bot that has it? Brenbot for example does it automatically and has the command.

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Subject: Re: !eteam

Posted by [Aucun](#) on Sat, 21 Mar 2009 10:29:05 GMT

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The Brenbot i have does not do this while the game is going and there's no command.

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Subject: Re: !eteam

Posted by [Goztow](#) on Sun, 22 Mar 2009 10:35:33 GMT

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Brenbot only does it at the start of the game.

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Subject: Re: !eteam

Posted by [danpaul88](#) on Sun, 22 Mar 2009 22:18:35 GMT

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Although there's no reason you can't write a plugin with a command to call the internal function that does the balancing, it would only need about 15-20 lines of code, including all the proper plugin layout code. However, since that's not a part of the official plugin interface I can't promise the function name and/or functionality will not change in future releases.

EDIT: Actually, never mind, it seems that code is not in it's own function after all But you could copy-paste it into a plugin...

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Subject: Re: !eteam

Posted by [Aucun](#) on Sun, 22 Mar 2009 22:46:40 GMT

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I have no idea how to write plugins

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